Using RPL Option Type, Routing Header for Source Routes and IPv6-in-IPv6 encapsulation in the RPL Data Plane
draft-ietf-roll-useofrplinfo-25

Abstract

This document looks at different data flows through LLN (Low-Power and Lossy Networks) where RPL (IPv6 Routing Protocol for Low-Power and Lossy Networks) is used to establish routing. The document enumerates the cases where RFC 6553 (RPL Option Type), RFC 6554 (Routing Header for Source Routes) and IPv6-in-IPv6 encapsulation is required in data plane. This analysis provides the basis on which to design efficient compression of these headers. This document updates RFC 6553 adding a change to the RPL Option Type. Additionally, this document updates RFC 6550 to indicate about this change and updates RFC8138 as well to consider the new Option Type when RPL Option is decompressed.

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

Internet-Drafts are working documents of the Internet Engineering Task Force (IETF). Note that other groups may also distribute working documents as Internet-Drafts. The list of current Internet-Drafts is at https://datatracker.ietf.org/drafts/current/.

Internet-Drafts are draft documents valid for a maximum of six months and may be updated, replaced, or obsoleted by other documents at any time. It is inappropriate to use Internet-Drafts as reference material or to cite them other than as "work in progress."

This Internet-Draft will expire on September 12, 2019.
Copyright Notice

Copyright (c) 2019 IETF Trust and the persons identified as the
document authors. All rights reserved.

This document is subject to BCP 78 and the IETF Trust’s Legal
Provisions Relating to IETF Documents
(https://trustee.ietf.org/license-info) in effect on the date of
publication of this document. Please review these documents
carefully, as they describe your rights and restrictions with respect
to this document. Code Components extracted from this document must
include Simplified BSD License text as described in Section 4.e of
the Trust Legal Provisions and are provided without warranty as
described in the Simplified BSD License.

Table of Contents

1. Introduction ................................................. 3
   1.1. Overview ............................................. 4
2. Terminology and Requirements Language ...................... 4
3. Updates to RFC6553, RFC6550 and RFC 8138 ................. 5
   3.1. Updates to RFC 6553 ................................. 5
   3.2. Updates to RFC 8138 ................................. 8
   3.3. Updates to RFC 6550: Indicating the new RPI in the
        DODAG Configuration Option Flag ...................... 8
4. Sample/reference topology .................................. 9
5. Use cases .................................................. 12
6. Storing mode .............................................. 15
   6.1. Storing Mode: Interaction between Leaf and Root .... 16
       6.1.1. SM: Example of Flow from RPL-aware-leaf to root .. 17
       6.1.2. SM: Example of Flow from root to RPL-aware-leaf . 18
       6.1.3. SM: Example of Flow from root to not-RPL-aware-leaf . 18
       6.1.4. SM: Example of Flow from not-RPL-aware-leaf to root . 19
   6.2. Storing Mode: Interaction between Leaf and Internet. .. 20
       6.2.1. SM: Example of Flow from RPL-aware-leaf to Internet . 20
       6.2.2. SM: Example of Flow from Internet to RPL-aware-leaf . 21
       6.2.3. SM: Example of Flow from not-RPL-aware-leaf to
              Internet .............................................. 22
       6.2.4. SM: Example of Flow from Internet to non-RPL-aware-
              leaf ............................................... 23
   6.3. Storing Mode: Interaction between Leaf and Leaf ....... 24
       6.3.1. SM: Example of Flow from RPL-aware-leaf to RPL-aware-
              leaf ............................................... 24
       6.3.2. SM: Example of Flow from RPL-aware-leaf to non-RPL-
              aware-leaf ....................................... 26
       6.3.3. SM: Example of Flow from not-RPL-aware-leaf to RPL-
              aware-leaf ....................................... 26
       6.3.4. SM: Example of Flow from not-RPL-aware-leaf to not-
1. Introduction

RPL (IPv6 Routing Protocol for Low-Power and Lossy Networks) [RFC6550] is a routing protocol for constrained networks. RFC 6553 [RFC6553] defines the "RPL option" (RPI), carried within the IPv6 Hop-by-Hop header to quickly identify inconsistencies (loops) in the routing topology. RFC 6554 [RFC6554] defines the "RPL Source Route Header" (RH3), an IPv6 Extension Header to deliver datagrams within a RPL routing domain, particularly in non-storing mode.

These various items are referred to as RPL artifacts, and they are seen on all of the data-plane traffic that occurs in RPL routed networks; they do not in general appear on the RPL control plane traffic at all which is mostly hop-by-hop traffic (one exception being DAO messages in non-storing mode).

It has become clear from attempts to do multi-vendor interoperability, and from a desire to compress as many of the above artifacts as possible that not all implementors agree when artifacts are necessary, or when they can be safely omitted, or removed.

An interim meeting went through the 24 cases defined here to discover if there were any shortcuts, and this document is the result of that discussion. This document clarifies examples that intend to illustrate the result of the normative language in RFC8200 and RFC6553. In other words, the examples are intended to be normative explanation of the results of executing that language.

A Routing Header Dispatch for 6LoWPAN (6LoRH) (RFC8138) defines a mechanism for compressing RPL Option information and Routing Header type 3, as well as an efficient IPv6-in-IPv6 technique.

1.1. Overview

The rest of the document is organized as follows: Section 2 describes the used terminology. Section 3 describes the updates to RFC6553, RFC6550 and RFC 8138. Section 4 provides the reference topology used for the uses cases. Section 5 describes the uses cases included. Section 6 describes the storing mode cases and section 7 the non-storing mode cases. Section 8 describes the operational considerations of supporting not-RPL-aware-leaves. Section 9 depicts operational considerations for the proposed change on RPL Option type, section 10 the IANA considerations and then section 11 describes the security aspects.

2. Terminology and Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119], [RFC8174] when, and only when, they appear in all capitals, as shown here.

Terminology defined in [RFC7102] applies to this document: LBR, LLN, RPL, RPL Domain and ROLL.

RPL-node: A device which implements RPL, thus the device is RPL-aware. Please note that the device can be found inside the LLN or
outside LLN. In this document a RPL-node which is a leaf of a (Destination Oriented Directed Acyclic Graph) DODAG is called RPL-aware-leaf (Raf).

RPL-not-capable: A device which does not implement RPL, thus the device is not-RPL-aware. Please note that the device can be found inside the LLN. In this document a not-RPL-aware node which is a leaf of a DODAG is called not-RPL-aware-leaf (~Raf).

6LN: [RFC6775] defines it as: "A 6LoWPAN node is any host or router participating in a LoWPAN. This term is used when referring to situations in which either a host or router can play the role described.". In this document, a 6LN acts as a leaf.

6LR, 6LBR are defined in [RFC6775].

Flag Day: A transition that involves having a network with different values of RPL Option Type. Thus the network does not work correctly.

Hop-by-hop IPv6-in-IPv6 headers: The term "hop-by-hop IPv6-in-IPv6" header refers to: adding a header that originates from a node to an adjacent node, using the addresses (usually the GUA or ULA, but could use the link-local addresses) of each node. If the packet must traverse multiple hops, then it must be decapsulated at each hop, and then re-encapsulated again in a similar fashion.

3. Updates to RFC6553, RFC6550 and RFC 8138

3.1. Updates to RFC 6553

This modification is required to be able to send, for example, IPv6 packets from a RPL-aware-leaf to a not-RPL-aware node through Internet (see Section 6.2.1), without requiring IPv6-in-IPv6 encapsulation.

[RFC6553] states as shown below, that in the Option Type field of the RPL Option header, the two high order bits must be set to ‘01’ and the third bit is equal to ‘1’. The first two bits indicate that the IPv6 node must discard the packet if it doesn’t recognize the option type, and the third bit indicates that the Option Data may change in route. The remaining bits serve as the option type.
Hex Value | Binary Value | Description | Reference
---------- | ------------ | ------------ | ------------
0x63  | 01  | 1  | 00011  | RPL Option  | [RFC6553]

Figure 1: Option Type in RPL Option.

Recent changes in [RFC8200] (section 4, page 8), states: "it is now expected that nodes along a packet’s delivery path only examine and process the Hop-by-Hop Options header if explicitly configured to do so". Processing of the Hop-by-Hop Options header (by IPv6 intermediate nodes) is now optional, but if they are configured to process the header, and if such nodes encounter an option with the first two bits set to 01, they will drop the packet (if they conform to [RFC8200]). Host systems should do the same, irrespective of the configuration.

Based on that, if an IPv6 (intermediate) node (RPL-not-capable) receives a packet with an RPL Option, it should ignore the HBH RPL option (skip over this option and continue processing the header). This is relevant, as it was mentioned previously, in the case that there is a flow from RPL-aware-leaf to Internet (see Section 6.2.1).

Thus, this document updates the Option Type field to: the two high order bits MUST be set to '00' and the third bit is equal to '1'. The first two bits indicate that the IPv6 node MUST skip over this option and continue processing the header ([RFC8200] Section 4.2) if it doesn’t recognize the option type, and the third bit continues to be set to indicate that the Option Data may change en route. The remaining bits serve as the option type and remain as 0x3. This ensures that a packet that leaves the RPL domain of an LLN (or that leaves the LLN entirely) will not be discarded when it contains the [RFC6553] RPL Hop-by-Hop option known as RPI.

This is a significant update to [RFC6553]. [RFCXXXX] represents this document.

