ACME TLS ALPN Challenge Extension
draft-ietf-acme-tls-alpn-07

Abstract

This document specifies a new challenge for the Automated Certificate Management Environment (ACME) protocol that allows for domain control validation using TLS.

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1. Introduction

The Automatic Certificate Management Environment (ACME) [RFC8555] specification describes methods for validating control of domain names via HTTP and DNS. Deployment experience has shown it is also useful to be able to validate domain control using the TLS layer alone. In particular, this allows hosting providers, CDNs, and TLS-terminating load balancers to validate domain control without modifying the HTTP handling behavior of their backends.

This document specifies a new TLS-based challenge type, tls-alpn-01. This challenge requires negotiating a new application-layer protocol using the TLS Application-Layer Protocol Negotiation (ALPN) Extension [RFC7301]. Because this protocol does not build on a preexisting deployment base, the ability to fulfill tls-alpn-01 challenges is effectively opt-in. A service provider must proactively deploy new code in order to implement tls-alpn-01, so we can specify stronger controls in that code, resulting in a stronger validation method.

2. Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.
3. TLS with Application Layer Protocol Negotiation (TLS ALPN) Challenge

The TLS with Application Layer Protocol Negotiation (TLS ALPN) validation method proves control over a domain name by requiring the ACME client to configure a TLS server to respond to specific connection attempts using the ALPN extension with identifying information. The ACME server validates control of the domain name by connecting to a TLS server at one of the addresses resolved for the domain name and verifying that a certificate with specific content is presented.

The tls-alpn-01 ACME challenge object has the following format:

- **type**: a required string of the value "tls-alpn-01"
- **token**: a random value that uniquely identifies the challenge. It MUST have at least 128 bits of entropy. It MUST NOT contain any characters outside the base64url alphabet as described in [RFC4648] Section 5. Trailing ‘-‘ padding characters MUST be stripped. See [RFC4086] for additional information on randomness requirements.

The client prepares for validation by constructing a self-signed certificate that MUST contain an acmeIdentifier extension and a subjectAlternativeName extension [RFC5280]. The subjectAlternativeName extension MUST contain a single dNSName entry where the value is the domain name being validated. The acmeIdentifier extension MUST contain the SHA-256 digest [FIPS180-4] of the key authorization [RFC8555] for the challenge. The acmeIdentifier extension MUST be critical so that the certificate isn’t inadvertently used by non-ACME software.

The acmeIdentifier extension is identified by the id-pe-acmeIdentifier object identifier (OID) in the id-pe arc [RFC5280]:

```
id-pe-acmeIdentifier OBJECT IDENTIFIER ::=  { id-pe 31 }
```

The extension has the following ASN.1 [X.680] format:

```
Authorization ::= OCTET STRING (SIZE (32))
```

The extnValue of the id-pe-acmeIdentifier extension is the ASN.1 DER encoding [X.690] of the Authorization structure, which contains the SHA-256 digest of the key authorization for the challenge.

Once this certificate has been created it MUST be provisioned such that it is returned during a TLS handshake where the "acme-tls/1" application-layer protocol has been negotiated and a Server Name
Indication (SNI) extension [RFC6066] has been provided containing the domain name being validated.

A client responds by POSTing an empty JSON object ({}) to the challenge URL to acknowledge that the challenge is ready to be validated by the server. The base64url encoding of the protected headers and payload is described in [RFC8555] Section 6.1.

POST /acme/authz/1234/1
Host: example.com
Content-Type: application/jose+json

{
  "protected": base64url({
    "alg": "ES256",
    "kid": "https://example.com/acme/acct/1",
    "nonce": "JHb54aT_KTXBWQ0zGYkt9A",
    "url": "https://example.com/acme/authz/1234/1"
  }),
  "payload": base64url({}),
  "signature": "Q1bURgJoEslbD1c5...3pYdSMLio57mQNN4"
}

On receiving this request from a client the server constructs and stores the key authorization from the challenge "token" value and the current client account key.

The server then verifies the client’s control over the domain by verifying that the TLS server was configured as expected using the following steps:

1. The ACME server computes the expected SHA-256 digest of the key authorization.

2. The ACME server resolves the domain name being validated and chooses one of the IP addresses returned for validation (the server MAY validate against multiple addresses if more than one is returned).

3. The ACME server initiates a TLS connection to the chosen IP address. This connection MUST use TCP port 443. The ACME server MUST provide an ALPN extension with the single protocol name "acme-tls/1" and an SNI extension containing only the domain name being validated during the TLS handshake.

4. The ACME server verifies that during the TLS handshake the application-layer protocol "acme-tls/1" was successfully
negotiated (and that the ALPN extension contained only the value "acme-tls/1") and that the certificate returned contains:

* a subjectAltName extension containing the dNSName being validated and no other entries
* a critical acmeIdentifier extension containing the expected SHA-256 digest computed in step 1

The comparison of dDNSNames MUST be case insensitive [RFC4343]. Note that as ACME doesn’t support Unicode identifiers all dDNSNames MUST be encoded using [RFC3492] rules.

