Concise Binary Object Representation (CBOR) Tags for Typed Arrays
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Abstract

The Concise Binary Object Representation (CBOR, RFC 7049) is a data format whose design goals include the possibility of extremely small code size, fairly small message size, and extensibility without the need for version negotiation.

The present document makes use of this extensibility to define a number of CBOR tags for typed arrays of numeric data, as well as two additional tags for multi-dimensional and homogeneous arrays. It is intended as the reference document for the IANA registration of the CBOR tags defined.

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1. Introduction

The Concise Binary Object Representation (CBOR, [RFC7049]) provides for the interchange of structured data without a requirement for a pre-agreed schema. RFC 7049 defines a basic set of data types, as well as a tagging mechanism that enables extending the set of data types supported via an IANA registry.

Recently, a simple form of typed arrays of numeric data have received interest both in the Web graphics community [TypedArray] and in the JavaScript specification [TypedArrayES6], as well as in corresponding implementations [ArrayBuffer].

Since these typed arrays may carry significant amounts of data, there is interest in interchanging them in CBOR without the need of lengthy conversion of each number in the array. This also can save space overhead with encoding a type for each element of an array.

This document defines a number of interrelated CBOR tags that cover these typed arrays, as well as two additional tags for multi-
dimensional and homogeneous arrays. It is intended as the reference
document for the IANA registration of the tags defined.

Note that an application that generates CBOR with these tags has
considerable freedom in choosing variants, e.g., with respect to
dendianness, embedded type (signed vs. unsigned), and number of bits
per element, or whether a tag defined in this specification is used
at all instead of more basic CBOR. In contrast to representation
variants of single CBOR numbers, there is no representation that
could be identified as "preferred". If deterministic encoding is
desired in a CBOR-based protocol making use of these tags, the
protocol has to define which of the encoding variants are used in
which case.

1.1. Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT",
"SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY",
and "OPTIONAL" in this document are to be interpreted as described in
BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all
capitals, as shown here.

The term "byte" is used in its now customary sense as a synonym for
"octet". Where bit arithmetic is explained, this document uses the
notation familiar from the programming language C (including C++14’s
O\text{b}nnn binary literals), except that the operator "**" stands for
exponentiation.

The term "array" is used in a general sense in this document, unless
further specified. The term "classical CBOR array" describes an
array represented with CBOR major type 4. A "homogeneous array" is
an array of elements that are all of the same type (the term is
neutral whether that is a representation type or an application data
model type).

2. Typed Arrays

Typed arrays are homogeneous arrays of numbers, all of which are
encoded in a single form of binary representation. The concatenation
of these representations is encoded as a single CBOR byte string
(major type 2), enclosed by a single tag indicating the type and
encoding of all the numbers represented in the byte string.

2.1. Types of numbers

Three classes of numbers are of interest: unsigned integers (uint),
signed integers (two’s complement, sint), and IEEE 754 binary
floating point numbers (which are always signed). For each of these classes, there are multiple representation lengths in active use:

```
+-----------+--------+--------+-----------+
| Length ll | uint   | sint   | float     |
+-----------+--------+--------+-----------+
| 0         | uint8  | sint8  | binary16  |
| 1         | uint16 | sint16 | binary32  |
| 2         | uint32 | sint32 | binary64  |
| 3         | uint64 | sint64 | binary128 |
+-----------+--------+--------+-----------+
```

Table 1: Length values

Here, sintN stands for a signed integer of exactly N bits (for instance, sint16), and uintN stands for an unsigned integer of exactly N bits (for instance, uint32). The name binaryN stands for the number form of the same name defined in IEEE 754 [IEEE754].

Since one objective of these tags is to be able to directly ship the ArrayBuffers underlying the Typed Arrays without re-encoding them, and these may be either in big endian (network byte order) or in little endian form, we need to define tags for both variants.

In total, this leads to 24 variants. In the tag, we need to express the choice between integer and floating point, the signedness (for integers), the endianness, and one of the four length values.

In order to simplify implementation, a range of tags is being allocated that allows retrieving all this information from the bits of the tag: Tag values from 64 to 87.

