Extensions to the Generic-Interface MIB

Status of this Memo

This RFC contains definitions of managed objects used as experimental extensions to the generic interfaces structure of MIB-II. This memo is a product of the SNMP Working Group of the Internet Engineering Task Force (IETF). This RFC specifies an IAB standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "IAB Official Protocol Standards" for the standardization state and status of this protocol. Distribution of this memo is unlimited.

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1. Abstract

This memo defines an experimental portion of the Management Information Base (MIB) for use with network management protocols in TCP/IP-based internets. In particular, it defines managed object types as experimental extensions to the generic interfaces structure of MIB-II.

2. The Network Management Framework

The Internet-standard Network Management Framework consists of three components. They are:

RFC 1155 which defines the SMI, the mechanisms used for describing and naming objects for the purpose of management. RFC 1212
defines a more concise description mechanism, which is wholly consistent with the SMI.

RFC 1156 which defines MIB-I, the core set of managed objects for the Internet suite of protocols. RFC 1213, defines MIB-II, an evolution of MIB-I based on implementation experience and new operational requirements.

RFC 1157 which defines the SNMP, the protocol used for network access to managed objects.

The Framework permits new objects to be defined for the purpose of experimentation and evaluation.

3. Objects

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) [7] defined in the SMI. In particular, each object has a name, a syntax, and an encoding. The name is an object identifier, an administratively assigned name, which specifies an object type. The object type together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we often use a textual string, termed the OBJECT DESCRIPTOR, to also refer to the object type.

The syntax of an object type defines the abstract data structure corresponding to that object type. The ASN.1 language is used for this purpose. However, the SMI [3] purposely restricts the ASN.1 constructs which may be used. These restrictions are explicitly made for simplicity.

The encoding of an object type is simply how that object type is represented using the object type’s syntax. Implicitly tied to the notion of an object type’s syntax and encoding is how the object type is represented when being transmitted on the network.

The SMI specifies the use of the basic encoding rules of ASN.1 [8], subject to the additional requirements imposed by the SNMP.

Section 5 contains the specification of all object types in this section of the MIB. The object types are defined using the conventions specified in the SMI, as amended by the extensions specified in [9].
4. Overview

The Internet Standard MIB [4,6] contains a group of management objects pertaining to a network device’s generic network interface(s). These objects are generic in the sense that they apply to all network interfaces, irrespective of the type of communication media and protocols used on such interfaces. This has proved to be necessary but not sufficient; there are efforts underway to define additional MIB objects which are specific to particular media and lower-level (subnetwork-layer and below) protocol stacks.

However, some of these efforts have identified objects which are required (or at least useful), but are not specific to the interface-type on which the effort is focusing. In order to avoid redundancy, it is better that such objects be defined as extensions to the generic interface group, rather than defined in multiple specific-interface-type MIBs.

This memo defines the resultant extensions to the generic interface group. These extensions are spread over three tables: the generic Interface Extension table, the generic Interface Test table, and the generic Receive Address table.

4.1. Generic Interface Extension Table

This table consists of new objects applicable to all types of subnetwork interface.

4.2. Generic Interface Test Table

This section defines objects which allow a network manager to instruct an agent to test an interface for various faults. A few common types of tests are defined in this document but most will be defined elsewhere, dependent on the particular type of interface. After testing, the object ifExtnsTestResult can be read to determine the outcome. If an agent cannot perform the test, ifExtnsTestResult is set to so indicate. The object ifExtnsTestCode can be used to provide further test-specific or interface-specific (or even enterprise-specific) information concerning the outcome of the test. Only one test can be in progress on each interface at any one time. If one test is in progress when another test is invoked, the second test is rejected. Some agents may reject a test when a prior test is active on another interface.

When a test is invoked, the identity of the originator of the request and the request-id are saved by the agent in the objects ifExtnsTestRequestId and ifExtnsTestCommunity. These values remain set until the next test is invoked. In the (rare) event that the
invocation of tests by two network managers were to overlap, then there would be a possibility that the first test’s results might be overwritten by the second test’s results prior to the first results being read. This unlikely circumstance can be detected by a network manager retrieving ifExtnsTestCommunity, and ifExtnsTestRequestId at the same time as the test results are retrieved, and ensuring that the results are for the desired request.

In general, a Management station must not retransmit a request to invoke a test for which it does not receive a response; instead, it properly inspects an agent’s MIB to determine if the invocation was successful. The invocation request is retransmitted only if the invocation was unsuccessful.

