Authorization for NSIS Signaling Layer Protocols
draft-ietf-nsis-nslp-auth-07.txt

Abstract

Signaling layer protocols specified within the NSIS framework may rely on the GIST (General Internet Signaling Transport) protocol to handle authorization. Still, the signaling layer protocol above GIST itself may require separate authorization to be performed when a node receives a request for a certain kind of service or resources. This draft presents a generic model and object formats for session authorization within the NSIS Signaling Layer Protocols. The goal of session authorization is to allow the exchange of information between network elements in order to authorize the use of resources for a service and to coordinate actions between the signaling and transport planes.

Status of this Memo

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Table of Contents

1. Conventions used in this document .......................... 4
2. Introduction ........................................ 5
3. Session Authorization Object ............................... 7
   3.1. Session Authorization Object format .................... 7
   3.2. Session Authorization Attributes ....................... 8
      3.2.1. Authorizing Entity Identifier .................... 9
      3.2.2. Session Identifier .............................. 11
      3.2.3. Source Address ................................ 11
      3.2.4. Destination Address ............................ 13
      3.2.5. Start time .................................... 14
      3.2.6. End time ...................................... 15
      3.2.7. NSLP Object List ................................ 15
      3.2.8. Authentication data ............................. 17
4. Integrity of the SESSION_AUTH policy element ............... 18
   4.1. Shared symmetric keys .................................. 18
      4.1.1. Operational Setting using shared symmetric keys ... 18
   4.2. Kerberos ........................................... 19
   4.3. Public Key .......................................... 20
      4.3.1. Operational Setting for public key based authentication .......... 21
   4.4. HMAC Signed ......................................... 23
5. Framework .................................................. 26
   5.1. The Coupled Model .................................... 26
   5.2. The associated model with one policy server ............ 26
   5.3. The associated model with two policy servers .......... 27
   5.4. The non-associated model ............................. 27
6. Message Processing Rules .................................... 28
   6.1. Generation of the SESSION_AUTH by the authorizing entity .................................. 28
   6.2. Processing within the QoS NSLP ........................ 28
      6.2.1. Message Generation ................................ 28
      6.2.2. Message Reception ................................ 29
      6.2.3. Authorization (QNE or PDP) ........................ 29
6.2.4. Error Signaling .......................... 30
6.3. Processing with the NAT/FW NSLP .............. 30
   6.3.1. Message Generation ....................... 31
   6.3.2. Message Reception ......................... 31
   6.3.3. Authorization (Router/PDP) ................. 31
   6.3.4. Error Signaling .......................... 32
6.4. Integrity Protection of NSLP messages .......... 32
7. Security Considerations .......................... 34
8. IANA Considerations ............................. 36
9. Acknowledgments ................................ 39
10. References ..................................... 40
   10.1. Normative References ........................ 40
   10.2. Informative References ...................... 40
Appendix A. Changes ................................ 42
Authors’ Addresses ................................. 45
1. Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14, RFC 2119 [RFC2119].

The term "NSLP node" (NN) is used to refer to an NSIS node running an NSLP protocol that can make use of the authorization object discussed in this document. Currently, this node would run either the QoS NSLP [I-D.ietf-nsis-qos-nslp] or the NAT/FW NSLP [I-D.ietf-nsis-nslp-natfw] service.
2. Introduction

The Next Steps in Signaling (NSIS) framework [RFC4080] defines a suite of protocols for the next generation in Internet signaling. The design is based on a generalized transport protocol for signaling applications, the General Internet Signaling Transport (GIST) [I-D.ietf-nsis-ntlp], and various kinds of signaling applications. Two signaling applications and their NSIS Signaling Layer Protocol (NSLP) have been designed, a Quality of Service application (QoS NSLP) [I-D.ietf-nsis-qos-nslp] and a NAT/firewall application (NAT/FW) [I-D.ietf-nsis-nslp-natfw].

The basic security architecture for NSIS is based on a chain-of-trust model, where each GIST hop may choose the appropriate security protocol, taking into account the signaling application requirements. For instance, communication between two directly adjacent GIST peers may be secured via TCP/TLS. On the one hand this model is appropriate for a number of different use cases, and allows the signaling applications to leave the handling of security to GIST. On the other hand, several sessions of different signaling applications are then multiplexed onto the same GIST TLS connection.

Yet, in order to allow for finer-grain per-session or per-user admission control, it is necessary to provide a mechanism for ensuring that the use of resources by a host has been properly authorized before allowing the signaling application to commit the resource request, e.g., a QoS reservation or mappings for NAT traversal. In order to meet this requirement, there must be information in the NSLP message which may be used to verify the validity of the request. This can be done by providing the host with a session authorization policy element which is inserted into the message and verified by the respective network elements.

This document describes a generic NSLP layer session authorization policy object (SESSION_AUTH) used to convey authorization information for the request. Generic in this context means that it is usable by all NSLPs. The scheme is based on third-party tokens. A trusted third party provides authentication tokens to clients and allows verification of the information by the network elements. The requesting host inserts its authorization information acquired from the trusted third party into the NSLP message to allow verification of the network resource request. Network elements verify the request and then process it based on admission policy (e.g., they perform a resource reservation or change bindings or firewall filter). This work is based on RFC 3520 [RFC3520] and RFC 3521 [RFC3521].

The default operation when using NSLP layer session authorization is to add one authorization policy object. Yet, in order to support
end-to-end signaling and request authorization from different networks, a host initiating an NSLP signaling session may add more than one SESSION_AUTH object in the message. The identifier of the authorizing entity can be used by the network elements to use the third party they trust to verify the request.
3. Session Authorization Object

This section presents a new NSLP layer object called session authorization (SESSION_AUTH). The SESSION_AUTH object can be used in the currently specified and future NSLP protocols.

The authorization attributes follow the format and specification given in RFC3520 [RFC3520].

3.1. Session Authorization Object format

The SESSION_AUTH object contains a list of fields which describe the session, along with other attributes. The object header follows the generic NSLP object header, therefore it can be used together with any NSLP.

```
0                   1                   2                   3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|A|B|r|r|         Type          |r|r|r|r|        Length         |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
+                                                               +
//         Session Authorization Attribute List                //
+                                                               +
+---------------------------------------------------------------+
```

The value for the Type field comes from shared NSLP object type space. The Length field is given in units of 32 bit words and measures the length of the Value component of the TLV object (i.e. it does not include the standard header).

The bits marked ‘A’ and ‘B’ are extensibility flags, and used to signal the desired treatment for objects whose treatment has not been defined in the protocol specification (i.e. whose Type field is unknown at the receiver). The following four categories of object have been identified, and are described here for informational purposes only, i.e., for normative behavior refer to the particular NSLP documents (e.g., [I-D.ietf-nsis-qos-nslp] [I-D.ietf-nsis-nslp-natfw]).

AB=00 ("Mandatory"): If the object is not understood, the entire message containing it MUST be rejected, and an error message sent back (usually of class/code "Protocol Error/Unknown object present").