The value is split up into 5 bit fields: 0b010_f_s_e_ll, as detailed in Table 2.

```
+-------------------+-------------------------------------------------------+
| Field             | Use                                                   |
+-------------------+-------------------------------------------------------+
| 0b010             | the constant bits 0, 1, 0                             |
| f                 | 0 for integer, 1 for float                            |
| s                 | 0 for unsigned integer or float, 1 for signed integer |
| e                 | 0 for big endian, 1 for little endian                  |
| ll                | A number for the length (Table 1).                    |
+-------------------+-------------------------------------------------------+
```

Table 2: Bit fields in the low 8 bits of the tag
The number of bytes in each array element can then be calculated by
"2**(f + ll)" (or "1 << (f + ll)" in a typical programming language).
(Notice that 0f and ll are the two least significant bits,
respectively, of each nibble (4bit) in the byte.)

In the CBOR representation, the total number of elements in the array
is not expressed explicitly, but implied from the length of the byte
string and the length of each representation. It can be computed
inversely to the previous formula from the length of the byte string
in bytes: "bytelength >> (f + ll)".

For the uint8/sint8 values, the endianness is redundant. Only the
tag for the big endian variant is used and assigned as such. The Tag
that would signify the little endian variant of sint8 MUST NOT be
used, its tag number is marked as reserved. As a special case, the
Tag that would signify the little endian variant of uint8 is instead
assigned to signify that the numbers in the array are using clamped
conversion from integers, as described in more detail in
Section 7.1.11 ("ToUint8Clamp") of the ES6 JavaScript specification
[TypedArrayES6]; the assumption here is that a program-internal
representation of this array after decoding would be marked this way
for further processing, providing "roundtripping" of JavaScript typed
arrays through CBOR.

IEEE 754 binary floating numbers are always signed. Therefore, for
the float variants ("f" == 1), there is no need to distinguish
between signed and unsigned variants; the "s" bit is always zero.
The Tag numbers where "s" would be one (which would have Tag values
88 to 95) remain free to use by other specifications.

3. Additional Array Tags

This specification defines three additional array tags. The Multi-
dimensional Array tags can be combined with classical CBOR arrays as
well as with Typed Arrays in order to build multi-dimensional arrays
with constant numbers of elements in the sub-arrays. The Homogeneous
Array tag can be used as a signal by an application to identify a
classical CBOR array as a homogeneous array, even when a Typed Array
does not apply.

3.1. Multi-dimensional Array

A multi-dimensional array is represented as a tagged array that
contains two (one-dimensional) arrays. The first array defines the
dimensions of the multi-dimensional array (in the sequence of outer
dimensions towards inner dimensions) while the second array
represents the contents of the multi-dimensional array. If the
second array is itself tagged as a Typed Array then the element type
of the multi-dimensional array is known to be the same type as that of the Typed Array.

Two tags are defined by this document, one for elements arranged in row-major order, and one for column-major order.

3.1.1. Row-major Order

Tag: 40

Data Item: array (major type 4) of two arrays, one array (major type 4) of dimensions, which are unsigned integers distinct from zero, and one array (either a CBOR array of major type 4, or a Typed Array, or a Homogeneous Array) of elements

Data in the second array consists of consecutive values where the last dimension is considered contiguous (row-major order).

Figure 1 shows a declaration of a two-dimensional array in the C language, a representation of that in CBOR using both a multidimensional array tag and a typed array tag.

```
uint16_t a[2][3] = {
    {2, 4, 8}, /* row 0 */
    {4, 16, 256},
};
```

```
<Tag 40> # multi-dimensional array tag
82    # array(2)
  82   # array(2)
   02  # unsigned(2) 1st Dimension
   03  # unsigned(3) 2nd Dimension
     <Tag 65> # uint16 array
      4c   # byte string(12)
       0002 # unsigned(2)
       0004 # unsigned(4)
       0008 # unsigned(8)
       0004 # unsigned(4)
       0010 # unsigned(16)
       0100 # unsigned(256)
```

Figure 1: Multi-dimensional array in C and CBOR

Figure 2 shows the same two-dimensional array using the multidimensional array tag in conjunction with a basic CBOR array (which, with the small numbers chosen for the example, happens to be shorter).
3.1.2. Column-Major order

The multidimensional arrays specified in the previous sub-subsection are in "row major" order, which is the preferred order for the purposes of this specification. An analogous representation that uses "column major" order arrays is provided in this subsection under the tag 1040, as illustrated in Figure 3.