Hex Value | Binary Value | Description | Reference
---------- | ------------ | ------------ | ------------
0x23  | 00  | 1  | 00011  | RPL Option  | [RFCXXXX]

Figure 2: Revised Option Type in RPL Option.
This change creates a flag day for existing networks which are currently using 0x63 as the RPI value. A move to 0x23 will not be understood by those networks. It is suggested that implementations accept both 0x63 and 0x23 when processing.

In the cases where a forwarding node is forwarding traffic that is not addressed directly to it (such as when the outer IPv6-in-IPv6 header is not a Link-Local address), then RFC8200 forbids changing the RPI type code when forwarding.

When forwarding traffic that is wrapped in Link-Local IPv6-in-IPv6 headers, the forwarding node is in effect originating new packets, and it MAY make a choice as to whether to use the old (0x63) RPI Type code, or the new (0x23) RPI Type code. In that situation, implementations SHOULD use the same value as was received. This allows to the network to be incrementally upgraded, and in some cases may allow the DODAG root to know which parts of the network are upgraded.

A network which is switching from straight 6lowpan compression mechanism to those described in [RFC8138] will experience a flag day in the data compression anyway, and if possible this change can be deployed at the same time.

The change of RPI option type from 0x63 to 0x23, makes all [RFC8200] Section 4.2 compliant nodes tolerant of the RPL artifacts. There is therefore no longer a necessity to remove the artifacts when sending traffic to the Internet. This change clarifies when to use an IPv6-in-IPv6 header, and how to address them: The Hop-by-Hop Options Header containing the RPI option SHOULD always be added when 6LRs originate packets (without IPv6-in-IPv6 headers), and IPv6-in-IPv6 headers SHOULD always be added when a 6LR find that it needs to insert a Hop-by-Hop Options Header containing the RPI option. The IPv6-in-IPv6 header is to be addressed to the RPL root when on the way up, and to the end-host when on the way down.

Non-constrained uses of RPL are not in scope of this document, and applicability statements for those uses may provide different advice, E.g. [I-D.ietf-anima-autonomic-control-plane].

In the non-storing case, dealing with non-RPL aware leaf nodes is much easier as the 6LBR (DODAG root) has complete knowledge about the connectivity of all DODAG nodes, and all traffic flows through the root node.

The 6LBR can recognize non-RPL aware leaf nodes because it will receive a DAO about that node from the 6LR immediately above that non-RPL aware node. This means that the non-storing mode case can
avoid ever using hop-by-hop IPv6-in-IPv6 headers for traffic originating from the root to leaves.

The non-storing mode case does not require the type change from 0x63 to 0x23, as the root can always create the right packet. The type change does not adversely affect the non-storing case.

3.2. Updates to RFC 8138

RPI-6LoRH header provides a compressed form for the RPL RPI [RFC8138] in section 6. A node that is decompressing this header MUST decompress using the RPL RPI option type that is currently active: that is, a choice between 0x23 (new) and 0x63 (old). The node will know which to use based upon the presence of the DODAG Configuration Option described in the next section. E.g. If the network is in 0x23 mode (by DIO option), then it should be decompressed to 0x23.

[RFC8138] section 7 documents how to compress the IPv6-in-IPv6 header.

There are potential significant advantages to having a single code path that always processes IPv6-in-IPv6 headers with no options.

In Storing Mode, for the examples of Flow from RPL-aware-leaf to non-RPL-aware-leaf and non-RPL-aware-leaf to non-RPL-aware-leaf comprise an IPv6-in-IPv6 and RPI compression headers. The use of the IPv6-in-IPv6 header is MANDATORY in this case, and it SHOULD be compressed with [RFC8138] section 7.

+--+-----+---+--------------+-----------+-----------+-----------+
|1 | 0|0 |TSE| 6LoRH Type 6 | Hop Limit | RPI-6LoRH |LOWPAN IPHC|
+--+-----+---+--------------+-----------+-----------+-----------+

Figure 3: IPv6-in-IPv6 (RPI).

3.3. Updates to RFC 6550: Indicating the new RPI in the DODAG Configuration Option Flag.

In order to avoid a Flag Day caused by lack of interoperation between new RPI (0x23) and old RPI (0x63) nodes, this section defines a flag in the DIO Configuration Option, to indicate when then new RPI value can be safely used. Without this, there could be a mix of new nodes (which understand 0x23 and 0x63), and old nodes (which understand 0x63 only). A new node would not know if it was safe to use 0x23.
This is done via a DODAG Configuration Option flag which will propagate through the network. If the flag is received with a value zero (which is the default), then new nodes will remain in RFC6553 Compatible Mode; originating traffic with the old-RPI (0x63) value.

As stated in [RFC6550] the DODAG Configuration option is present in DIO messages. The DODAG Configuration option distributes configuration information. It is generally static, and does not change within the DODAG. This information is configured at the DODAG root and distributed throughout the DODAG with the DODAG Configuration option. Nodes other than the DODAG root do not modify this information when propagating the DODAG Configuration option.

The DODAG Configuration Option has a Flag field which is modified by this document. Currently, the DODAG Configuration Option in [RFC6550] states: "the unused bits MUST be initialize to zero by the sender and MUST be ignored by the receiver".

Bit number three of the flag field in the DODAG Configuration option is to be used as follows:

<table>
<thead>
<tr>
<th>Bit number</th>
<th>Description</th>
<th>Reference</th>
</tr>
</thead>
<tbody>
<tr>
<td>3</td>
<td>RPI 0x23 enable</td>
<td>This document</td>
</tr>
</tbody>
</table>

Figure 4: DODAG Configuration Option Flag to indicate the RPI-flag-day.

In case of rebooting, the node (6LN or 6LR) does not remember if the flag is set, so DIO messages would be set with the flag unset until a DIO is received with the flag set.

4. Sample/reference topology

A RPL network in general is composed of a 6LBR (6LoWPAN Border Router), Backbone Router (6BBR), 6LR (6LoWPAN Router) and 6LN (6LoWPAN Node) as leaf logically organized in a DODAG structure.

Figure 4 shows the reference RPL Topology for this document. The letters above the nodes are there so that they may be referenced in subsequent sections. In the figure, 6LR represents a full router node. The 6LN is a RPL aware router, or host (as a leaf). Additionally, for simplification purposes, it is supposed that the
6LBR has direct access to Internet, thus the 6BBR is not present in the figure.

The 6LN leaves (Raf - "RPL aware leaf") marked as (F, H and I) are RPL nodes with no children hosts.

The leafs marked as ~Raf "not-RPL aware leaf" (G and J) are devices which do not speak RPL at all (not-RPL-aware), but uses Router-Advertisements, 6LowPAN DAR/DAC and efficient-ND only to participate in the network [RFC6775]. In the document these leafs (G and J) are also referred to as an IPv6 node.

The 6LBR ("A") in the figure is the root of the Global DODAG.
RPL defines the RPL Control messages (control plane), a new ICMPv6 message with Type 155. DIS (DODAG Information Solicitation), DIO (DODAG Information Object) and DAO (Destination Advertisement).
Advertisement Object) messages are all RPL Control messages but with different Code values. A RPL Stack is shown in Figure 5.

```
+--------------+
| Upper Layers |
+--------------+
    | RPL         |
    | ICMPv6      |
    | IPv6        |
    | 6LoWPAN     |
    | PHY-MAC     |
+--------------+
```

Figure 6: RPL Stack.

RPL supports two modes of Downward traffic: in storing mode (RPL-SM), it is fully stateful; in non-storing (RPL-NSM), it is fully source routed. A RPL Instance is either fully storing or fully non-storing, i.e. a RPL Instance with a combination of storing and non-storing nodes is not supported with the current specifications at the time of writing this document.

5. Use cases

In the data plane a combination of RFC6553, RFC6554 and IPv6-in-IPv6 encapsulation are going to be analyzed for a number of representative traffic flows.

This document assumes that the LLN is using the no-drop RPI option (0x23).

The uses cases describe the communication between RPL-aware-nodes, with the root (6LBR), and with Internet. This document also describe the communication between nodes acting as leaves that do not understand RPL, but are part of the LLN. these nodes are named as not-RPL-aware-leaf, mentioned previously. (e.g. Section 6.1.4 Flow from not-RPL-aware-leaf to root) This document describes also how is the communication inside of the LLN when it has the final destination
addressed outside of the LLN e.g. with destination to Internet. (e.g. Section 6.2.3 Flow from not-RPL-aware-leaf to Internet)

The uses cases comprise as follow:

Interaction between Leaf and Root:

- RPL-aware-leaf to root
- root to RPL-aware-leaf
- not-RPL-aware-leaf to root
- root to not-RPL-aware-leaf

Interaction between Leaf and Internet:

- RPL-aware-leaf to Internet
- Internet to RPL-aware-leaf
- not-RPL-aware-leaf to Internet
- Internet to not-RPL-aware-leaf

Interaction between Leafs:

- RPL-aware-leaf to RPL-aware-leaf (storing and non-storing)
- RPL-aware-leaf to not-RPL-aware-leaf (non-storing)
- not-RPL-aware-leaf to RPL-aware-leaf (storing and non-storing)
- not-RPL-aware-leaf to not-RPL-aware-leaf (non-storing)

This document is consistent with the rule that a Header cannot be inserted or removed on the fly inside an IPv6 packet that is being routed. This is a fundamental precept of the IPv6 architecture as outlined in [RFC8200]. Extensions may not be added or removed except by the sender or the receiver.

However, unlike [RFC6553], the Hop-by-Hop Option Header used for the RPI artifact has the first two bits set to ‘00’. This means that the RPI artifact will be ignored when received by a host or router that does not understand that option (Section 4.2 [RFC8200]).

