Port Set Definition Algorithms Analysis
draft-tsou-softwire-port-set-algorithms-analysis-02

Abstract

This memo analyses the some port set definition algorithms which encodes port set information into IPv6 address so as to support stateless IPv4 to IPv6 transition technologies, e.g. 4rd-U and MAP.

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1. Introduction

Some stateless IPv4 to IPv6 transition technologies are invented by the industrial to provide IPv4 network service through IPv6 network, which also support IPv4 address sharing via port sets. These technologies can significantly simplify the implementation of the border router and reduce resource requirement.

In these solutions, a port set is assigned to each CPE, and can be calculated by a port set ID in conjunction with some other parameters; for any port number, the corresponding port set ID can also be derived, that means, the mapping algorithm must be reversible. When the CPE needs to send an IPv4 packet, it can map an IPv4 packet into an IPv6 packet, either by translation or encapsulation, the IPv4 address and port set ID will be embedded into an IPv6 address; when the BR receive the IPv6 packet, it will decapsulate it. When the BR need to forward an IPv4 packet to the CPE, it will first derive the port set ID from the port, and then map the IPv4 packet into an IPv6 packet.

In order to support these technologies, some port set definition algorithms are worked out. It may be useful to analyse the characteristics of these algorithms for better understanding and to choose a proper algorithm for different needs.

A good port set definition algorithm must be reversible, easy to implement, and should be able to define non-continuous or random port sets for better security, be able to exclude the well known ports, 0 ~ 1023 or 0 ~ 4095, etc.

This memo will analyse the following characteristics:

- Port set type: continuous, non-continuous, random
- Stateless: yes or no
- Security: security level, continuous port set provides common security, random port set provides good security.
- Implementation: implementation complexity, performance, etc.
- Friendliness for NAT44: comply with NAT44 or not
- Sharing ratio: maximum, minimum sharing ratio
- Revert calculation from port number to PSID at BR.
2. Terminology

BR: Border Router.
CPE: Customer Premise Equipment.
GMA: Generalized Modulus Algorithm.
MAP: Map Address and Port.
PSID: Port Set ID, one of the key parameters used to derive a set of ports.

3. Various types of algorithms

Currently, the port set definition algorithms can be classified into three categories: GMA style, Mask/Value style and cryptographical style.

3.1. GMA style algorithms

Currently there are three sets of draft support GMA style algorithm: MAP [I-D.ietf-softwire-map-01], 4rd-U [I-D.ietf-softwire-4rd-02] and, but they are not exactly all the same.

3.1.1. MAP

In MAP [I-D.ietf-softwire-map-01], a port set can be defined by the following parameters:

R: sharing ratio;
P: PSID;
M: maximum number of contiguous ports.

To derive a port from the port set, the following equation can be used:

\[ \text{Port} = R \times M \times j + M \times P + i \]

\( j \) is port range index: \( j = (4096 / M) / R \) to \((65536 / M) / R - 1\), if the port numbers \((0 - 4095)\) are excluded.
i is the port index in a sub port set, i = 0 to M-1;

To derive the PSID from a given port:

PSID = (floor(Port/M)) % R, where % is the modulus operator.

Parameter M is to generate non-continuous ports sets, rather than a single continuous port set, which brings better security. If M=1, a single continuous port set is defined.

PSID will be encoded in the IPv6 address, as shown in Figure 1 and Figure 2.

0                          8                         15
+---------------+----------+------+-------------------+
|                     P                               |
+---------------+----------+------+-------------------+
| A (j)         | PSID (K) | M (i) |
+---------------+----------+------+-------------------+
|<----a bits---->|<-----k bits---->|<------m bits------>

Figure 1: Bit representation

| 32 bits | 16 bits |
+---------+---------+
| IPv4 destination address | IPv4 dest port |
+--------------------------+-------------------+
| p bits | q bits |
+---------+---------+
| IPv4 suf| Port-Set ID |
+---------+---------+
| \ /   ___/  __/ ___/
\    :   ___/  __/ ___/
\    :     /   /     /
| n bits | o bits | m bits | 128-n-o-m bits |
+---------+---------+---------+-------------------+
| Rule IPv6 prefix | EA bits | subnet ID | interface ID |
+--------------------------+-------------------+
|<--- End-user IPv6 prefix --->|

Figure 2: Deriving of MAP IPv6 address
3.1.2. 4rd-U

In 4rd-U [I-D.ietf-softwire-4rd-02], PSID itself is sufficient for defining a port set, as shown in Figure 3.