Tag: 1040

Data Item: as with tag 40, except that the data in the second array consists of consecutive values where the first dimension is considered contiguous (column-major order).

```plaintext
<Tag 1040> # multi-dimensional array tag, column major order
82   # array(2)
  82   # array(2)
    02   # unsigned(2) 1st Dimension
    03   # unsigned(3) 2nd Dimension
    86   # array(6)
    02   # unsigned(2)
    04   # unsigned(4)
    08   # unsigned(8)
    04   # unsigned(4)
    10   # unsigned(16)
    19 0100 # unsigned(256)

Figure 3: Multi-dimensional array using basic CBOR array, column major order
```
3.2. Homogeneous Array

Tag: 41

Data Item: array (major type 4)

This tag identifies the classical CBOR array (a one-dimensional array) tagged by it as a homogeneous array, that is, it has elements that are all of the same application model data type. The element type of the array is thus determined by the application model data type of the first array element.

This can be used in application data models that apply specific semantics to homogeneous arrays. Also, in certain cases, implementations in strongly typed languages may be able to create native homogeneous arrays of specific types instead of ordered lists while decoding. Which CBOR data items constitute elements of the same application type is specific to the application.

Figure 4 shows an example for a homogeneous array of booleans in C++ and CBOR.

```c++
bool boolArray[2] = { true, false };
```

```cbor
<Tag 41>  # Homogeneous Array Tag
82 #array(2)
   F5 # true
   F4 # false
```

Figure 4: Homogeneous array in C++ and CBOR

Figure 5 extends the example with a more complex structure.
typedef struct {
    bool active;
    int value;
} foo;
foo myArray[2] = { {true, 3}, {true, -4} };

<Tag 41>
  82  # array(2)
    82  # array(2)
      F5  # true
      03  # 3
    82  # array(2)
      F5  # true
      23  # -4

Figure 5: Homogeneous array in C++ and CBOR

4. Discussion

Support for both little- and big-endian representation may seem out of character with CBOR, which is otherwise fully big endian. This support is in line with the intended use of the typed arrays and the objective not to require conversion of each array element.

This specification allocates a sizable chunk out of the single-byte tag space. This use of code point space is justified by the wide use of typed arrays in data interchange.

Providing a column-major order variant of the multi-dimensional array may seem superfluous to some, and useful to others. It is cheap to define the additional tag so it is available when actually needed. Allocating it out of a different number space makes the preference for row-major evident.

Applying a Homogeneous Array tag to a Typed Array would usually be redundant and is therefore not provided by the present specification.
5. CDDL typenames

For the use with CDDL [RFC8610], the typenames defined in Figure 6 are recommended:

```
ta-uint8  = #6.64(bstr)
ta-uint16be = #6.65(bstr)
ta-uint32be = #6.66(bstr)
ta-uint64be = #6.67(bstr)
ta-uint8-clamped = #6.68(bstr)
ta-uint16le = #6.69(bstr)
ta-uint32le = #6.70(bstr)
ta-uint64le = #6.71(bstr)
ta-sint8   = #6.72(bstr)
ta-sint16be = #6.73(bstr)
ta-sint32be = #6.74(bstr)
ta-sint64be = #6.75(bstr)
; reserved: #6.76(bstr)
ta-sint16le = #6.77(bstr)
ta-sint32le = #6.78(bstr)
ta-sint64le = #6.79(bstr)
ta-float16be = #6.80(bstr)
ta-float32be = #6.81(bstr)
ta-float64be = #6.82(bstr)
ta-float128be = #6.83(bstr)
ta-float16le = #6.84(bstr)
ta-float32le = #6.85(bstr)
ta-float64le = #6.86(bstr)
ta-float128le = #6.87(bstr)
homogeneous<array> = #6.41(array)
multi-dim<dim, array> = #6.40({dim, array})
multi-dim-column-major<dim, array> = #6.1040({dim, array})
```

Figure 6: Recommended typenames for CDDL
6. IANA Considerations

IANA has allocated the tags in Table 3, with the present document as the specification reference. (The reserved value is reserved for a future revision of typed array tags.)