This means that when the no-drop RPI option code 0x23 is used, a packet that leaves the RPL domain of an LLN (or that leaves the LLN
entirely) will not be discarded when it contains the [RFC6553] RPL Hop-by-Hop option known as RPI. Thus, the RPI Hop-by-Hop option is left in place even if the end host does not understand it.

NOTE: There is some possible security risk when the RPI information is released to the Internet. At this point this is a theoretical situation; no clear attack has been described. At worst, it is clear that the RPI option would waste some network bandwidth when it escapes. This is traded off against the savings in the LLN by not having to encapsulate the packet in order to remove the artifact.

As the rank information in the RPI artifact is changed at each hop, it will typically be zero when it arrives at the DODAG root. The DODAG root SHOULD force it to zero when passing the packet out to the Internet. The Internet will therefore not see any SenderRank information.

Despite being legal to leave the RPI artifact in place, an intermediate router that needs to add an extension header (RH3 or RPI Option) MUST still encapsulate the packet in an (additional) outer IP header. The new header is placed after this new outer IP header.

A corollary is that an RH3 or RPI Option can only be removed by an intermediate router if it is placed in an encapsulating IPv6 Header, which is addressed TO the intermediate router. When it does so, the whole encapsulating header must be removed. (A replacement may be added). This sometimes can result in outer IP headers being addressed to the next hop router using link-local address.

Both RPI and RH3 headers may be modified in very specific ways by routers on the path of the packet without the need to add to remove an encapsulating header. Both headers were designed with this modification in mind, and both the RPL RH3 and the RPL option are marked mutable but recoverable: so an IPsec AH security header can be applied across these headers, but it can not secure the values which mutate.

RPI MUST be present in every single RPL data packet. There is one exception in non-storing mode: when a packet is going down from the root the RPI MAY be omitted. The rational is that in a downward non-storing mode, the entire route is written, so there can be no loops by construction, nor any confusion about which forwarding table to use (as the root has already made all routing decisions). However, there are still cases, such as in 6tisch, where the instanceID portion of the RPI header may still be needed [RFC8180] to pick an appropriate priority or channel at each hop.
Prior to [RFC8138], there was significant interest in removing the RPI for downward flows in non-storing mode. The exception covered a very small number of cases, and causes significant interoperability challenges, yet costed significant code and testing complexity. The ability to compress the RPI down to three bytes or less removes much of the pressure to optimize this any further [I-D.ietf-anima-autonomic-control-plane].

The earlier examples are more extensive to make sure that the process is clear, while later examples are more concise.

6. Storing mode

In storing mode (fully stateful), the sender can determine if the destination is inside the LLN by looking if the destination address is matched by the DIO’s Prefix Information Option (PIO) option.

The following table (Figure 7) itemizes which headers are needed in each of the following scenarios. It indicate if an IPv6-in-IPv6 header must be inserted, and whether the destination address of the IPv6-in-IPv6 header is the next hop, or the final target address. There are these possible situations: hop-by-hop necessary (indicated by "hop"), or final target address possible (indicated by "tgt"). In all cases hop by hop may be used rather than the final target address.

In cases where no IPv6-in-IPv6 header is needed, the column states as "No".

In all cases the RPI headers are needed, since it identifies inconsistencies (loops) in the routing topology. In all cases the RH3 is not needed because it is not used in storing mode.

In each case, 6LR_i are the intermediate routers from source to destination. "1 <= i <= n", n is the number of routers (6LR) that the packet go through from source (6LN) to destination.

The leaf can be a router 6LR or a host, both indicated as 6LN (see Figure 5).
<table>
<thead>
<tr>
<th>Interaction between</th>
<th>Use Case</th>
<th>IPv6-in-IPv6</th>
<th>v6-in-v6 dst</th>
</tr>
</thead>
<tbody>
<tr>
<td>Raf to root</td>
<td>No</td>
<td>No</td>
<td></td>
</tr>
<tr>
<td>root to Raf</td>
<td>No</td>
<td>No</td>
<td></td>
</tr>
<tr>
<td>root to ~Raf</td>
<td>No</td>
<td>No</td>
<td></td>
</tr>
<tr>
<td>~Raf to root</td>
<td>must</td>
<td>root</td>
<td></td>
</tr>
<tr>
<td>Raf to Int</td>
<td>No</td>
<td>No</td>
<td></td>
</tr>
<tr>
<td>Int to Raf</td>
<td>must</td>
<td>tgt (Raf)</td>
<td></td>
</tr>
<tr>
<td>~Raf to Int</td>
<td>must</td>
<td>root</td>
<td></td>
</tr>
<tr>
<td>Int to ~Raf</td>
<td>must</td>
<td>hop</td>
<td></td>
</tr>
<tr>
<td>Raf to Raf</td>
<td>No</td>
<td>No</td>
<td></td>
</tr>
<tr>
<td>Raf to ~Raf</td>
<td>No</td>
<td>No</td>
<td></td>
</tr>
<tr>
<td>~Raf to Raf</td>
<td>must</td>
<td>tgt (Raf)</td>
<td></td>
</tr>
<tr>
<td>~Raf to ~Raf</td>
<td>Yes</td>
<td>hop</td>
<td></td>
</tr>
</tbody>
</table>

Figure 7: Table of IPv6-in-IPv6 encapsulation in Storing mode.

6.1. Storing Mode: Interaction between Leaf and Root

In this section is described the communication flow in storing mode (SM) between,

- **RPL-aware-leaf to root**
- **root to RPL-aware-leaf**
- **not-RPL-aware-leaf to root**
- **root to not-RPL-aware-leaf**
6.1.1. SM: Example of Flow from RPL-aware-leaf to root

In storing mode, RFC 6553 (RPI) is used to send RPL Information instanceID and rank information.

As stated in Section 16.2 of [RFC6550] a RPL-aware-leaf node does not generally issue DIO messages; a leaf node accepts DIO messages from upstream. (When the inconsistency in routing occurs, a leaf node will generate a DIO with an infinite rank, to fix it). It may issue DAO and DIS messages though it generally ignores DAO and DIS messages.

In this case the flow comprises:

RPL-aware-leaf (6LN) --> 6LR_i --> root(6LBR)

For example, a communication flow could be: Node F --> Node E --> Node B --> Node A root(6LBR)

As it was mentioned in this document 6LRs, 6LBR are always full-fledged RPL routers.

The 6LN (Node F) inserts the RPI header, and sends the packet to 6LR (Node E) which decrements the rank in RPI and sends the packet up. When the packet arrives at 6LBR (Node A), the RPI is removed and the packet is processed.

No IPv6-in-IPv6 header is required.

The RPI header can be removed by the 6LBR because the packet is addressed to the 6LBR. The 6LN must know that it is communicating with the 6LBR to make use of this scenario. The 6LN can know the address of the 6LBR because it knows the address of the root via the DODAGID in the DIO messages.

```
+-------------------+-----+-------+------+
| Header            | 6LN | 6LR_i | 6LBR |
+-------------------+-----+-------+------+
| Inserted headers  | RPI | --    | --   |
| Removed headers   | --  | --    | RPI  |
| Re-added headers  | --  | --    | --   |
| Modified headers  | --  | RPI   | --   |
| Untouched headers | --  | --    | --   |
+-------------------+-----+-------+------+
```

Table 1: Storing: Summary of the use of headers from RPL-aware-leaf to root
6.1.2. SM: Example of Flow from root to RPL-aware-leaf

In this case the flow comprises:

root (6LBR) --> 6LR_i --> RPL-aware-leaf (6LN)

For example, a communication flow could be: Node A root(6LBR) --> Node D --> Node F

In this case the 6LBR inserts RPI header and sends the packet down, the 6LR is going to increment the rank in RPI (it examines the instanceID to identify the right forwarding table), the packet is processed in the 6LN and the RPI removed.

No IPv6-in-IPv6 header is required.

<table>
<thead>
<tr>
<th>Header</th>
<th>6LBR</th>
<th>6LR_i</th>
<th>6LN</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserted headers</td>
<td>RPI</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Removed headers</td>
<td>--</td>
<td>--</td>
<td>RPI</td>
</tr>
<tr>
<td>Re-added headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Modified headers</td>
<td>--</td>
<td>RPI</td>
<td>--</td>
</tr>
<tr>
<td>Untouched headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
</tbody>
</table>

Table 2: Storing: Summary of the use of headers from root to RPL-aware-leaf

6.1.3. SM: Example of Flow from root to not-RPL-aware-leaf

In this case the flow comprises:

root (6LBR) --> 6LR_i --> not-RPL-aware-leaf (IPv6)

For example, a communication flow could be: Node A root(6LBR) --> Node E --> Node G

As the RPI extension can be ignored by the not-RPL-aware leaf, this situation is identical to the previous scenario.
Table 3: Storing: Summary of the use of headers from root to not-RPL-aware-leaf

<table>
<thead>
<tr>
<th>Header</th>
<th>6LBR</th>
<th>6LR_i</th>
<th>IPv6</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserted headers</td>
<td>RPI</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Removed headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Re-added headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Modified headers</td>
<td>--</td>
<td>RPI</td>
<td>--</td>
</tr>
<tr>
<td>Untouched headers</td>
<td>--</td>
<td>--</td>
<td>RPI (Ignored)</td>
</tr>
</tbody>
</table>

6.1.4. SM: Example of Flow from not-RPL-aware-leaf to root

In this case the flow comprises:

not-RPL-aware-leaf (IPv6) --> 6LR_1 --> 6LR_i --> root (6LBR)

For example, a communication flow could be: Node G --> Node E --> Node B --> Node A root(6LBR)

When the packet arrives from IPv6 node (Node G) to 6LR_1 (Node E), the 6LR_1 will insert a RPI header, encapsulated in a IPv6-in-IPv6 header. The IPv6-in-IPv6 header can be addressed to the next hop (Node B), or to the root (Node A). The root removes the header and processes the packet.
6.2. Storing Mode: Interaction between Leaf and Internet.