AB=01 ("Ignore"): If the object is not understood, it MUST be deleted and the rest of the message processed as usual.
AB=10 ("Forward"): If the object is not understood, it MUST be retained unchanged in any message forwarded as a result of message processing, but not stored locally.

AB=11 ("Refresh"): If the object is not understood, it should be incorporated into the locally stored signaling application state for this flow/session, forwarded in any resulting message, and also used in any refresh or repair message which is generated locally. This flag combination is not used by all NSLPs, e.g., it is not used in NATFW NSLP.

The remaining bits marked ‘r’ are reserved. The extensibility flags follow the definition in the GIST specification. The SESSION_AUTH object defines in this specification MUST have the AB-bits set to "10". An NSLP Node (NN) may use the authorization information if it is configured to do so, but may also just skip the object.

Type: SESSION_AUTH_OBJ (IANA-TBD)

Length: Variable, contains length of Session authorization object list in units of 32 bit words.

Session Authorization Attribute List: variable length

The session authorization attribute list is a collection of objects that describes the session and provides other information necessary to verify resource request (e.g., a resource reservation, binding, or firewall filter change request). An initial set of valid objects is described in Section 3.2.

3.2. Session Authorization Attributes

A session authorization attribute may contain a variety of information and has both an attribute type and subtype. The attribute itself MUST be a multiple of 4 octets in length, and any attributes that are not a multiple of 4 octets long MUST be padded to a 4-octet boundary. All padding bytes MUST have a value of zero.

<table>
<thead>
<tr>
<th>0</th>
<th>1</th>
<th>2</th>
<th>3</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>1</td>
<td>2</td>
<td>3</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
<td>2</td>
<td>3</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
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<td>0</td>
<td>1</td>
<td>2</td>
<td>3</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
<td>2</td>
<td>3</td>
</tr>
</tbody>
</table>

Length: 16 bits
The Length field is two octets and indicates the actual length of the attribute (including Length, X-Type and SubType fields) in number of octets. The length does NOT include any bytes padding to the value field to make the attribute a multiple of 4 octets long.

X-Type: 8 bits

Session authorization attribute type (X-Type) field is one octet. IANA acts as a registry for X-Types as described in Section 8, IANA Considerations. This specification uses the following X-Types:

1. AUTH_ENT_ID The unique identifier of the entity that authorized the session.

2. SESSION_ID Unique identifier for this session, usually created locally at the authorizing entity. See also RFC 3520 [RFC3520], not to be confused with the SESSIONID of GIST/NSIS.

3. SOURCE_ADDR Address specification for the signaling session initiator, i.e., the source address of the signaling message originator.

4. DEST_ADDR Address specification for the signaling session endpoint.

5. START_TIME The starting time for the session.

6. END_TIME The end time for the session.

7. AUTHENTICATION_DATA Authentication data of the session authorization policy element.

SubType: 8 bits

Session authorization attribute sub-type is one octet in length. The value of the SubType depends on the X-Type.

Value: variable length

The attribute specific information.

3.2.1. Authorizing Entity Identifier

AUTH_ENT_ID is used to identify the entity that authorized the initial service request and generated the session authorization policy element. The AUTH_ENT_ID may be represented in various
formats, and the SubType is used to define the format for the ID. The format for AUTH_ENT_ID is as follows:

```
0                   1                   2                   3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+---------------------------------------------+
|           Length            |     X-Type     |   SubType   |
|---------------------------------------------|
+---------------------------------------------+
//                        OctetString ...                      //
+---------------------------------------------------------------+
```

Length: Length of the attribute, which MUST be > 4.

X-Type: AUTH_ENT_ID

SubType:

The following sub-types for AUTH_ENT_ID are defined. IANA acts as a registry for AUTH_ENT_ID sub-types as described in Section 8, IANA Considerations. Initially, the registry contains the following sub-types of AUTH_ENT_ID:

1. IPV4_ADDRESS IPv4 address represented in 32 bits
2. IPV6_ADDRESS IPv6 address represented in 128 bits
3. FQDN Fully Qualified Domain Name as defined in [RFC1034] as an ASCII string.
4. ASCII_DN X.500 Distinguished name as defined in [RFC4514] as an ASCII string.
5. UNICODE_DN X.500 Distinguished name as defined in [RFC4514] as a UTF-8 string.
6. URI Universal Resource Identifier, as defined in [RFC3986].
7. KRB_PRINCIPAL Fully Qualified Kerberos Principal name represented by the ASCII string of a principal followed by the @ realm name as defined in [RFC4120] (e.g., johndoe@nowhere).
8. X509_V3_CERT The Distinguished Name of the subject of the certificate as defined in [RFC4514] as a UTF-8 string.
9. PGP_CERT The OpenPGP certificate of the authorizing entity as defined as Public-Key Packet in [RFC4880].
10. HMAC_SIGNED Indicates that the AUTHENTICATION_DATA attribute contains a self-signed HMAC signature [RFC2104] that ensures the integrity of the NSLP message. The HMAC is calculated over all NSLP objects given in the NSLP_OBJECT_LIST attribute that MUST also be present. The object specifies the Hash Algorithm that is used for calculation of the HMAC as Transform ID from Transform Type 3 of the IKEv2 registry [RFC4306].

OctetString: Contains the authorizing entity identifier.

3.2.2. Session Identifier

SESSION_ID is a unique identifier used by the authorizing entity to identify the request. It may be used for a number of purposes, including replay detection, or to correlate this request to a policy decision entry made by the authorizing entity. For example, the SESSION_ID can be based on simple sequence numbers or on a standard NTP timestamp.

```
0                   1                   2                   3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|            Length             |    X-Type     |   SubType     |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
//                        OctetString ...                      //
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```

Length: Length of the attribute, which MUST be > 4.

X-Type: SESSION_ID

SubType:

No subtypes for SESSION_ID are currently defined; this field MUST be set to zero. The authorizing entity is the only network entity that needs to interpret the contents of the SESSION_ID therefore the contents and format are implementation dependent.

OctetString: The OctetString contains the session identifier.

3.2.3. Source Address

SOURCE_ADDR is used to identify the source address specification of the authorized session. This X-Type may be useful in some scenarios to make sure the resource request has been authorized for that particular source address and/or port. Usually, it corresponds to
the signaling source, e.g., the IP source address of the GIST packet, or flow source or flow destination address respectively, which are contained in the GIST MRI (Message Routing Information) object.

```
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|            Length             |    X-Type     |   SubType     |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
//                        OctetString ...                      //
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```

Length: Length of the attribute, which MUST be > 4.

X-Type: SOURCE_ADDR

SubType:

The following sub types for SOURCE_ADDR are defined. IANA acts as a registry for SOURCE_ADDR sub-types as described in Section 8, IANA Considerations. Initially, the registry contains the following sub types for SOURCE_ADDR:

1. IPV4_ADDRESS IPv4 address represented in 32 bits
2. IPV6_ADDRESS IPv6 address represented in 128 bits
3. UDP_PORT_LIST list of UDP port specifications, represented as 16 bits per list entry.
4. TCP_PORT_LIST list of TCP port specifications, represented as 16 bits per list entry.
5. SPI Security Parameter Index represented in 32 bits

OctetString: The OctetString contains the source address information.

