WebRTC IP Address Handling Extensions for Multicast DNS
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Abstract

This document extends the previous WebRTC IP Address Handling Requirements with new modes that make use of Multicast DNS ICE candidates, and updates the recommendations accordingly.

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1. Introduction

[IPHandling] describes the privacy problems associated with exposing
IP addresses to web applications, but admits that there is no
solution to the issue of exposing private IP addresses that does not
carry a corresponding impact on connectivity.

[mDNSCandidates] introduces a new technique based on Multicast DNS
(mDNS) that obscures private IP addresses with mDNS names. This
solves the privacy issues associated with exposing local IP
addresses, and mitigates most of the aforementioned connectivity
impact.

This document extends the set of modes defined in [IPHandling] with
new options based on the mDNS technique. Different choices are
provided, each with their own benefits and drawbacks.

2. Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT",
"SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this
document are to be interpreted as described in [RFC2119].

3. New Modes

Using the mDNS technique, we define two new modes, namely Mode 2.1
and 2.2. These modes are identical to Mode 2 from [IPHandling], but
the technique from [mDNSCandidates] is used to protect the selected
private IP addresses. Accordingly, the privacy guidelines outlined
in [mDNSCandidates], Section 5 MUST be followed in each new mode in order to prevent accidental disclosure of a private IP address.

3.1. Mode 2.1

The local IPv4 address associated with the preferred interface MUST be replaced with a mDNS name, as described in [mDNSCandidates], Section 3.1. Any local IPv6 addresses associated with the preferred interface MUST also be replaced with mDNS names, unless they are [RFC4941] privacy-preserving addresses.

3.2. Mode 2.2

All local IPv4 and IPv6 addresses MUST be replaced with mDNS names, as described in [mDNSCandidates], Section 3.1.

4. Analysis

The only difference between Mode 2.1 and Mode 2.2 is how [RFC4941] addresses are handled. In either case, a direct connection is possible if the mDNS addresses created for the local IP addresses can be resolved. However, when mDNS fails, either because it is disabled on the network, or the endpoints are not on the same segment, Mode 2.1 may allow a direct connection where Mode 2.2 does not.

The exact impact on applications needs to be determined experimentally. This document will be updated with a specific recommendation once this information is known.

5. Additional Applications

The mDNS technique may also have value even when all network interfaces are used by the ICE agent, i.e., in Mode 1 from [IPHandling], by minimizing the amount of information regarding the local network that is disclosed to the remote peer. Accordingly, a future update of this document may define additional modes that apply the mDNS technique to Mode 1. This is an area for further study.

6. Security Considerations

The modes defined here, on their own, present no new security considerations. Considerations for the mDNS technique are detailed in [mDNSCandidates], Section 6.
7. IANA Considerations

This document requires no actions from IANA.

8. References

8.1. Normative References


8.2. Informative References


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