In this section is described the communication flow in storing mode (SM) between,

- RPL-aware-leaf to Internet
- Internet to RPL-aware-leaf
- not-RPL-aware-leaf to Internet
- Internet to not-RPL-aware-leaf

6.2.1. SM: Example of Flow from RPL-aware-leaf to Internet

RPL information from RFC 6553 may go out to Internet as it will be ignored by nodes which have not been configured to be RPI aware.

In this case the flow comprises:

RPL-aware-leaf (6LN) --> 6LR_i --> root (6LBR) --> Internet
For example, the communication flow could be: Node F --> Node D --> Node B --> Node A root(6LBR) --> Internet

No IPv6-in-IPv6 header is required.

Note: In this use case it is used a node as leaf, but this use case can be also applicable to any RPL-node type (e.g. 6LR)

| Header            | 6LN | 6LR_i | 6LBR | Internet       |
|-------------------+------+-------+------+----------------|
| Inserted headers  | RPI  | --    | --   | --             |
| Removed headers   | --   | --    | --   | --             |
| Re-added headers  | --   | --    | --   | --             |
| Modified headers  | --   | RPI   | --   | --             |
| Untouched headers | --   | --    | RPI  | RPI (Ignored)  |

Table 5: Storing: Summary of the use of headers from RPL-aware-leaf to Internet

6.2.2. SM: Example of Flow from Internet to RPL-aware-leaf

In this case the flow comprises:

Internet --> root (6LBR) --> 6LR_i --> RPL-aware-leaf (6LN)

For example, a communication flow could be: Internet --> Node A root(6LBR) --> Node B --> Node D --> Node F

When the packet arrives from Internet to 6LBR the RPI header is added in a outer IPv6-in-IPv6 header and sent to 6LR, which modifies the rank in the RPI. When the packet arrives at 6LN the RPI header is removed and the packet processed.
<table>
<thead>
<tr>
<th>Header</th>
<th>Internet</th>
<th>6LBR</th>
<th>6LR_i</th>
<th>6LN</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserted</td>
<td>--</td>
<td>IPv6-in-</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Headers</td>
<td></td>
<td>IPv6(RPI)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Removed</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-</td>
</tr>
<tr>
<td>Headers</td>
<td></td>
<td></td>
<td></td>
<td>IPv6(RPI)</td>
</tr>
<tr>
<td>Re-added</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Headers</td>
<td>Modifie</td>
<td>--</td>
<td>IPv6-in-</td>
<td>--</td>
</tr>
<tr>
<td>d Headers</td>
<td></td>
<td></td>
<td></td>
<td>IPv6(RPI)</td>
</tr>
<tr>
<td>Untouched</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Headers</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 6: Storing: Summary of the use of headers from Internet to RPL-aware-leaf

6.2.3. SM: Example of Flow from not-RPL-aware-leaf to Internet

In this case the flow comprises:

not-RPL-aware-leaf (IPv6) --> 6LR_1 --> 6LR_i --> root (6LBR) --> Internet

For example, a communication flow could be: Node G --> Node E --> Node B --> Node A root(6LBR) --> Internet

The 6LR_1 (i=1) node will add an IPv6-in-IPv6(RPI) header addressed either to the root, or hop-by-hop such that the root can remove the RPI header before passing upwards. The IPv6-in-IPv6 addressed to the root cause less processing overhead. On the other hand, with hop-by-hop the intermediate routers can check the routing tables for a better routing path, thus it could be more efficient and faster. Implementation should decide which approach to take.

The originating node will ideally leave the IPv6 flow label as zero so that the packet can be better compressed through the LLN. The 6LBR will set the flow label of the packet to a non-zero value when sending to the Internet.
Table 7: Storing: Summary of the use of headers from not-RPL-aware-leaf to Internet. (1) Case when packet is addressed to the root. (2) Case when the packet is addressed hop-by-hop.

<table>
<thead>
<tr>
<th>Headers</th>
<th>IP</th>
<th>6LR_1</th>
<th>IPv6-in-[i=2,...,n]_</th>
<th>6LBR</th>
<th>Internet</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserter</td>
<td>--</td>
<td>IPv6-in-IPv6(RPI)</td>
<td>IPv6-in-IPv6(RPI)(2)</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Re-added</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Modified</td>
<td>--</td>
<td>IPv6-in-IPv6(RPI)(1)</td>
<td>--</td>
<td>--</td>
<td></td>
</tr>
<tr>
<td>Untouched</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
</tbody>
</table>

6.2.4. SM: Example of Flow from Internet to non-RPL-aware-leaf.

In this case the flow comprises:

Internet --> root (6LBR) --> 6LR_i --> not-RPL-aware-leaf (IPv6)

For example, a communication flow could be: Internet --> Node A root(6LBR) --> Node B --> Node E --> Node G

The 6LBR will have to add an RPI header within an IPv6-in-IPv6 header. The IPv6-in-IPv6 is addressed to the not-RPL-aware-leaf, leaving the RPI inside.

The final node should be able to remove one or more IPv6-in-IPv6 headers which are all addressed to it. Further details about this are mentioned in [I-D.thubert-roll-unaware-leaves], which specifies RPL routing for a 6LN acting as a plain host and not aware of RPL.
The 6LBR may set the flow label on the inner IPv6-in-IPv6 header to zero in order to aid in compression.

<table>
<thead>
<tr>
<th>Header</th>
<th>Internet</th>
<th>6LBR</th>
<th>6LR_1</th>
<th>IPv6</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserted headers</td>
<td>--</td>
<td>IPv6-in-IPv6(RPI)</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Removed headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6(RPI)- RPI(Ignored)</td>
</tr>
<tr>
<td>Re-added headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Modified headers</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6(RPI)</td>
<td>--</td>
</tr>
<tr>
<td>Untouched headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
</tbody>
</table>

Table 8: Storing: Summary of the use of headers from Internet to non-RPL-aware-leaf

6.3. Storing Mode: Interaction between Leaf and Leaf

In this section is described the communication flow in storing mode (SM) between,

- RPL-aware-leaf to RPL-aware-leaf
- RPL-aware-leaf to not-RPL-aware-leaf
- not-RPL-aware-leaf to RPL-aware-leaf
- not-RPL-aware-leaf to not-RPL-aware-leaf

6.3.1. SM: Example of Flow from RPL-aware-leaf to RPL-aware-leaf

In [RFC6550] RPL allows a simple one-hop optimization for both storing and non-storing networks. A node may send a packet destined to a one-hop neighbor directly to that node. See section 9 in [RFC6550].
When the nodes are not directly connected, then in storing mode, the flow comprises:

6LN --> 6LR_ia --> common parent (6LR_x) --> 6LR_id --> 6LN

For example, a communication flow could be: Node F --> Node D --> Node B --> Node E --> Node H.

6LR_ia (Node D) are the intermediate routers from source to the common parent (6LR_x) (Node B). In this case, "1 <= ia <= n", n is the number of routers (6LR) that the packet go through from 6LN (Node F) to the common parent (6LR_x).

6LR_id (Node E) are the intermediate routers from the common parent (6LR_x) (Node B) to destination 6LN (Node H). In this case, "1 <= id <= m", m is the number of routers (6LR) that the packet go through from the common parent (6LR_x) to destination 6LN.

It is assumed that the two nodes are in the same RPL Domain (that they share the same DODAG root). At the common parent (Node B), the direction of RPI is changed (from increasing to decreasing the rank).

While the 6LR nodes will update the RPI, no node needs to add or remove the RPI, so no IPv6-in-IPv6 headers are necessary. This may be done regardless of where the destination is, as the included RPI will be ignored by the receiver.

+---------------+--------+--------+---------------+--------+--------+
| Header        | 6LN    | 6LR_ia | 6LR_x (common | 6LR_id | 6LN    |
|               | src    |        | parent)       |        | dst    |
| Inserted      | RPI    | --     | --            | --     | --     |
| headers       |        |        |               |        |        |
| Removed       | --     | --     | --            | --     | RPI    |
| headers       |        |        |               |        |        |
| Re-added      | --     | --     | --            | --     | --     |
| headers       |        |        |               |        |        |
| Modified      | --     | RPI    | RPI           | RPI    | --     |
| headers       |        |        |               |        |        |
| Untouched     | --     | --     | --            | --     | --     |
| headers       |        |        |               |        |        |
+---------------+--------+--------+---------------+--------+--------+

Table 9: Storing: Summary of the use of headers for RPL-aware-leaf to RPL-aware-leaf
6.3.2. SM: Example of Flow from RPL-aware-leaf to non-RPL-aware-leaf

In this case the flow comprises:

6LN --> 6LR_ia --> common parent (6LR_x) --> 6LR_id --> not-RPL-aware 6LN (IPv6)

For example, a communication flow could be: Node F --> Node D --> Node B --> Node E --> Node G

6LR_ia are the intermediate routers from source (6LN) to the common parent (6LR_x). In this case, "1 <= ia <= n", n is the number of routers (6LR) that the packet go through from 6LN to the common parent (6LR_x).