In scenarios where a source address is required (see Section 5), at least one of the subtypes 1 or 2 MUST be included in every Session Authorization Data Policy Element. Multiple SOURCE_ADDR attributes MAY be included if multiple addresses have been authorized. The source address of the request (e.g., a QoS NSLP RESERVE) MUST match one of the SOURCE_ADDR attributes contained in this Session Authorization Data Policy Element.

At most, one instance of subtype 3 MAY be included in every Session Authorization Data Policy Element. At most, one instance of subtype
4 MAY be included in every Session Authorization Data Policy Element. Inclusion of a subtype 3 attribute does not prevent inclusion of a subtype 4 attribute (i.e., both UDP and TCP ports may be authorized).

If no PORT attributes are specified, then all ports are considered valid; otherwise, only the specified ports are authorized for use. Every source address and port list must be included in a separate SOURCE_ADDR attribute.

3.2.4. Destination Address

DEST_ADDR is used to identify the destination address of the authorized session. This X-Type may be useful in some scenarios to make sure the resource request has been authorized for that particular destination address and/or port.

Length: Length of the attribute in number of octets, which MUST be > 4.

X-Type: DEST_ADDR

SubType:

The following sub types for DEST_ADDR are defined. IANA acts as a registry for DEST_ADDR sub-types as described in Section 8, IANA Considerations. Initially, the registry contains the following sub types for DEST_ADDR:

1. IPv4_ADDRESS IPv4 address represented in 32 bits
2. IPv6_ADDRESS IPv6 address represented in 128 bits
3. UDP_PORT_LIST list of UDP port specifications, represented as 16 bits per list entry.
4. TCP_PORT_LIST list of TCP port specifications, represented as 16 bits per list entry.
5. SPI Security Parameter Index represented in 32 bits

OctetString: The OctetString contains the destination address specification.

In scenarios where a destination address is required (see Section 5), at least one of the subtypes 1 or 2 MUST be included in every Session Authorization Data Policy Element. Multiple DEST_ADDR attributes MAY be included if multiple addresses have been authorized. The destination address field of the resource reservation datagram (e.g., QoS NSLP Reserve) MUST match one of the DEST_ADDR attributes contained in this Session Authorization Data Policy Element.

At most, one instance of subtype 3 MAY be included in every Session Authorization Data Policy Element. At most, one instance of subtype 4 MAY be included in every Session Authorization Data Policy Element. Inclusion of a subtype 3 attribute does not prevent inclusion of a subtype 4 attribute (i.e., both UDP and TCP ports may be authorized).

If no PORT attributes are specified, then all ports are considered valid; otherwise, only the specified ports are authorized for use.

Every destination address and port list must be included in a separate DEST_ADDR attribute.

3.2.5. Start time

START_TIME is used to identify the start time of the authorized session and can be used to prevent replay attacks. If the SESSION_AUTH policy element is presented in a resource request, the network SHOULD reject the request if it is not received within a few seconds of the start time specified.

Length: Length of the attribute, which MUST be > 4.

X-Type: START_TIME

SubType:
The following sub types for START_TIME are defined. IANA acts as a registry for START_TIME sub-types as described in Section 8, IANA Considerations. Initially, the registry contains the following sub types for START_TIME:

1. 1 NTP_TIMESTAMP NTP Timestamp Format as defined in RFC 5905 [RFC5905].

OctetString: The OctetString contains the start time.

3.2.6. End time

END_TIME is used to identify the end time of the authorized session and can be used to limit the amount of time that resources are authorized for use (e.g., in prepaid session scenarios).

```
<table>
<thead>
<tr>
<th>Length</th>
<th>X-Type</th>
<th>SubType</th>
</tr>
</thead>
<tbody>
<tr>
<td>OctetString ...</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```

Length: Length of the attribute, which MUST be > 4.

X-Type: END_TIME

SubType:

The following sub types for END_TIME are defined. IANA acts as a registry for END_TIME sub-types as described in Section 8, IANA Considerations. Initially, the registry contains the following sub types for END_TIME:

1. NTP_TIMESTAMP NTP Timestamp Format as defined in RFC 5905 [RFC5905].

OctetString: The OctetString contains the end time.

3.2.7. NSLP Object List

The NSLP_OBJECT_LIST attribute contains a list of NSLP objects types that are used in the keyed-hash computation whose result is given in the AUTHENTICATION_DATA attribute. This allows for an integrity protection of NSLP PDUs. If an NSLP_OBJECT_LIST attribute has been
included in the SESSION_AUTH policy element, an AUTHENTICATION_DATA attribute MUST also be present.

The creator of this attribute lists every NSLP object type whose NSLP PDU object was included in the computation of the hash. The hash computation has to follow the order of the NSLP object types as specified by the list. The receiver can verify the integrity of the NSLP PDU by computing a hash over all NSLP objects that are listed in this attribute (in the given order) including all the attributes of the authorization object. Since all NSLP object types are unique over all different NSLPs, this will work for any NSLP.

Basic NTLP/NSLP objects like the session ID, the NSLPID and the MRI MUST be always included in the HMAC. Since they are not carried within the NSLP itself, but only within GIST, they have to be provided for HMAC calculation, e.g., they can be delivered via the GIST API. They MUST be normalized to their network representation from [I-D.ietf-nsis-ntlp] again before calculating the hash. These values MUST be hashed first (in order sessionID, NSLPID, MRI), before any other NSLP object values that are included in the hash computation.

A summary of the NSLP_OBJECT_LIST attribute format is described below.

|     | NSLP_OBJ_LIST |     zero      |
| --- | -------------- | -------+-------+---------------|
| 0   | Length         | # of signed NSLP objects = n | rsv  | NSLP object type (1) |
|     |                | rsv  | NSLP object type (2) |             .....            //
|     |                | rsv  | NSLP object type (n) | (padding if required) |

Length: Length of the attribute, which MUST be > 4.

X-Type: NSLP_OBJECT_LIST

SubType: No sub types for NSLP_OBJECT_LIST are currently defined. This field MUST be set to 0 and ignored upon reception.

# of signed NSLP objects: The number n of NSLP object types that follow. n=0 is allowed, i.e., only a padding field is contained then.

rsv: reserved bits and MUST be set to 0 (zero) and ignored upon
reception.

NSLP object type: the NSLP 12-bit object type identifier of the object that was included in the hash calculation. The NSLP object type values comprise only 12 bit, so four bits per type value are currently not used within the list. Depending on the number of signed objects, a corresponding padding word of 16 bit must be supplied.

padding: padding MUST be added if the number of NSLP objects is even and MUST NOT be added if the number of NSLP objects is odd. If padding has to be applied the padding field MUST be 16 bit set to 0 and its contents MUST be ignored upon reception.

3.2.8. Authentication data

The AUTHENTICATION_DATA attribute contains the authentication data of the SESSION_AUTH policy element and signs all the data in the policy element up to the AUTHENTICATION_DATA. If the AUTHENTICATION_DATA attribute has been included in the SESSION_AUTH policy element, it MUST be the last attribute in the list. The algorithm used to compute the authentication data depends on the AUTH_ENT_ID SubType field. See Section 4 entitled Integrity of the SESSION_AUTH policy element.

A summary of AUTHENTICATION_DATA attribute format is described below.