The allocations came out of the "specification required" space (24..255), with the exception of 1040, which came out of the "first come first served" space (256..).
<table>
<thead>
<tr>
<th>Tag</th>
<th>Data Item</th>
<th>Semantics</th>
</tr>
</thead>
<tbody>
<tr>
<td>64</td>
<td>byte string</td>
<td>uint8 Typed Array</td>
</tr>
<tr>
<td>65</td>
<td>byte string</td>
<td>uint16, big endian, Typed Array</td>
</tr>
<tr>
<td>66</td>
<td>byte string</td>
<td>uint32, big endian, Typed Array</td>
</tr>
<tr>
<td>67</td>
<td>byte string</td>
<td>uint64, big endian, Typed Array</td>
</tr>
<tr>
<td>68</td>
<td>byte string</td>
<td>uint8 Typed Array, clamped arithmetic</td>
</tr>
<tr>
<td>69</td>
<td>byte string</td>
<td>uint16, little endian, Typed Array</td>
</tr>
<tr>
<td>70</td>
<td>byte string</td>
<td>uint32, little endian, Typed Array</td>
</tr>
<tr>
<td>71</td>
<td>byte string</td>
<td>uint64, little endian, Typed Array</td>
</tr>
<tr>
<td>72</td>
<td>byte string</td>
<td>sint8 Typed Array</td>
</tr>
<tr>
<td>73</td>
<td>byte string</td>
<td>sint16, big endian, Typed Array</td>
</tr>
<tr>
<td>74</td>
<td>byte string</td>
<td>sint32, big endian, Typed Array</td>
</tr>
<tr>
<td>75</td>
<td>byte string</td>
<td>sint64, big endian, Typed Array</td>
</tr>
<tr>
<td>76</td>
<td>byte string</td>
<td>(reserved)</td>
</tr>
<tr>
<td>77</td>
<td>byte string</td>
<td>sint16, little endian, Typed Array</td>
</tr>
<tr>
<td>78</td>
<td>byte string</td>
<td>sint32, little endian, Typed Array</td>
</tr>
<tr>
<td>79</td>
<td>byte string</td>
<td>sint64, little endian, Typed Array</td>
</tr>
<tr>
<td>80</td>
<td>byte string</td>
<td>IEEE 754 binary16, big endian, Typed Array</td>
</tr>
<tr>
<td>81</td>
<td>byte string</td>
<td>IEEE 754 binary32, big endian, Typed Array</td>
</tr>
<tr>
<td>82</td>
<td>byte string</td>
<td>IEEE 754 binary64, big endian, Typed Array</td>
</tr>
<tr>
<td>83</td>
<td>byte string</td>
<td>IEEE 754 binary128, big endian, Typed Array</td>
</tr>
<tr>
<td>84</td>
<td>byte string</td>
<td>IEEE 754 binary16, little endian, Typed Array</td>
</tr>
<tr>
<td>85</td>
<td>byte string</td>
<td>IEEE 754 binary32, little endian, Typed Array</td>
</tr>
<tr>
<td>86</td>
<td>byte string</td>
<td>IEEE 754 binary64, little endian, Typed Array</td>
</tr>
<tr>
<td>87</td>
<td>byte string</td>
<td>IEEE 754 binary128, little endian, Typed Array</td>
</tr>
<tr>
<td>40</td>
<td>array of two</td>
<td>Multi-dimensional Array, row-major order</td>
</tr>
<tr>
<td></td>
<td>arrays*</td>
<td></td>
</tr>
<tr>
<td>1040</td>
<td>array of two</td>
<td>Multi-dimensional Array, column-major order</td>
</tr>
<tr>
<td></td>
<td>arrays*</td>
<td></td>
</tr>
<tr>
<td>41</td>
<td>array</td>
<td>Homogeneous Array</td>
</tr>
</tbody>
</table>

Table 3: Values for Tags

*) 40 or 1040 data item: second element of outer array in data item is native CBOR array (major type 4) or Typed Array (one of Tag 64..87)
7. Security Considerations

The security considerations of RFC 7049 apply; special attention is drawn to the second paragraph of Section 8 of RFC 7049.

The Tag for homogeneous arrays makes a promise about its tagged data item that a maliciously constructed CBOR input can then choose to ignore. As always, the decoder therefore has to ensure that it is not driven into an undefined state by array elements that do not fulfill the promise and that it does continue to fulfill its API contract in this case as well.

As with all formats that are used for data interchange, an attacker may have control over the shape of the data delivered as input to the application, which therefore needs to validate that shape before it makes it the basis of its further processing. One unique aspect that typed arrays add to this is that an attacker might substitute a Uint8ClampedArray for where the application expects a Uint8Array, or vice versa, potentially leading to very different (and unexpected) processing semantics of the in-memory data structures constructed. Applications that could be affected by this therefore will need to be careful about making this distinction in their input validation.
8. References

8.1. Normative References


8.2. Informative References


Contributors

The initial draft for this specification was written by Johnathan Roatch (roach@gmail.com). Many thanks for getting this ball rolling.
Glenn Engel suggested the tags for multi-dimensional arrays and homogeneous arrays.

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