6LR_id (Node E) are the intermediate routers from the common parent (6LR_x) (Node B) to destination not-RPL-aware 6LN (IPv6) (Node G). In this case, "1 <= id <= m", m is the number of routers (6LR) that the packet go through from the common parent (6LR_x) to destination 6LN.

This situation is identical to the previous situation Section 6.3.1

<table>
<thead>
<tr>
<th>Header</th>
<th>6LN src</th>
<th>6LR_ia</th>
<th>6LR_x (common parent)</th>
<th>6LR_id</th>
<th>IPv6</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserted</td>
<td>RPI</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Removed</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Re-added</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Modified</td>
<td>--</td>
<td>RPI</td>
<td>RPI</td>
<td>RPI</td>
<td>--</td>
</tr>
<tr>
<td>Untouched</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>RPI (Ignored)</td>
</tr>
</tbody>
</table>

Table 10: Storing: Summary of the use of headers for RPL-aware-leaf to non-RPL-aware-leaf

6.3.3. SM: Example of Flow from not-RPL-aware-leaf to RPL-aware-leaf

In this case the flow comprises:

not-RPL-aware 6LN (IPv6) --> 6LR_ia --> common parent (6LR_x) --> 6LR_id --> 6LN
For example, a communication flow could be: Node G --> Node E --> Node B --> Node D --> Node F

6LR_ia (Node E) are the intermediate routers from source (not-RPL-aware 6LN (IPv6)) (Node G) to the common parent (6LR_x) (Node B). In this case, "1 <= ia <= n", n is the number of routers (6LR) that the packet go through from source to the common parent.

6LR_id (Node D) are the intermediate routers from the common parent (6LR_x) (Node B) to destination 6LN (Node F). In this case, "1 <= id <= m", m is the number of routers (6LR) that the packet go through from the common parent (6LR_x) to destination 6LN.

The 6LR_ia (ia=1) (Node E) receives the packet from the IPv6 node (Node G) and inserts and the RPI header encapsulated in IPv6-in-IPv6 header. The IPv6-in-IPv6 header is addressed to the destination 6LN (Node F).

<table>
<thead>
<tr>
<th>Header</th>
<th>IP</th>
<th>6LR_ia</th>
<th>common parent (6LRx)</th>
<th>6LR_id</th>
<th>6LN</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inser</td>
<td>--</td>
<td>IPv6-in-IPv6(RPI)</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>ted h</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>eader</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Remove</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6(RPI)</td>
</tr>
<tr>
<td>ed he</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>aders</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Re-added</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>heade</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>rs</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Modif</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6(RPI)</td>
<td>IPv6-in-IPv6(RPI)</td>
<td>--</td>
</tr>
<tr>
<td>ied h</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>eader</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>s</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Untou</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>ched heade</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>rs</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 11: Storing: Summary of the use of headers from not-RPL-aware-leaf to RPL-aware-leaf
6.3.4. SM: Example of Flow from not-RPL-aware-leaf to not-RPL-aware-leaf

In this case the flow comprises:

not-RPL-aware 6LN (IPv6 src) --> 6LR_1 --> 6LR_ia --> 6LR_id --> not-RPL-aware 6LN (IPv6 dst)

For example, a communication flow could be: Node G --> Node E --> Node B --> Node A (root) --> Node C --> Node J

Internal nodes 6LR_ia (e.g: Node E or Node B) are the intermediate routers from the not-RPL-aware source (Node G) to the root (6LBR) (Node A). In this case, "1 < ia <= n", n is the number of routers (6LR) that the packet go through from IPv6 src to the root.

6LR_id (C) are the intermediate routers from the root (Node A) to the destination Node J. In this case, "1 <= id <= m", m is the number of routers (6LR) that the packet go through from the root to destination (IPv6 dst).

Note that this flow is identical to Section 6.3.3, except for where the IPv6-in-IPv6 header is inserted.

The 6LR_1 (Node E) receives the packet from the the IPv6 node (Node G) and inserts the RPI header (RPI), encapsulated in an IPv6-in-IPv6 header. The IPv6-in-IPv6 header is addressed to the final destination (Node J).
<table>
<thead>
<tr>
<th>Headerv6 src</th>
<th>6LR_1</th>
<th>6LR_ia</th>
<th>6LR_m</th>
<th>IPv6 dst</th>
</tr>
</thead>
<tbody>
<tr>
<td>Insetheaders</td>
<td>--</td>
<td>IPv6-in-IPv6(RPI)</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Removedheaders</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6(RPI), RPI Ignored</td>
</tr>
<tr>
<td>Re-addedheaders</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Modifiedheaders</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6(RPI)</td>
<td>IPv6-in-IPv6(RPI)</td>
</tr>
<tr>
<td>Untouchedheaders</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
</tbody>
</table>

Table 12: Storing: Summary of the use of headers from not-RPL-aware-leaf to non-RPL-aware-leaf

7. Non Storing mode

In Non Storing Mode (Non SM) (fully source routed), the 6LBR (DODAG root) has complete knowledge about the connectivity of all DODAG nodes, and all traffic flows through the root node. Thus, there is no need for all nodes to know about the existence of non-RPL aware nodes. Only the 6LBR needs to act if compensation is necessary for non-RPL aware receivers.

The following table (Figure 8) summarizes what headers are needed in the following scenarios, and indicates when the RPI, RH3 and IPv6-in-IPv6 header are to be inserted. There are these possible situations: target destination address possible (indicated by "tgt"), to a 6LR, to a 6LN or to the root. In cases where no IPv6-in-IPv6 header is needed, the column states as "No".

The leaf can be a router 6LR or a host, both indicated as 6LN (Figure 3). In the Figure the (1) indicates a 6tisch case [RFC8180],
where the instanceID portion of the RPI header may still be needed to pick an appropriate priority or channel at each hop.

<table>
<thead>
<tr>
<th>Interaction between</th>
<th>Use Case</th>
<th>RPI</th>
<th>RH3</th>
<th>v6-in-v6 dst</th>
<th>v6-in-v6 dst</th>
</tr>
</thead>
<tbody>
<tr>
<td>Raf to root</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>root to Raf</td>
<td>Opt</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>root to ~Raf</td>
<td>No(1)</td>
<td>Yes</td>
<td>must</td>
<td>6LR</td>
<td></td>
</tr>
<tr>
<td>~Raf to root</td>
<td>Yes</td>
<td>No</td>
<td>must</td>
<td>root</td>
<td></td>
</tr>
<tr>
<td>Raf to Int</td>
<td>Yes</td>
<td>No</td>
<td>must</td>
<td>root</td>
<td></td>
</tr>
<tr>
<td>~Raf to Int</td>
<td>No(1)</td>
<td>Yes</td>
<td>must</td>
<td>6LR</td>
<td></td>
</tr>
<tr>
<td>Int to ~Raf</td>
<td>Yes</td>
<td>No</td>
<td>must</td>
<td>root</td>
<td></td>
</tr>
<tr>
<td>Raf to ~Raf</td>
<td>Yes</td>
<td>Yes</td>
<td>must</td>
<td>root/6LR</td>
<td></td>
</tr>
<tr>
<td>~Raf to ~Raf</td>
<td>Yes</td>
<td>Yes</td>
<td>must</td>
<td>root/6LR</td>
<td></td>
</tr>
</tbody>
</table>

(1)-6tisch networks may need the RPI information.

Figure 8: Table that shows headers needed in Non-Storing mode: RPI, RH3, IPv6-in-IPv6 encapsulation.

7.1. Non-Storing Mode: Interaction between Leaf and Root

In this section is described the communication flow in Non Storing Mode (Non-SM) between,

- RPL-aware-leaf to root
- root to RPL-aware-leaf
- not-RPL-aware-leaf to root
7.1.1. Non-SM: Example of Flow from RPL-aware-leaf to root

In non-storing mode the leaf node uses default routing to send traffic to the root. The RPI header must be included since it contains the rank information, which is used to avoid/detect loops.

RPL-aware-leaf (6LN) --> 6LR_i --> root(6LBR)

For example, a communication flow could be: Node F --> Node D --> Node B --> Node A (root)

6LR_i are the intermediate routers from source to destination. In this case, "1 <= i <= n", n is the number of routers (6LR) that the packet go through from source (6LN) to destination (6LBR).

This situation is the same case as storing mode.

<table>
<thead>
<tr>
<th>Header</th>
<th>6LN</th>
<th>6LR_i</th>
<th>6LBR</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserted headers</td>
<td>RPI</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Removed headers</td>
<td>--</td>
<td>--</td>
<td>RPI</td>
</tr>
<tr>
<td>Re-added headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Modified headers</td>
<td>--</td>
<td>RPI</td>
<td>--</td>
</tr>
<tr>
<td>Untouched headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
</tbody>
</table>

Table 13: Non Storing: Summary of the use of headers from RPL-aware-leaf to root

7.1.2. Non-SM: Example of Flow from root to RPL-aware-leaf

In this case the flow comprises:

root (6LBR) --> 6LR_i --> RPL-aware-leaf (6LN)

For example, a communication flow could be: Node A (root) --> Node B --> Node D --> Node F

6LR_i are the intermediate routers from source to destination. In this case, "1 <= i <= n", n is the number of routers (6LR) that the packet go through from source (6LBR) to destination (6LN).