```
+---------------------------------------------------------------+
|             Length             |    X-Type     |   SubType     |
+---------------------------------------------------------------+
//                        OctetString ...                      //
+---------------------------------------------------------------+
```

Length: Length of the attribute, which MUST be > 4.

X-Type: AUTHENTICATION_DATA

SubType: No sub types for AUTHENTICATION_DATA are currently defined. This field MUST be set to 0 and ignored upon reception.

OctetString: The OctetString contains the authentication data of the SESSION_AUTH.
4. Integrity of the SESSION_AUTH policy element

This section describes how to ensure the integrity of the policy element is preserved.

4.1. Shared symmetric keys

In shared symmetric key environments, the AUTH_ENT_ID MUST be of subtypes: IPV4_ADDRESS, IPV6_ADDRESS, FQDN, ASCII_DN, UNICODE_DN or URI. An example SESSION_AUTH object is shown below.

```
+-----------------+-----------------+-----------------+-----------------+
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 | 1 | 2 | 3 | 4 | 5 |
+-----------------+-----------------+-----------------+-----------------+
| 1 | 0 | 0 | 0 | Type = SESSION_AUTH | 0 | 0 | 0 | Object Length |
+-----------------+-----------------+-----------------+-----------------+
| Length           | AUTH_ENT_ID | IPV4_ADDRESS |
+-----------------+-----------------+-----------------+-----------------+
| OctetString ... (The authorizing entity’s Identifier) |
+-----------------+-----------------+-----------------+-----------------+
| Length | AUTH_DATA | zero |
+-----------------+-----------------+-----------------+-----------------+
| KEY_ID |
+-----------------+-----------------+-----------------+-----------------+
| OctetString ... (Authentication data) |
+-----------------+-----------------+-----------------+-----------------+
```

4.1.1. Operational Setting using shared symmetric keys

This assumes both the Authorizing Entity and the Network router/PDP (Policy Decision Point) are provisioned with shared symmetric keys and with policies detailing which algorithm to be used for computing the authentication data along with the expected length of the authentication data for that particular algorithm.

Key maintenance is outside the scope of this document, but SESSION_AUTH implementations MUST at least provide the ability to manually configure keys and their parameters. The key used to produce the authentication data is identified by the AUTH_ENT_ID field. Since multiple keys may be configured for a particular AUTH_ENT_ID value, the first 32 bits of the AUTH_DATA field MUST be a key ID to be used to identify the appropriate key. Each key must also be configured with lifetime parameters for the time period within which it is valid as well as an associated cryptographic algorithm parameter specifying the algorithm to be used with the key. At a minimum, all SESSION_AUTH implementations MUST support the HMAC-
SHA2-256 [RFC4868] [RFC2104] cryptographic algorithm for computing the authentication data.

It is good practice to regularly change keys. Keys MUST be configurable such that their lifetimes overlap allowing smooth transitions between keys. At the midpoint of the lifetime overlap between two keys, senders should transition from using the current key to the next/longer-lived key. Meanwhile, receivers simply accept any identified key received within its configured lifetime and reject those that are not.

4.2. Kerberos

Since Kerberos [RFC4120] is widely used for end-user authorization, e.g., in Windows domains, it is well suited for being used in the context of user-based authorization for NSIS sessions. For instance, a user may request a ticket for authorization of installing rules in an NATFW-capable router.

In a Kerberos environment, it is assumed that the user of the requesting NSLP host requests a ticket from the (the Kerberos Key Distribution Center - KDC) for using the NSLP Node (router) as resource (target service). The NSLP requesting host (client) can present the ticket to the NSLP node via Kerberos by sending a KRB_CRED message to the NSLP node independently but prior to the NSLP exchange. Thus, the principal name of the service must be known at the client in advance, though the exact IP address may not be known in advance. How the name is assigned and made available to the client is implementation specific. The extracted common session key can subsequently be used for using the HMAC_SIGNED variant of the SESSION_AUTH object.

Another option is to encapsulate the credentials in the AUTH_DATA portion of the SESSION_AUTH object. In this case the AUTH_ENT_ID MUST be of the subtype KRB_PRINCIPAL. The KRB_PRINCIPAL field is defined as the Fully Qualified Kerberos Principal name of the authorizing entity. The AUTH_DATA portion of the SESSION_AUTH object contains the KRB_CRED message that the receiving NSLP node has to extract and verify. A second SESSION_AUTH object of type HMAC_SIGNED SHOULD protect the integrity of the NSLP message, including the prior SESSION_AUTH object. The session key included in the first SESSION_AUTH object has to be used for HMAC calculation.

An example of the Kerberos AUTH_DATA policy element is shown below in Figure 1.
In a public key environment, the AUTH_ENT_ID MUST be of the subtypes: X509_V3_CERT or PGP_CERT. The authentication data is used for authenticating the authorizing entity. Two examples of a public key SESSION_AUTH policy element are shown in Figure 2 and Figure 3.
4.3.1. Operational Setting for public key based authentication

Public key based authentication assumes the following:

- Authorizing entities have a pair of keys (private key and public key).
- Private key is secured with the authorizing entity.
- Public keys are stored in digital certificates and a trusted party, certificate authority (CA) issues these digital certificates.
- The verifier (PDP or router) has the ability to verify the digital certificate.

Authorizing entity uses its private key to generate AUTHENTICATION_DATA. Authenticators (router, PDP) use the authorizing entity’s public key (stored in the digital certificate) to verify and authenticate the policy element.

4.3.1.1. X.509 V3 digital certificates

When the AUTH_ENT_ID is of type X509_V3_CERT, AUTHENTICATION_DATA MUST be generated by the authorizing entity following these steps:

- A Signed-data is constructed as defined in RFC5652. A digest is computed on the content (as specified in Section 6.1) with a signer-specific message-digest algorithm. The certificates field contains the chain of authorizing entity’s X.509 V3 digital...
certificates. The certificate revocation list is defined in the crls field. The digest output is digitally signed following Section 8 of RFC 3447 [RFC3447], using the signer’s private key.

When the AUTH_ENT_ID is of type X509_V3_CERT, verification at the verifying network element (PDP or router) MUST be done following these steps:

- Parse the X.509 V3 certificate to extract the distinguished name of the issuer of the certificate.
- Certification Path Validation is performed as defined in Section 6 of RFC 5280 [RFC5280].
- Parse through the Certificate Revocation list to verify that the received certificate is not listed.
- Once the X.509 V3 certificate is validated, the public key of the authorizing entity can be extracted from the certificate.