If all of the above steps succeed then the validation is successful, otherwise it fails.

4. acme-tls/1 Protocol Definition

The "acme-tls/1" protocol MUST only be used for validating ACME tls-alpn-01 challenges. The protocol consists of a TLS handshake in which the required validation information is transmitted. The "acme-tls/1" protocol does not carry application data, once the handshake is completed the client MUST NOT exchange any further data with the server and MUST immediately close the connection. While this protocol uses X.509 certificates, it does not use the authentication method described in [RFC5280] and as such does not require a valid signature on the provided certificate nor require the TLS handshake to complete successfully. An ACME server may wish to use an off the shelf TLS stack where it is not simple to allow these divergences in the protocol as defined. Because of this, an ACME server MAY choose to withhold authorization if either the certificate signature is invalid or the handshake doesn’t fully complete.

ACME servers that implement "acme-tls/1" MUST only negotiate TLS 1.2 [RFC5246] or higher when connecting to clients for validation.

5. Security Considerations

The design of this challenge relies on some assumptions centered around how a HTTPS server behaves during validation.

The first assumption is that when a HTTPS server is being used to serve content for multiple DNS names from a single IP address it properly segregates control of those names to the users that own them. This means that if User A registers Host A and User B registers Host B the HTTPS server should not allow a TLS request using an SNI value for Host A to be served by User B or a TLS connection with a server_name extension identifying Host B to be
answered by User A. If the HTTPS server allows User B to serve this request it allows them to illegitimately validate control of Host A to the ACME server.

The second assumption is that a server will not violate [RFC7301] by blindly agreeing to use the "acme-tls/1" protocol without actually understanding it.

To further mitigate the risk of users claiming domain names used by other users on the same infrastructure hosting providers, CDNs, and other service providers SHOULD NOT allow users to provide their own certificates for the TLS ALPN validation process. If providers wish to implement TLS ALPN validation they SHOULD only generate certificates used for validation themselves and not expose this functionality to users.

The extensions to the ACME protocol described in this document build upon the Security Considerations and threat model defined in [RFC8555] Section 10.1.

6. IANA Considerations

[RFCEditor: please replace I-D.ietf-acme-tls-alpn below by the RFC number.]

6.1. SMI Security for PKIX Certificate Extension OID

Within the SMI-numbers registry, the "SMI Security for PKIX Certificate Extension (1.3.6.1.5.5.7.1)" table is to be updated to add the following entry:

<table>
<thead>
<tr>
<th>Decimal</th>
<th>Description</th>
<th>References</th>
</tr>
</thead>
<tbody>
<tr>
<td>31</td>
<td>id-pe-acmeIdentifier</td>
<td>I-D.ietf-acme-tls-alpn</td>
</tr>
</tbody>
</table>

6.2. ALPN Protocol ID

Within the Transport Layer Security (TLS) Extensions registry, the "Application-Layer Protocol Negotiation (ALPN) Protocol IDs" table is to be updated to add the following entry:
6.3. ACME Validation Method

The "ACME Validation Methods" registry is to be updated to include the following entry:

+-------------+-----------------+------+------------------------+
| Label       | Identifier Type | ACME | Reference              |
|-------------+-----------------+------+------------------------+
| tls-alpn-01 | dns             | Y    | I-D.ietf-acme-tls-alpn |
+-------------+-----------------+------+------------------------+

7. Acknowledgements

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8. Normative References

[FIPS180-4]


Appendix A.  Design Rationale

The TLS ALPN challenge exists to iterate on the TLS SNI challenge defined in the early ACME drafts. The TLS SNI challenge was convenient for service providers who were either operating large TLS layer load balancing systems at which they wanted to perform validation or running servers fronting large numbers of DNS names from a single host as it allowed validation purely within the TLS layer. The value provided by the TLS SNI challenge was considered large enough that this document was written in order to provide a new challenge type that addressed the existing security concerns.

A security issue in the TLS SNI challenge was discovered by Frans Rosen, which allowed users of various service providers to illegitimately validate control of the DNS names of other users of the provider. When the TLS SNI challenge was designed it was assumed that a user would only be able to respond to TLS traffic via SNI for domain names they had registered with a service provider (i.e., if a user registered ‘a.example’ they would only be able to respond to SNI requests for ‘a.example’ and not for SNI requests for ‘b.example’). It turns out that a number of large service providers do not honor this property. Because of this, users were able to respond to SNI requests for the names used by the TLS SNI challenge validation process. This meant that if User A and User B had registered Host A and Host B, respectively, User A would be able to claim the constructed SNI challenge name for Host B and when the validation connection was made that User A would be able to answer, proving ‘control’ of Host B. As the SNI name used was a subdomain of the domain name being validated, rather than the domain name itself, it was likely to not already be registered with the service provider for traffic routing, making it much easier for a hijack to occur.
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