The 6LBR inserts an RH3, and a RPI header. No IPv6-in-IPv6 header is necessary as the traffic originates with an RPL aware node, the 6LBR.
The destination is known to RPL-aware because, the root knows the whole topology in non-storing mode.

<table>
<thead>
<tr>
<th>Header</th>
<th>6LBR</th>
<th>6LR_i</th>
<th>6LN</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserted headers</td>
<td>(opt: RPI), RH3</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Removed headers</td>
<td>--</td>
<td>--</td>
<td>RH3, (opt: RPI)</td>
</tr>
<tr>
<td>Re-added headers</td>
<td>--</td>
<td>--</td>
<td>RH3</td>
</tr>
<tr>
<td>Untouched headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
</tbody>
</table>

Table 14: Non Storing: Summary of the use of headers from root to RPL-aware-leaf

7.1.3. Non-SM: Example of Flow from root to not-RPL-aware-leaf

In this case the flow comprises:

root (6LBR) --> 6LR_i --> not-RPL-aware-leaf (IPv6)

For example, a communication flow could be: Node A (root) --> Node B --> Node E --> Node G

6LR_i are the intermediate routers from source to destination. In this case, "1 <= i <= n", n is the number of routers (6LR) that the packet go through from source (6LBR) to destination (IPv6).

In 6LBR the RH3 is added, it is modified at each intermediate 6LR (6LR_1 and so on) and it is fully consumed in the last 6LR (6LR_n), but left there. If RPI is left by the previous 6LR, then the IPv6 node which does not understand the RPI, will ignore it (following RFC8200), thus encapsulation is not necessary. Due to the complete knowledge of the topology at the root, the 6LBR may optionally address the IPv6-in-IPv6 header to the last 6LR, such that it is removed prior to the IPv6 node. Please see Section 8 for clarification of use of IPv6-in-IPv6 encapsulation.
7.1.4. Non-SM: Example of Flow from not-RPL-aware-leaf to root

In this case the flow comprises:

not-RPL-aware-leaf (IPv6) --> 6LR_1 --> 6LR_i --> root (6LBR)

For example, a communication flow could be: Node G --> Node E --> Node B --> Node A (root)

6LR_i are the intermediate routers from source to destination. In this case, "1 < i <= n", n is the number of routers (6LR) that the packet go through from source (IPv6) to destination (6LBR). For example, 6LR_1 (i=1) is the router that receives the packets from the IPv6 node.

In this case the RPI is added by the first 6LR (6LR1) (Node E), encapsulated in an IPv6-in-IPv6 header, and is modified in the following 6LRs. The RPI and entire packet is consumed by the root.
### 7.2. Non-Storing Mode: Interaction between Leaf and Internet

This section will describe the communication flow in Non Storing Mode (Non-SM) between:

- RPL-aware-leaf to Internet
- Internet to RPL-aware-leaf
- not-RPL-aware-leaf to Internet
- Internet to not-RPL-aware-leaf

#### 7.2.1. Non-SM: Example of Flow from RPL-aware-leaf to Internet

In this case the flow comprises:

RPL-aware-leaf (6LN) --> 6LR\_i --> root (6LBR) --> Internet

For example, a communication flow could be: Node F --> Node D --> Node B --> Node A --> Internet

6LR\_i are the intermediate routers from source to destination. In this case, "1 <= i <= n", n is the number of routers (6LR) that the packet go through from source (6LN) to 6LBR.
This case is identical to storing-mode case.

The IPv6 flow label should be set to zero to aid in compression, and the 6LBR will set it to a non-zero value when sending towards the Internet.

<table>
<thead>
<tr>
<th>Header</th>
<th>6LN</th>
<th>6LR_i</th>
<th>6LBR</th>
<th>Internet</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserted headers</td>
<td>RPI</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Removed headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Re-added headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Modified headers</td>
<td>--</td>
<td>RPI</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Untouched headers</td>
<td>--</td>
<td>--</td>
<td>RPI</td>
<td>RPI (Ignored)</td>
</tr>
</tbody>
</table>

Table 17: Non Storing: Summary of the use of headers from RPL-aware-leaf to Internet

7.2.2. Non-SM: Example of Flow from Internet to RPL-aware-leaf

In this case the flow comprises:

Internet --> root (6LBR) --> 6LR_i --> RPL-aware-leaf (6LN)

For example, a communication flow could be: Internet --> Node A (root) --> Node B --> Node D --> Node F

6LR_i are the intermediate routers from source to destination. In this case, "1 <= i <= n", n is the number of routers (6LR) that the packet go through from 6LBR to destination (6LN).

The 6LBR must add an RH3 header. As the 6LBR will know the path and address of the target node, it can address the IPv6-in-IPv6 header to that node. The 6LBR will zero the flow label upon entry in order to aid compression.
Table 18: Non Storing: Summary of the use of headers from Internet to RPL-aware-leaf

<table>
<thead>
<tr>
<th>Header</th>
<th>Internet</th>
<th>6LBR</th>
<th>6LR_i</th>
<th>6LN</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserted</td>
<td>--</td>
<td>IPv6-in-IPv6</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>headers</td>
<td></td>
<td>(RH3,RPI)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Removed</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6</td>
</tr>
<tr>
<td>headers</td>
<td></td>
<td></td>
<td>(RH3,RPI)</td>
<td></td>
</tr>
<tr>
<td>Re-added</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>headers</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Modified</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6</td>
<td>--</td>
</tr>
<tr>
<td>headers</td>
<td></td>
<td></td>
<td>(RH3,RPI)</td>
<td></td>
</tr>
<tr>
<td>Untouched</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>headers</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

7.2.3. Non-SM: Example of Flow from not-RPL-aware-leaf to Internet

In this case the flow comprises:

not-RPL-aware-leaf (IPv6) --> 6LR_1 --> 6LR_i --> root (6LBR) --> Internet

For example, a communication flow could be: Node G --> Node E --> Node B --> Node A --> Internet

6LR_i are the intermediate routers from source to destination. In this case, "1 < i <= n", n is the number of routers (6LR) that the packet go through from source(IPv6) to 6LBR. e.g 6LR_1 (i=1).

In this case the flow label is recommended to be zero in the IPv6 node. As RPL headers are added in the IPv6 node packet, the first 6LR (6LR_1) will add a RPI header inside a new IPv6-in-IPv6 header. The IPv6-in-IPv6 header will be addressed to the root. This case is identical to the storing-mode case (see Section 6.2.3).
Table 19: Non Storing: Summary of the use of headers from not-RPL-aware-leaf to Internet

<table>
<thead>
<tr>
<th>Header</th>
<th>IPv6</th>
<th>6LR_1</th>
<th>6LR_i [i=2,..,n]_</th>
<th>6LBR</th>
<th>Internet</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserted headers</td>
<td>--</td>
<td>IPv6-in-IPv6 (RPI)</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Removed headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6 (RPI)</td>
<td>--</td>
</tr>
<tr>
<td>Re-added headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6 (RPI)</td>
<td>--</td>
</tr>
<tr>
<td>Modified headers</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6 (RPI)</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Untouched headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
</tbody>
</table>

7.2.4. Non-SM: Example of Flow from Internet to not-RPL-aware-leaf

In this case the flow comprises:

Internet --> root (6LBR) --> 6LR_i --> not-RPL-aware-leaf (IPv6)

For example, a communication flow could be: Internet --> Node A (root) --> Node B --> Node E --> Node G

6LR_i are the intermediate routers from source to destination. In this case, "1 < i <= n", n is the number of routers (6LR) that the packet go through from 6LBR to not-RPL-aware-leaf (IPv6).

The 6LBR must add an RH3 header inside an IPv6-in-IPv6 header. The 6LBR will know the path, and will recognize that the final node is not an RPL capable node as it will have received the connectivity DAO from the nearest 6LR. The 6LBR can therefore make the IPv6-in-IPv6 header destination be the last 6LR. The 6LBR will set to zero the flow label upon entry in order to aid compression.
### 7.3. Non-Storing Mode: Interaction between Leaf Nodes

In this section is described the communication flow in Non Storing Mode (Non-SM) between,

- **RPL-aware-leaf to RPL-aware-leaf**
- **RPL-aware-leaf to not-RPL-aware-leaf**
- **not-RPL-aware-leaf to RPL-aware-leaf**
- **not-RPL-aware-leaf to not-RPL-aware-leaf**

#### 7.3.1. Non-SM: Example of Flow from RPL-aware-leaf to RPL-aware-leaf

In this case the flow comprises:

- **6LN src --> 6LR ia --> root (6LBR) --> 6LR id --> 6LN dst**

For example, a communication flow could be: Node F --> Node D --> Node B --> Node A (root) --> Node B --> Node E --> Node H

6LR_ia are the intermediate routers from source to the root. In this case, "1 <= ia <= n", n is the number of routers (6LR) that the packet goes through from 6LN to the root.
6LR_id are the intermediate routers from the root to the destination. In this case, "1 <= ia <= m", m is the number of the intermediate routers (6LR).

This case involves only nodes in same RPL Domain. The originating node will add a RPI header to the original packet, and send the packet upwards.

The originating node should put the RPI into an IPv6-in-IPv6 header addressed to the root, so that the 6LBR can remove that header. If it does not, then additional resources are wasted on the way down to carry the useless RPI option.

The 6LBR will need to insert an RH3 header, which requires that it add an IPv6-in-IPv6 header. It should be able to remove the RPI, as it was contained in an IPv6-in-IPv6 header addressed to it. Otherwise, there may be a RPI header buried inside the inner IP header, which should get ignored.