- Extract the digest algorithm and the length of the digested data by parsing the CMS signed-data.
- The recipient independently computes the message digest. This message digest and the signer’s public key are used to verify the signature value.

This verification ensures integrity, non-repudiation and data origin.

4.3.1.2. PGP digital certificates

When the AUTH_ENT_ID is of type PGP_CERT, AUTHENTICATION_DATA MUST be generated by the authorizing entity following these steps:

AUTHENTICATION_DATA contains a Signature Packet as defined in Section 5.2.3 of RFC 4880 [RFC4880]. In summary:

- Compute the hash of all data in the SESSION_AUTH policy element up to the AUTHENTICATION_DATA.
- The hash output is digitally signed following Section 8 of RFC 3447, using the signer’s private key.

When the AUTH_ENT_ID is of type PGP_CERT, verification MUST be done by the verifying network element (PDP or router) following these steps:
o Validate the certificate.

o Once the PGP certificate is validated, the public key of the authorizing entity can be extracted from the certificate.

o Extract the hash algorithm and the length of the hashed data by parsing the PGP signature packet.

o The recipient independently computes the message digest. This message digest and the signer’s public key are used to verify the signature value.

This verification ensures integrity, non-repudiation and data origin.

4.4. HMAC Signed

A SESSION_AUTH object that carries an AUTH_ENT_ID of HMAC_SIGNED is used as integrity protection for NSLP messages. The SESSION_AUTH object MUST contain the following attributes:

o SOURCE_ADDR the source address of the entity that created the HMAC

o START_TIME the timestamp when the HMAC signature was calculated. This MUST be different for any two messages in sequence in order to prevent replay attacks. Since the NTP timestamp provides currently a resolution of 200 pico seconds this should be sufficient.

o NSLP_OBJECT_LIST this attribute lists all NSLP objects that are included into HMAC calculation.

o AUTHENTICATION_DATA this attribute contains the Key-ID that is used for HMAC calculation as well as the HMAC data itself [RFC2104].

The key used for HMAC calculation must be exchanged securely by some other means, e.g., a Kerberos Ticket or pre-shared manual installation etc. The Key-ID in the AUTHENTICATION_DATA allows the reference to the appropriate key and also to periodically change signing keys within a session. The key length MUST be 64-bit at least, but it is ideally longer in order to defend against brute force attacks during the key validity period. For scalability reasons it is suggested to use a per-user key for signing NSLP messages, but using a per-session key is possible, too, at the cost of a per-session key exchange. A per-user key allows for verification of the authenticity of the message and thus provides a basis for a session-based per-user authorization. It is RECOMMENDED to periodically change the shared key in order to prevent
eavesdroppers from performing a brute force off-line attacks on the shared key. The actual hash algorithm used in the HMAC computation is specified by the "Transform ID" field (given as Transform Type 3 of the IKEv2 registry [RFC4306]). The hash algorithm MUST be chosen consistently between the object creator and the NN verifying the HMAC; this can be accomplished by out-of-band mechanisms when the shared key is exchanged.

Figure 4 shows an example of an object that is used for integrity protection of NSLP messages.
Example of a `SESSION_AUTH_OBJECT` that provides integrity protection for NSLP messages

Figure 4
5. Framework

RFC3521 [RFC3521] describes a framework in which the SESSION_AUTH policy element may be utilized to transport information required for authorizing resource reservation for data flows (e.g., media flows). RFC3521 introduces 4 different models:

1. The coupled model
2. The associated model with one policy server
3. The associated model with two policy servers
4. The non-associated model.

The fields that are required in a SESSION_AUTH policy element depend on which of the models is used.

5.1. The Coupled Model

In the coupled model, the only information that MUST be included in the policy element is the SESSION_ID; it is used by the Authorizing Entity to correlate the resource reservation request with the media authorized during session set up. Since the End Host is assumed to be untrusted, the Policy Server SHOULD take measures to ensure that the integrity of the SESSION_ID is preserved in transit; the exact mechanisms to be used and the format of the SESSION_ID are implementation dependent.

5.2. The associated model with one policy server

In this model, the contents of the SESSION_AUTH policy element MUST include:

- A session identifier - SESSION_ID. This is information that the authorizing entity can use to correlate the resource request with the data flows authorized during session set up.
- The identity of the authorizing entity - AUTH_ENT_ID. This information is used by an NN to determine which authorizing entity (Policy Server) should be used to solicit resource policy decisions.

In some environments, an NN may have no means for determining if the identity refers to a legitimate Policy Server within its domain. In order to protect against redirection of authorization requests to a bogus authorizing entity, the SESSION_AUTH MUST also include:
AUTHENTICATION_DATA. This authentication data is calculated over all other fields of the SESSION_AUTH policy element.

5.3. The associated model with two policy servers

The content of the SESSION_AUTH Policy Element is identical to the associated model with one policy server.

5.4. The non-associated model

In this model, the SESSION_AUTH MUST contain sufficient information to allow the Policy Server to make resource policy decisions autonomously from the authorizing entity. The policy element is created using information about the session by the authorizing entity. The information in the SESSION_AUTH policy element MUST include:

- Initiating party IP address or Identity (e.g., FQDN) - SOURCE_ADDR X-TYPE
- Responding party IP address or Identity (e.g., FQDN) - DEST_ADDR X-TYPE
- The authorization lifetime - START_TIME X-TYPE
- The identity of the authorizing entity to allow for validation of the token in shared symmetric key and Kerberos schemes - AUTH_ENT_ID X-TYPE
- The credentials of the authorizing entity in a public-key scheme - AUTH_ENT_ID X-TYPE
- Authentication data used to prevent tampering with the SESSION_AUTH policy element - AUTHENTICATION_DATA

Furthermore, the SESSION_AUTH policy element MAY contain:

- The lifetime of (each of) the media stream(s) - END_TIME X-TYPE
- Initiating party port number - SOURCE_ADDR X-TYPE
- Responding party port number - DEST_ADDR X-TYPE

All SESSION_AUTH fields MUST match with the resource request. If a field does not match, the request SHOULD be denied.
6. Message Processing Rules

This section discusses the message processing related to the SESSION_AUTH object. Details of the processing the SESSION_AUTH object within QoS NSLP and NAT/FW NSLP are described. New NSLP protocols should use the same logic in making use of the SESSION_AUTH object.

6.1. Generation of the SESSION_AUTH by the authorizing entity

1. Generate the SESSION_AUTH policy element with the appropriate contents as specified in Section 3.