To derive the PSID from a given port, it only needs to take out the PSID bits from the 16-bit port number.

```
+--------------------------------------------+
|                CE IPv6 prefix              |
+--------------------------------------------+
:    Longest match :    :
:  with a Rule IPv6 prefix :    :
:    \ |    :    :
:     \    / :  EA-bits length :
+--------------------------+    |
|  Rule IPv6 prefix       |<-----'---->:<--.->:
+--------------------------+    \
|                           |    \
|                           |    \ 
|       |                   |    :
|       |       |                   :
|       |<-- 32       |<-- 32 :
+----------------+     +-----------------+----+
|IPv4 prfx or add|  OR |   IPv4 address  |PSID|
+----------------+     +-----------------+----+
:  32 :    ||    :
:\

(by default) (If WKPs authorized)

Ports in the CE port set

Figure 3: From CE IPv6 prefix to 4rd IPv4 address and Port set
```
3.1.3. Summary

<table>
<thead>
<tr>
<th>Port set type</th>
<th>no-continuous</th>
</tr>
</thead>
<tbody>
<tr>
<td>Stateless</td>
<td>yes</td>
</tr>
<tr>
<td>Security</td>
<td>good</td>
</tr>
<tr>
<td>Implementation</td>
<td>easy</td>
</tr>
<tr>
<td>Friendliness for NAT44</td>
<td>yes</td>
</tr>
<tr>
<td>Sharing ratio</td>
<td>up to 2^12</td>
</tr>
<tr>
<td>Revert calculation from</td>
<td>yes</td>
</tr>
<tr>
<td>port number to PSID at BR</td>
<td></td>
</tr>
<tr>
<td>Exclude well known ports</td>
<td>yes, 0-1023 or 0-4095</td>
</tr>
</tbody>
</table>

1. 4rd-U is a parameter-free algorithm, which is different MAP; while MAP can provide more variation due to the extra parameter(s). From the port set definition point of view, MAP and 4rd-U provide the same level of security.

2. MAP support sharing ratio up to 2^16, although it may not be necessary.

3.2. Mask/Value style algorithms

[RFC6431] defines an IPCP option to allocate port set to CPEs, as shown in Figure 4.

```
0                   1                   2                   3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|M|          Reserved           |      Port Range Value         |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|      Port Range Mask          |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```

Figure 4: IPCP option format

The Port Range Value can be encoded in IPv6 address, similar as parameter PSID in other technologies, e.g. MAP [I-D.ietf-softwire-map-01].


[Page 7]
To derive the Port Range Value from a given port, the port number should perform bit-and operation with the Port Range Mask.

```
  1
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-
|0 0 0 1 0 1 0 0 0 0 0 0 0 0 0 0| Port Range Mask
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-
    |    (two significant bits)
   v  v
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-
|0 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0| Port Range Value
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-
|   x   x   x   0   x   x   x   x   x   x   x   x   x   x   x| Usable ports
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-
```

Figure 5: Example of Port Range Mask and Port Range Value

This algorithm can have some kind of randomization effect by setting different number of bits and bits at different location in the Port Range Mask.

This algorithm may have a problem if the well known ports (0-1023 or 0-4096) need to be excluded, it is a bit difficult to achieve that. But if the operator do not have a specific usage for the well known ports, then it is OK to allocate those port to end users, just like other common ports. Some tests have done and prove that is OK.

<table>
<thead>
<tr>
<th>Port set type</th>
<th>continuous, no-continuous</th>
</tr>
</thead>
<tbody>
<tr>
<td>Stateless</td>
<td>yes</td>
</tr>
<tr>
<td>Security</td>
<td>good</td>
</tr>
<tr>
<td>Implementation</td>
<td>easy</td>
</tr>
<tr>
<td>Friendliness for NAT44</td>
<td>yes</td>
</tr>
<tr>
<td>Sharing ratio</td>
<td>up to 2^{16}</td>
</tr>
<tr>
<td>Revert calculation from</td>
<td></td>
</tr>
<tr>
<td>port number to PSID at BR</td>
<td>yes</td>
</tr>
<tr>
<td>Exclude well known ports</td>
<td>difficult</td>
</tr>
</tbody>
</table>

3.3. Cryptographical style algorithms

The cryptographical port set definition algorithm introduced in [RFC6431] can provide very good security, but it is very difficult to derive the port set information, e.g. the starting point, from a given port. This algorithm can only be used in stateful scenarios, the BR must be operated in stateful mode.

In order to use this kind of algorithm in a stateless scenario, the algorithm must be reversible, that is, with some given information, it should be able to derive the port set information from a given port number.

<table>
<thead>
<tr>
<th>0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1</th>
</tr>
</thead>
<tbody>
<tr>
<td>M</td>
</tr>
<tr>
<td>+---------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td>+---------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td>+---------------------------------------------------------------</td>
</tr>
<tr>
<td>...</td>
</tr>
<tr>
<td>...</td>
</tr>
<tr>
<td>...</td>
</tr>
<tr>
<td>...</td>
</tr>
</tbody>
</table>

Figure 6: Format of the Cryptographically Random Port Range Option
Port set type | continuous, no-continuous
---|---
Stateless | No *
Security | Very good
Implementation | difficult
Friendliness for NAT44 | yes
Sharing ratio | up to 2^16
Revert calculation from port number to PSID at BR | No *
Exclude well known ports | difficult

* It may be possible to find a cryptographic algorithm which can be reversed, e.g. define a reversible one-to-one mapping algorithm. But that is out the scope of this memo. If strong security is required, it may be worth giving this topic further study.

4. Conclusion

TBD.

5. IANA Considerations

This memo includes no request to IANA.

6. Security Considerations

The port set should be as random as possible, in order to make it difficult to predict what the next port will be used, to avoid some potential TCP attack [RFC6056].

7. References

7.1. Normative References


[I-D.ietf-softwire-map-01]


7.2. Informative References

[I-D.bsd-softwire-stateless-port-index-analysis]

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