Networks that use the RPL P2P extension [RFC6997] are essentially non-storing DODAGs and fall into this scenario or scenario Section 7.1.2, with the originating node acting as 6LBR.

<table>
<thead>
<tr>
<th>Header</th>
<th>6LN src</th>
<th>6LR_i</th>
<th>6LBR</th>
<th>6LR_id</th>
<th>6LN dst</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserted headers</td>
<td>IPv6-in-IPv6 (RPI1)</td>
<td>--</td>
<td>IPv6-in-IPv6 (RH3-&gt;6LN, opt RPI2)</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Removed headers</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6 (RPI1)</td>
<td>--</td>
<td>IPv6-in-IPv6 (RH3, opt RPI2)</td>
</tr>
<tr>
<td>Re-added headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>Modified headers</td>
<td>--</td>
<td>RPI1</td>
<td>--</td>
<td>RPI2</td>
<td>--</td>
</tr>
<tr>
<td>Untouched headers</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
</tbody>
</table>

Table 21: Non Storing: Summary of the use of headers for RPL-aware-leaf to RPL-aware-leaf
7.3.2. Non-SM: Example of Flow from RPL-aware-leaf to not-RPL-aware-leaf

In this case the flow comprises:

6LN --> 6LR_ia --> root (6LBR) --> 6LR_id --> not-RPL-aware (IPv6)

For example, a communication flow could be: Node F --> Node D --> Node B --> Node A (root) --> Node B --> Node E --> Node G

6LR_ia are the intermediate routers from source to the root In this case, "1 <= ia <= n", n is the number of intermediate routers (6LR)

6LR_id are the intermediate routers from the root to the destination. In this case, "1 <= ia <= m", m is the number of the intermediate routers (6LR).

As in the previous case, the 6LN will insert a RPI (RPI_1) header which must be in an IPv6-in-IPv6 header addressed to the root so that the 6LBR can remove this RPI. The 6LBR will then insert an RH3 inside a new IPv6-in-IPv6 header addressed to the 6LR_id. The RPI is optional from 6LBR to 6LR_id (RPI_2).

```
+---------+-----------+-----------+------------+------------+-------+
| Header  | 6LN       | 6LR_ia    | 6LBR       | 6LR_id     | IPv6  |
+---------+-----------+-----------+------------+------------+-------+
| Inserted| IPv6-in-IPv6 (RPI1) | --       | IPv6-in-IPv6 (RH3, opt RPI2) | --       | --     |
| Removed | --       | --       | IPv6-in-IPv6 (RPI1) | IPv6-in-IPv6 (RH3, opt RPI2) | --     |
| Re-added| --       | --       | --         | --         | opt RPI2 |
| Modifie| IPv6-in-IPv6 (RPI1) | --       | IPv6-in-IPv6 (RH3, opt RPI2) | --       | --     |
| untouch| --       | --       | --         | --         | opt RPI2 |
+---------+-----------+-----------+------------+------------+-------+
```

Table 22: Non Storing: Summary of the use of headers from RPL-aware-leaf to not-RPL-aware-leaf
7.3.3. Non-SM: Example of Flow from not-RPL-aware-leaf to RPL-aware-leaf

In this case the flow comprises:

not-RPL-aware 6LN (IPv6) --> 6LR_ia --> root (6LBR) --> 6LR_id --> 6LN

For example, a communication flow could be: Node G --> Node E --> Node B --> Node A (root) --> Node B --> Node E --> Node H

6LR_ia are the intermediate routers from source to the root. In this case, "1 <= ia <= n", n is the number of intermediate routers (6LR)

6LR_id are the intermediate routers from the root to the destination. In this case, "1 <= ia <= m", m is the number of the intermediate routers (6LR).

This scenario is mostly identical to the previous one. The RPI is added by the first 6LR (6LR_1) inside an IPv6-in-IPv6 header addressed to the root. The 6LBR will remove this RPI, and add it’s own IPv6-in-IPv6 header containing an RH3 header and optional RPI (RPI_2).

<table>
<thead>
<tr>
<th>Header</th>
<th>IPv6</th>
<th>6LR_1</th>
<th>6LBR</th>
<th>6LR_id</th>
<th>6LN</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inserted</td>
<td>--</td>
<td>IPv6-in-IPv6</td>
<td>IPv6-in-IPv6</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>headers</td>
<td>(RPI_1)</td>
<td></td>
<td>(RH3, opt RPI_2)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Removed</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6</td>
<td>--</td>
<td>IPv6-in-IPv6</td>
</tr>
<tr>
<td>headers</td>
<td></td>
<td></td>
<td>(RPI_1)</td>
<td></td>
<td>(RH3, opt RPI_2)</td>
</tr>
<tr>
<td>Re-added</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>headers</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Modified</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>IPv6-in-IPv6</td>
<td>--</td>
</tr>
<tr>
<td>headers</td>
<td></td>
<td></td>
<td></td>
<td>(RH3, opt RPI_2)</td>
<td></td>
</tr>
<tr>
<td>Untouched</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>headers</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 23: Non Storing: Summary of the use of headers from not-RPL-aware-leaf to RPL-aware-leaf
7.3.4. Non-SM: Example of Flow from not-RPL-aware-leaf to not-RPL-aware-leaf

In this case the flow comprises:

not-RPL-aware 6LN (IPv6 src) --> 6LR_ia --> root (6LBR) --> 6LR_id --> not-RPL-aware (IPv6 dst)

For example, a communication flow could be: Node G --> Node E --> Node B --> Node A (root) --> Node C --> Node J

6LR_ia are the intermediate routers from source to the root. In this case, "1 <= ia <= n", n is the number of intermediate routers (6LR)

6LR_id are the intermediate routers from the root to the destination. In this case, "1 <= ia <= m", m is the number of the intermediate routers (6LR).

This scenario is the combination of the previous two cases.

<table>
<thead>
<tr>
<th>Inserted</th>
<th>IPv6-in-IPv6 (RH3, opt RPI_1)</th>
<th>IPv6-in-IPv6 (RPI_1)</th>
<th>IPv6-in-IPv6 (RPI_2)</th>
<th>IPv6-in-IPv6 (RPI_2)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Removed</td>
<td>IPv6</td>
<td>IPv6</td>
<td>IPv6</td>
<td>IPv6</td>
</tr>
<tr>
<td>Re-added</td>
<td>IPv6</td>
<td>IPv6</td>
<td>IPv6</td>
<td>IPv6</td>
</tr>
<tr>
<td>Modifies</td>
<td>IPv6</td>
<td>IPv6</td>
<td>IPv6</td>
<td>IPv6</td>
</tr>
<tr>
<td>Untouched</td>
<td>IPv6</td>
<td>IPv6</td>
<td>IPv6</td>
<td>IPv6</td>
</tr>
</tbody>
</table>

Table 24: Non Storing: Summary of the use of headers from not-RPL-aware-leaf to not-RPL-aware-leaf

8. Operational Considerations of supporting not-RPL-aware-leaves

Roughly half of the situations described in this document involve leaf ("host") nodes that do not speak RPL. These nodes fall into two further categories: ones that drop a packet that have RPI or RH3
headers, and ones that continue to process a packet that has RPI and/or RH3 headers.

[RFC8200] provides for new rules that suggest that nodes that have not been configured (explicitly) to examine Hop-by-Hop headers, should ignore those headers, and continue processing the packet. Despite this, and despite the switch from 0x63 to 0x23, there may be hosts that are pre-RFC8200, or simply intolerant. Those hosts will drop packets that continue to have RPL artifacts in them. In general, such hosts can not be easily supported in RPL LLNs.

There are some specific cases where it is possible to remove the RPL artifacts prior to forwarding the packet to the leaf host. The critical thing is that the artifacts have been inserted by the RPL root inside an IPv6-in-IPv6 header, and that the header has been addressed to the 6LR immediately prior to the leaf node. In that case, in the process of removing the IPv6-in-IPv6 header, the artifacts can also be removed.

The above case occurs whenever traffic originates from the outside the LLN (the "Internet" cases above), and non-storing mode is used. In non-storing mode, the RPL root knows the exact topology (as it must be create the RH3 header), and therefore knows what the 6LR prior to the leaf --- the 6LR_n.

Traffic originating from the RPL root (such as when the data collection system is co-located on the RPL root), does not require an IPv6-in-IPv6 header (in either mode), as the packet is originating at the root, and the root can insert the RPI and RH3 headers directly into the packet, as it is formed. Such a packet is slightly smaller, but only can be sent to nodes (whether RPL aware or not), that will tolerate the RPL artifacts.

An operator that finds itself with a lot of traffic from the RPL root to RPL-not-aware-leaves, will have to do IPv6-in-IPv6 encapsulation if the leaf is not tolerant of the RPL artifacts. Such an operator could otherwise omit this unnecessary header if it was certain of the properties of the leaf.

As storing mode can not know the final path of the traffic, intolerant (that drop packets with RPL artifacts) leaf nodes can not be supported.

9. Operational considerations of introducing 0x23

This section describes the operational considerations of introducing the new RPI value of 0x23.
Related to the deployment of RPL, there are no known multivendor deployments outside of the research groups! All known deployments of RPL are in market verticals, with a single vendor providing all components. Research groups typically are using Contiki, RiotOS, or OpenWSN, and these are easily adapted to 0x23 functionality.

During bootstrapping the node get the DIO with the information of RPL Option Type, indicating the new RPI in the DODAG Configuration Option Flag. The DODAG root is in charge to configure the current network to the new value, through DIO messages and when all the nodes are set with the new value. The DODAG should change to a new DODAG version. In case of rebooting, the node does not remember the RPL Option Type. Thus, the DIO is sent with a flag indicating the new RPI value.