2. If authentication is needed, the entire SESSION_AUTH policy element is constructed, excluding the length, type and subtype fields of the SESSION_AUTH field. Note that the message MUST include a START_TIME to prevent replay attacks. The output of the authentication algorithm, plus appropriate header information, is appended as AUTHENTICATION_DATA attribute to the SESSION_AUTH policy element.

6.2. Processing within the QoS NSLP

The SESSION_AUTH object may be used with QoS NSLP QUERY and RESERVE messages to authorize the query operation for network resources, and a resource reservation request, respectively.

Moreover, the SESSION_AUTH object may also be used with RESPONSE messages in order to indicate that the authorizing entity changed the original request. For example, the session start or end times may have been modified, or the client may have requested authorization for all ports, but the authorizing entity only allowed the use of certain ports.

If the QoS NSIS Initiator (QNI) receives a RESPONSE message with a SESSION_AUTH object, the QNI MUST inspect the SESSION_AUTH object to see what authentication attribute was changed by an authorizing entity. The QNI SHOULD also silently accept SESSION_AUTH objects in RESPONSE message, which do not indicate any change to the original authorization request.

6.2.1. Message Generation

A QoS NSLP message is created as specified in [I-D.ietf-nsis-qos-nslp].
1. The policy element received from the authorizing entity MUST be copied without modification into the SESSION_AUTH object.

2. The SESSION_AUTH object (containing the policy element) is inserted in the NSLP message in the appropriate place.

6.2.2. Message Reception

The QoS NSLP message is processed as specified in [I-D.ietf-nsis-qos-nslp] with following modifications.

1. If the QNE is policy aware then it SHOULD use the Diameter QoS application or the RADIUS QoS protocol to communicate with the PDP. To construct the AAA message it is necessary to extract the SESSION_AUTH object and the QoS related objects from the QoS NSLP message and to craft the respective RADIUS or Diameter message. The message processing and object format is described in the respective RADIUS or Diameter QoS protocol, respectively. If the QNE is policy unaware then it ignores the policy data objects and continues processing the NSLP message.

2. If the response from the PDP is negative the request must be rejected. A negative response in RADIUS is an Access-Reject and in Diameter is based on the ‘DIAMETER_SUCCESS’ value in the Result-Code AVP of the QoS-Authz-Answer (QAA) message. The QNE must construct and send a RESPONSE message with the status of authorization failure as specified in [I-D.ietf-nsis-qos-nslp].

3. Continue processing the NSIS message.

6.2.3. Authorization (QNE or PDP)

1. Retrieve the policy element from the SESSION_AUTH object. Check the AUTH_ENT_ID type and SubType fields and return an error if the identity type is not supported.

2. Verify the message integrity.

   * Shared symmetric key authentication: The QNE or PDP uses the AUTH_ENT_ID field to consult a table keyed by that field. The table should identify the cryptographic authentication algorithm to be used along with the expected length of the authentication data and the shared symmetric key for the authorizing entity. Verify that the indicated length of the authentication data is consistent with the configured table entry and validate the authentication data.
* Public Key: Validate the certificate chain against the trusted Certificate Authority (CA) and validate the message signature using the public key.

* HMAC signed: The QNE or PDP uses the Key-ID field of the AUTHENTICATION_DATA attribute to consult a table keyed by that field. The table should identify the cryptographic authentication algorithm to be used along with the expected length of the authentication data and the shared symmetric key for the authorizing entity. Verify that the indicated length of the authentication data is consistent with the configured table entry and validate the integrity of parts of the NSLP message, i.e., session ID, MRI, NSLP ID and all other NSLP elements listed in the NSLP_OBJECT_LIST authentication data as well as the SESSION_AUTH object contents (cf. Section 6.4).

* Kerberos: If AUTH_DATA contains an encapsulated KRB_CRED message (cf. Section 4.2), the integrity of the KRB_CRED message can be verified within Kerberos itself. Moreover, an additionally present SESSION_AUTH object using HMAC_SIGNED can be used to verify the message integrity as described above.

3. Once the identity of the authorizing entity and the validity of the service request has been established, the authorizing router/PDP MUST then consult its authorization policy in order to determine whether or not the specific request is authorized (e.g., based on available credits, information in the subscriber’s database). To the extent to which these access control decisions require supplementary information, routers/PDPs MUST ensure that supplementary information is obtained securely.

4. Verify the requested resources do not exceed the authorized QoS.

6.2.4. Error Signaling

When the PDP (e.g., a RADIUS or Diameter server) fails to verify the policy element then the appropriate actions described in the respective AAA document need to be taken.

The QNE node MUST return a RESPONSE message with the INFO_SPEC error code Authorization Failure as defined in the QoS NSLP specification. The QNE MAY include an INFO_SPEC Object Value Info to indicate which SESSION_AUTH attribute created the error.

6.3. Processing with the NAT/FW NSLP

This section presents processing rules for the NAT/FW NSLP [I-D.ietf-nsis-nslp-natfw].
6.3.1. Message Generation

A NAT/FW NSLP message is created as specified in [I-D.ietf-nsis-nslp-natfw].

1. The policy element received from the authorizing entity MUST be copied without modification into the SESSION_AUTH object.

2. The SESSION_AUTH object (containing the policy element) is inserted in the NATFW NSLP message in the appropriate place.

6.3.2. Message Reception

The NAT/FW NSLP message is processed as specified in [I-D.ietf-nsis-nslp-natfw] with following modifications.

1. If the router is policy aware then it SHOULD use the Diameter application or the RADIUS protocol to communicate with the PDP. To construct the AAA message it is necessary to extract the SESSION_AUTH element and the NATFW policy rule related objects from the NSLP message and to craft the respective RADIUS or Diameter message. The message processing and object format is described in the respective RADIUS or Diameter protocols, respectively. If the router is policy unaware then it ignores the policy data objects and continues processing the NSLP message.

2. Reject the message if the response from the PDP is negative. A negative response in RADIUS is an Access-Reject and in Diameter is based on the ‘DIAMETER_SUCCESS’ value in the Result-Code AVP.

3. Continue processing the NSIS message.

6.3.3. Authorization (Router/PDP)

1. Retrieve the SESSION_AUTH object and the policy element. Check the PE type field and return an error if the identity type is not supported.

2. Verify the message integrity.

   * Shared symmetric key authentication: The Network router/PDP uses the AUTH_ENT_ID field to consult a table keyed by that field. The table should identify the cryptographic authentication algorithm to be used along with the expected length of the authentication data and the shared symmetric key for the authorizing entity. Verify that the indicated length of the authentication data is consistent with the configured
table entry and validate the authentication data.

* Public Key: Validate the certificate chain against the trusted Certificate Authority (CA) and validate the message signature using the public key.

* HMAC signed: The QNE or PDP uses the Key-ID field of the AUTHENTICATION_DATA attribute to consult a table keyed by that field. The table should identify the cryptographic authentication algorithm to be used along with the expected length of the authentication data and the shared symmetric key for the authorizing entity. Verify that the indicated length of the authentication data is consistent with the configured table entry and validate the integrity of parts of the NSLP message, i.e., session ID, MRI, NSLP ID and all other NSLP elements listed in the NSLP_OBJECT_LIST authentication data as well as the SESSION_AUTH object contents (cf. Section 6.4).

* Kerberos: If AUTH_DATA contains an encapsulated KRB_CRED message (cf. Section 4.2), the integrity of the KRB_CRED message can be verified within Kerberos itself. Moreover, an additionally present SESSION_AUTH object using HMAC_SIGNED can be used to verify the message integrity as described above.

3. Once the identity of the authorizing entity and the validity of the service request has been established, the authorizing router/PDP MUST then consult its authorization policy in order to determine whether or not the specific request is authorized. To the extent to which these access control decisions require supplementary information, routers/PDPs MUST ensure that supplementary information is obtained securely.

6.4. Integrity Protection of NSLP messages

The SESSION_AUTH object can also be used to provide an integrity protection for every NSLP signaling message, thereby also authenticating requests or responses. Assume that a user has deposited a shared key at some NN. This NN can then verify the integrity of every NSLP message sent by the user to the NN. Based on this authentication the NN can apply authorization policies to
actions like resource reservations or opening of firewall pinholes.

The sender of an NSLP message creates a SESSION_AUTH object that contains AUTH_ENT_ID attribute set to HMAC_SIGNED (cf. Section 4.4) and hashes with the shared key over all NSLP objects that need to be protected and lists them in the NSLP_OBJECT_LIST. The SESSION_AUTH object itself is also protected by the HMAC. By inclusion of the SESSION_AUTH object into the NSLP message, the receiver of this NSLP message can verify its integrity if it has the suitable shared key for the HMAC. Any response to the sender should also be protected by inclusion of a SESSION_AUTH object in order to prevent attackers sending unauthorized responses on behalf of the real NN.

If a SESSION_AUTH object is present that has an AUTH_ENT_ID attribute set to HMAC_SIGNED, the integrity of all NSLP elements listed in the NSLP_OBJECT_LIST has to be checked, including the SESSION_AUTH object contents itself. Furthermore, session ID, MRI, and NSLP ID have to be included into the HMAC calculation, too, as specified in Section 3.2.7. The key that is used to calculate the HMAC is referred to by the Key ID included in the AUTH_DATA attribute. If the provided timestamp in START_TIME is not recent enough or the calculated HMAC differs from the one provided in AUTH_DATA the message must be discarded silently and an error should be logged locally.
7. Security Considerations

This document describes a mechanism for session authorization to prevent theft of service. There are three types of security issues to consider: protection against replay attacks, integrity of the SESSION_AUTH object, and the choice of the authentication algorithms and keys.

The first issue, replay attacks, MUST be prevented. In the non-associated model, the SESSION_AUTH object MUST include a START_TIME field and the NNs as well as Policy Servers MUST support NTP to ensure proper clock synchronization. Failure to ensure proper clock synchronization will allow replay attacks since the clocks of the different network entities may not be in sync. The start time is used to verify that the request is not being replayed at a later time. In all other models, the SESSION_ID is used by the Policy Server to ensure that the resource request successfully correlates with records of an authorized session. If a SESSION_AUTH object is replayed, it MUST be detected by the policy server (using internal algorithms) and the request MUST be rejected.

The second issue, the integrity of the policy element, is preserved in untrusted environments by including the AUTHENTICATION_DATA attribute in such environments.

In environments where shared symmetric keys are possible, they should be used in order to keep the SESSION_AUTH policy element size to a strict minimum, e.g., when wireless links are used. A secondary option would be PKI authentication, which provides a high level of security and good scalability. However, it requires the presence of credentials in the SESSION_AUTH policy element which impacts its size.

The SESSION_AUTH object can also serve to protect the integrity of NSLP message parts by using the HMAC_SIGNED Authentication Data as described in Section 6.4.

When shared keys are used, e.g., in AUTHENTICATION_DATA Section 4.1 or in conjunction with HMAC_SIGNED Section 4.4, it is important that the keys are kept secret, i.e., they must be exchanged, stored, and managed in a secure and confidential manner. If the key material is disclosed authentication and integrity protection are useless.

Furthermore, security considerations for public key mechanisms using the X.509 certificate mechanisms described in [RFC5280] apply. Similarly, security considerations for PGP described in [RFC4880] apply.
Further security issues are outlined in RFC 4081 [RFC4081].
8. IANA Considerations

The SESSION_AUTH_OBJECT NSLP Message Object type is specified as:
IANA-TBD

[TO BE REMOVED: This specification makes the following request to
IANA: Assign a new object value (SESSION_AUTH_OBJECT) for the
SESSION_AUTH object from the shared NSLP Message Objects sub-
registry: http://www.iana.org/assignments/nslp-parameters/
nslp-parameters.xhtml]

This document specifies an 8-bit Session authorization attribute type
(X-Type) field as well as 8-bit SubType fields per X-Type, for which
IANA is to create and maintain corresponding sub-registries for the
NSLP Session Authorization Object.

Initial values for the X-Type registry are given below and the
Registration Procedures according to [RFC5226] are specified as
follows:

<table>
<thead>
<tr>
<th>Range</th>
<th>Registration Procedures</th>
</tr>
</thead>
<tbody>
<tr>
<td>0-127</td>
<td>Specification Required</td>
</tr>
<tr>
<td>128-255</td>
<td>Private or Experimental Use</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>X-Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Reserved</td>
</tr>
<tr>
<td>1</td>
<td>AUTH_ENT_ID</td>
</tr>
<tr>
<td>2</td>
<td>SESSION_ID</td>
</tr>
<tr>
<td>3</td>
<td>SOURCE_ADDR</td>
</tr>
<tr>
<td>4</td>
<td>DEST_ADDR</td>
</tr>
<tr>
<td>5</td>
<td>START_TIME</td>
</tr>
<tr>
<td>6</td>
<td>END_TIME</td>
</tr>
<tr>
<td>7</td>
<td>NSLP_OBJECT_LIST</td>
</tr>
<tr>
<td>8</td>
<td>AUTHENTICATION_DATA</td>
</tr>
<tr>
<td>9-127</td>
<td>Unassigned</td>
</tr>
<tr>
<td>128-255</td>
<td>Reserved</td>
</tr>
</tbody>
</table>

In the following registration procedures and initial values for the