The migration path to the change from 0x63 to 0x23 in networks that accepts both values is changed when the DIO is sent with the flag indicating the new RPI value. Namely, it remains at 0x63 until it is sure that the network is capable of 0x23, then it abruptly change to 0x23. This options allows to send packets to non-RPL nodes, which should ignore the option and continue processing the packets.

In case that a node join to a network that only process 0x63, it would produce a flag day as was mentioned previously. Indicating the new RPI in the DODAG Configuration Option Flag is a way to avoid the flag day in a network. It is recommended that a network process both options to enable interoperability.

### 10. IANA Considerations

This document updates the registration made in [RFC6553] Destination Options and Hop-by-Hop Options registry from 0x63 to 0x23.

[RFCXXXX] represents this document.

<table>
<thead>
<tr>
<th>Hex Value</th>
<th>Binary Value</th>
<th>Description</th>
<th>Reference</th>
</tr>
</thead>
<tbody>
<tr>
<td>0x23</td>
<td>00 1 00011</td>
<td>RPL Option</td>
<td>[RFCXXXX]</td>
</tr>
<tr>
<td>0x63</td>
<td>01 1 00011</td>
<td>RPL Option(DEPRECATED)</td>
<td>[RFC6553] [RFCXXXX]</td>
</tr>
</tbody>
</table>

Figure 9: Option Type in RPL Option.

The DODAG Configuration Option Flags in the DODAG Configuration option is updated as follows:
### Security Considerations

The security considerations covered in [RFC6553] and [RFC6554] apply when the packets are in the RPL Domain.

The IPv6-in-IPv6 mechanism described in this document is much more limited than the general mechanism described in [RFC2473]. The willingness of each node in the LLN to decapsulate packets and forward them could be exploited by nodes to disguise the origin of an attack.

While a typical LLN may be a very poor origin for attack traffic (as the networks tend to be very slow, and the nodes often have very low duty cycles) given enough nodes, they could still have a significant impact, particularly if the attack was on another LLN! Additionally, some uses of RPL involve large backbone ISP scale equipment [I-D.ietf-anima-autonomic-control-plane], which may be equipped with multiple 100Gb/s interfaces.

Blocking or careful filtering of IPv6-in-IPv6 traffic entering the LLN as described above will make sure that any attack that is mounted must originate from compromised nodes within the LLN. The use of BCP38 filtering at the RPL root on egress traffic will both alert the operator to the existence of the attack, as well as drop the attack traffic. As the RPL network is typically numbered from a single prefix, which is itself assigned by RPL, BCP38 filtering involves a single prefix comparison and should be trivial to automatically configure.

There are some scenarios where IPv6-in-IPv6 traffic should be allowed to pass through the RPL root, such as the IPv6-in-IPv6 mediated communications between a new Pledge and the Join Registrar/Coordinator (JRC) when using [I-D.ietf-anima-bootstrapping-keyinfra] and [I-D.ietf-6tisch-dtsecurity-secure-join]. This is the case for the RPL root to do careful filtering: it occurs only when the Join Coordinator is not co-located inside the RPL root.
With the above precautions, an attack using IPv6-in-IPv6 tunnels will be by a node within the LLN on another node within the LLN. Such an attack could, of course, be done directly. An attack of this kind is meaningful only if the source addresses are either fake or if the point is to amplify return traffic. Such an attack, could also be done without the use of IPv6-in-IPv6 headers using forged source addresses. If the attack requires bi-directional communication, then IPv6-in-IPv6 provides no advantages.

[RFC2473] suggests that tunnel entry and exit points can be secured, via the "Use IPsec". The suggested solution has all the problems that [RFC5406] goes into. In an LLN such a solution would degenerate into every node having a tunnel with every other node. It would provide a small amount of origin address authentication at a very high cost; doing BCP38 at every node (linking layer-3 addresses to layer-2 addresses, and to already present layer-2 cryptographic mechanisms) would be cheaper should RPL be run in an environment where hostile nodes are likely to be a part of the LLN.

The RH3 header usage described here can be abused in equivalent ways with an IPv6-in-IPv6 header to add the needed RH3 header. As such, the attacker’s RH header will not be seen by the network until it reaches the end host, which will decapsulate it. An end-host should be suspicious about a RH3 header which has additional hops which have not yet been processed, and SHOULD ignore such a second RH3 header.

In addition, the LLN will likely use [RFC8138] to compress the IPv6-in-IPv6 and RH3 headers. As such, the compressor at the RPL-root will see the second RH3 header and MAY choose to discard the packet if the RH3 header has not been completely consumed. A consumed (inert) RH3 header could be present in a packet that flows from one LLN, crosses the Internet, and enters another LLN. As per the discussion in this document, such headers do not need to be removed. However, there is no case described in this document where an RH3 is inserted in a non-storing network on traffic that is leaving the LLN, but this document should not preclude such a future innovation. It should just be noted that an incoming RH3 must be fully consumed, or very carefully inspected.

The RPI header, if permitted to enter the LLN, could be used by an attacker to change the priority of a packet by selecting a different RPLInstanceID, perhaps one with a higher energy cost, for instance. It could also be that not all nodes are reachable in an LLN using the default instanceID, but a change of instanceID would permit an attacker to bypass such filtering. Like the RH3, a RPI header is to be inserted by the RPL root on traffic entering the LLN by first inserting an IPv6-in-IPv6 header. The attacker’s RPI header therefore will not be seen by the network. Upon reaching the
destination node the RPI header has no further meaning and is just skipped; the presence of a second RPI header will have no meaning to the end node as the packet has already been identified as being at it’s final destination.

The RH3 and RPI headers could be abused by an attacker inside of the network to route packets on non-obvious ways, perhaps eluding observation. This usage is in fact part of [RFC6997] and can not be restricted at all. This is a feature, not a bug.

[RFC7416] deals with many other threats to LLNs not directly related to the use of IPv6-in-IPv6 headers, and this document does not change that analysis.

Nodes within the LLN can use the IPv6-in-IPv6 mechanism to mount an attack on another part of the LLN, while disguising the origin of the attack. The mechanism can even be abused to make it appear that the attack is coming from outside the LLN, and unless countered, this could be used to mount a Distributed Denial Of Service attack upon nodes elsewhere in the Internet. See [DDOS-KREBS] for an example of such attacks already seen in the real world.

If an attack comes from inside of LLN, it can be alleviated with SAVI (Source Address Validation Improvement) using [RFC8505] with [I-D.ietf-6lo-ap-nd]. The attacker will not be able to source with an address that is not registered, and the registration checks for topological correctness. Notice that there is an L2 authentication in most of the cases. If an attack comes from outside LLN IPv6-in-IPv6 can be used to hide inner routing headers, but RH3 is protected by its definition.

Nodes outside of the LLN will need to pass IPv6-in-IPv6 traffic through the RPL root to perform this attack. To counter, the RPL root SHOULD either restrict ingress of IPv6-in-IPv6 packets (the simpler solution), or it SHOULD do a deep packet inspection wherein it walks the IP header extension chain until it can inspect the upper-layer-payload as described in [RFC7045]. In particular, the RPL root SHOULD do BCP38 ([RFC2827]) processing on the source addresses of all IP headers that it examines in both directions.

Note: there are some situations where a prefix will spread across multiple LLNs via mechanisms such as the one described in [I-D.ietf-6lo-backbone-router]. In this case the BCP38 filtering needs to take this into account, either by exchanging detailed routing information on each LLN, or by moving the BCP38 filtering further towards the Internet, so that the details of the multiple LLNs do not matter.
12. Acknowledgments

We are very thankful to the grant by the Finnish Foundation for Technology Promotion (Tekniikan Edistamissäätiöen - TES), and the grant by the FP7 Marie Curie Initial Training Network (ITN) METRICS project (grant agreement No. 607728)

A special BIG thanks to C. M. Heard for the help with the Section 3. Much of the redaction in that section is based on his comments.

Additionally, the authors would like to acknowledge the review, feedback, and comments of (alphabetical order): Robert Cragie, Simon Duquennoy, Ralph Droms, Cenk Guendogan, Rahul Jadhav, Matthias Kovatsch, Peter van der Stok, Xavier Vilajosana and Thomas Watteyne.

13. References

13.1. Normative References


13.2. Informative References

[DDOS-KREBS]

[I-D.ietf-6lo-ap-nd]

[I-D.ietf-6lo-backbone-router]

[I-D.ietf-6tisch-dtsecurity-secure-join]

[I-D.ietf-anima-autonomic-control-plane]
[I-D.ietf-anima-bootstrapping-keyinfra]

[I-D.thubert-roll-unaware-leaves]
Thubert, P., "Routing for RPL Leaves", draft-thubert-roll-unaware-leaves-06 (work in progress), November 2018.


Authors' Addresses

Maria Ines Robles
Aalto University
Innopoli
Espoo 02150
Finland

Email: mariainesrobles@gmail.com

Michael C. Richardson
Sandelman Software Works
470 Dawson Avenue
Ottawa, ON K1Z 5V7
CA

Email: mcr+ietf@sandelman.ca
URI: http://www.sandelman.ca/mcr/

Pascal Thubert
Cisco Systems, Inc
Village d’Entreprises Green Side 400, Avenue de Roumanille
Batiment T3, Biot - Sophia Antipolis 06410
France

Email: pthubert@cisco.com