SubType registries are specified.

Sub-registry: AUTH_ENT_ID (X-Type 1) SubType values

<table>
<thead>
<tr>
<th>Range</th>
<th>Registration Procedures</th>
</tr>
</thead>
<tbody>
<tr>
<td>0-127</td>
<td>Specification Required</td>
</tr>
<tr>
<td>SubType</td>
<td>Description</td>
</tr>
<tr>
<td>---------</td>
<td>---------------------------</td>
</tr>
<tr>
<td>0</td>
<td>Reserved</td>
</tr>
<tr>
<td>1</td>
<td>IPV4_ADDRESS</td>
</tr>
<tr>
<td>2</td>
<td>IPV6_ADDRESS</td>
</tr>
<tr>
<td>3</td>
<td>FQDN</td>
</tr>
<tr>
<td>4</td>
<td>ASCII_DN</td>
</tr>
<tr>
<td>5</td>
<td>UNICODE_DN</td>
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<tr>
<td>6</td>
<td>URI</td>
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<tr>
<td>7</td>
<td>KRB_PRINCIPAL</td>
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<td>8</td>
<td>X509_V3_CERT</td>
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<tr>
<td>9</td>
<td>PGP_CERT</td>
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<tr>
<td>10</td>
<td>HMAC_SIGNED</td>
</tr>
<tr>
<td>11-127</td>
<td>Unassigned</td>
</tr>
<tr>
<td>128-255</td>
<td>Reserved</td>
</tr>
</tbody>
</table>

Sub-registry: SOURCE_ADDR (X-Type 3) SubType values

<table>
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<tr>
<th>Range</th>
<th>Registration Procedures</th>
</tr>
</thead>
<tbody>
<tr>
<td>0-127</td>
<td>Specification Required</td>
</tr>
<tr>
<td>128-255</td>
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Registry:

<table>
<thead>
<tr>
<th>SubType</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Reserved</td>
</tr>
<tr>
<td>1</td>
<td>IPV4_ADDRESS</td>
</tr>
<tr>
<td>2</td>
<td>IPV6_ADDRESS</td>
</tr>
<tr>
<td>3</td>
<td>UDP_PORT_LIST</td>
</tr>
<tr>
<td>4</td>
<td>TCP_PORT_LIST</td>
</tr>
<tr>
<td>5</td>
<td>SPI</td>
</tr>
<tr>
<td>6-127</td>
<td>Unassigned</td>
</tr>
<tr>
<td>128-255</td>
<td>Reserved</td>
</tr>
</tbody>
</table>

Sub-registry: DEST_ADDR (X-Type 4) SubType values

<table>
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<tr>
<th>Range</th>
<th>Registration Procedures</th>
</tr>
</thead>
<tbody>
<tr>
<td>0-127</td>
<td>Specification Required</td>
</tr>
<tr>
<td>128-255</td>
<td>Private or Experimental Use</td>
</tr>
</tbody>
</table>
Registry:
0        Reserved
1        IPV4_ADDRESS
2        IPV6_ADDRESS
3        UDP_PORT_LIST
4        TCP_PORT_LIST
5        SPI
6-127    Unassigned
128-255  Reserved

Sub-registry: START_TIME (X-Type 5) SubType values

<table>
<thead>
<tr>
<th>Range</th>
<th>Registration Procedures</th>
</tr>
</thead>
<tbody>
<tr>
<td>0-127</td>
<td>Specification Required</td>
</tr>
<tr>
<td>128-255</td>
<td>Private or Experimental Use</td>
</tr>
</tbody>
</table>

Registry:

<table>
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<tr>
<th>SubType</th>
<th>Description</th>
</tr>
</thead>
<tbody>
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<td>0</td>
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</tr>
<tr>
<td>1</td>
<td>NTP_TIMESTAMP</td>
</tr>
<tr>
<td>2-127</td>
<td>Unassigned</td>
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<tr>
<td>128-255</td>
<td>Reserved</td>
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</table>

Sub-registry: END_TIME (X-Type 6) SubType values

<table>
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<tr>
<th>Range</th>
<th>Registration Procedures</th>
</tr>
</thead>
<tbody>
<tr>
<td>0-127</td>
<td>Specification Required</td>
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<tr>
<td>128-255</td>
<td>Private or Experimental Use</td>
</tr>
</tbody>
</table>

Registry:

<table>
<thead>
<tr>
<th>SubType</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Reserved</td>
</tr>
<tr>
<td>1</td>
<td>NTP_TIMESTAMP</td>
</tr>
<tr>
<td>2-127</td>
<td>Unassigned</td>
</tr>
<tr>
<td>128-255</td>
<td>Reserved</td>
</tr>
</tbody>
</table>
9. Acknowledgments

We would like to thank Xiaoqing Fu and Lars Eggert for provided reviews and comments. Helpful comments were also provided by Gen-ART reviewer Ben Campbell as well as Sean Turner and Tim Polk from the Security Area. This document is largely based on the RFC 3520 [RFC3520] and credit therefore goes to the authors of RFC 3520, namely Louis-Nicolas Hamer, Brett Kosinski, Bill Gage and Hugh Shieh. Part of this work was funded by Deutsche Telekom Laboratories within the context of the ScaleNet project.
10. References

10.1. Normative References

[I-D.ietf-nsis-nslp-natfw]

[I-D.ietf-nsis-ntlp]

[I-D.ietf-nsis-qos-nslp]


10.2. Informative References


Session Set-up with Media Authorization", RFC 3521, April 2003.


Appendix A. Changes

[Note to the RFC Editor: this appendix to be removed before publication as an RFC.]

This section describes changes between draft versions.

-00: based on draft-manner-nsis-nslp-auth-04

* removed extensibility flag handling directives as the NSLPs are responsible
* added IANA-TBD flag and SESSION_AUTH_OBJ
* changed Kerberos section
* removed calling/called party
* updated text in IANA section: removed "This specification uses two X-types introduced by RFC3520: Session_ID and Resources." as it may worry IANA (no action required)
* other small additions and fixes
* Updated Jukka’s contact info

-01:

* addressed Xiaoming’s comments of 2010-02-17
  http://www.ietf.org/mail-archive/web/nsis/current/msg08726.html
* removed resource reservation specific text and used them as examples
* removed referral to checksum and used MAC instead
* specified action if AUTH_ENT_ID or sub type are not known
* added missing _ in AUTH_SESSION

-02:

* changed intended category to experimental, because other NSIS protocols are now in this category.
* added text in Section 4.2 for Kerberos usage
* added more references to quoted RFCs
* moved Changes to Appendix

-03:
* Incorporated Lars Eggert’s comments from AD review.
* added SESSION_ID to 3.2 with some clarifying text
* removed RESOURCES from section 5.4 since it is not directly applicable in the NSIS context

-04:
* Updated references to new RFC 5905 (NTP), RFC 4880 (OpenPGP Message Format), RFC 5280 (PKIX Certificate and CRL Profile)
* changed IPR to trust200902

-05:
* Replaced one remnant of RFC 2440 by RFC 4880

-06:
* Added a registry description in IANA Considerations section 8
* Relabeled AUTH_SESSION to SESSION_AUTH to better match the verbose name of the object and to distinguish from RFC 3520
* added description for SESSION_ID (new sec. 3.2.2)
* removed a superfluous sentence in NSLP_OBJECT_LIST definition (former sec. 3.2.6)
* fixed a typo in figure 1 (was NTLP_OBJ_LIST)
* added clarification sentences for HMAC_SIGNED in sections 6.4 and 7

-07:
* Addressed comments of Gen-ART review by Ben Campell:
+ clarified order requirements on NSLP object list and computing the hash

+ changed required minimum Hash implementation from HMAC-MD5 to HMAC-SHA2-256

+ clarified Section 6.4, 1st paragraph authentication vs. authorization

+ removed MUST in Section 7, 3rd paragraph (AUTHENTICATION_DATA is not always required)

* Addressed comments of Sean Turners review:

+ added Hash Signed and Kerberos usage to Sections 6.2.3, 2.
  and 6.3.3, 2.

+ added security considerations for symmetric and public keys

+ capitalized some occurrences of MUST and RECOMMENDED

+ added figure for SESSION_AUTH object with X509_V3_CERT

+ added figure numbers for SESSION_AUTH object examples in section 4

* many editorial nits
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