Some tests may require the interface to be taken off-line or may even require the agent to be rebooted after completion of the test. In these circumstances, communication with the management station invoking the test may be lost until after completion of the test. The agent should make every effort to transmit a response to the request that invoked the test prior to losing communication. When the agent is restored to normal service, the results of the test are properly made available in the appropriate objects. Note that this requires that the ifIndex value assigned to an interface must be unchanged even if the test causes a reboot. An agent must reject any test for which it cannot, perhaps due to resource constraints, make available at least the minimum amount of information after that test completes.

4.3. Generic Receive Address Table

This table contains objects relating to an interface’s support for receiving packets/frames at more than one address on the same interface.
5. Definitions

RFC1229-MIB DEFINITIONS ::= BEGIN

    --    Extensions to MIB-II's Generic Interface Table

IMPORTS
    experimental, Counter            FROM RFC1155-SMI
    DisplayString, PhysAddress       FROM RFC1213-MIB
    OBJECT-TYPE                      FROM RFC-1212;

    ifExtensions  OBJECT IDENTIFIER ::= { experimental 6 }

    --    Generic Interface Extension Table
    --
    --    This group of objects is mandatory for all types of
    --    subnetwork interface.

    ifExtnsTable  OBJECT-TYPE
        SYNTAX  SEQUENCE OF IfExtnsEntry
        ACCESS not-accessible
        STATUS mandatory
        DESCRIPTION
            "A list of interfaces extension entries.
             The number of entries is given by the value
             of ifNumber, defined in [4,6]."
        ::= { ifExtensions 1 }

    ifExtnsEntry  OBJECT-TYPE
        SYNTAX  IfExtnsEntry
        ACCESS not-accessible
        STATUS mandatory
        DESCRIPTION
            "An extension to the interfaces entry,
             defined in [4,6], containing additional
             objects at the subnetwork layer and below
             for a particular interface."
        INDEX  { ifExtnsIfIndex }
        ::= { ifExtnsTable 1 }

    IfExtnsEntry ::= SEQUENCE {
        ifExtnsIfIndex

        --}
INTEGER,
ifExtnsChipSet
OBJECDT IDENTIFIER,
ifExtnsRevWare
DisplayString,
ifExtnsMulticastsTransmittedOks
Counter,
ifExtnsBroadcastsTransmittedOks
Counter,
ifExtnsMulticastsReceivedOks
Counter,
ifExtnsBroadcastsReceivedOks
Counter,
ifExtnsPromiscuous
INTEGER

ifExtnsIfIndex OBJECT-TYPE
SYNTAX INTEGER
ACCESS read-only
STATUS mandatory
DESCRIPTION
"The value of this object identifies the interface for which this entry contains extended management information. The value of this object for a particular interface has the same value as the ifIndex object, defined in [4,6], for the same interface."
 ::= { ifExtnsEntry 1 }

ifExtnsChipSet OBJECT-TYPE
SYNTAX OBJECT IDENTIFIER
ACCESS read-only
STATUS mandatory
DESCRIPTION
"This object identifies the hardware chip set being used in the interface. The assignment of OBJECT IDENTIFIERs to various types of hardware chip sets is managed by the IANA. If the hardware chip set is unknown, the object identifier unknownChipSet OBJECT IDENTIFIER ::= { 0 0 } is returned. Note that unknownChipSet is a syntactically valid object identifier, and any conformant implementation of ASN.1 and the BER must be able to generate and
recognize this value."

::= { ifExtnsEntry 2 }

ifExtnsRevWare OBJECT-TYPE
SYNTAX DisplayString (SIZE (0..255))
ACCESS read-only
STATUS mandatory
DESCRIPTION
"An arbitrary octet string that describes
the firmware version of this interface.
It is intended that this should be human
readable. It must only contain ASCII
printable characters. Typically this
will be the firmware version of the main
interface software."

::= { ifExtnsEntry 3 }

ifExtnsMulticastsTransmittedOks OBJECT-TYPE
SYNTAX Counter
ACCESS read-only
STATUS mandatory
DESCRIPTION
"The count of frames successfully
transmitted to a subnetwork or link-layer
multicast destination address other than a
broadcast address. For a MAC layer protocol,
this includes both Group and Functional
addresses."

::= { ifExtnsEntry 4 }

ifExtnsBroadcastsTransmittedOks OBJECT-TYPE
SYNTAX Counter
ACCESS read-only
STATUS mandatory
DESCRIPTION
"The count of frames successfully
transmitted to a subnetwork or link-layer
broadcast addresses. It does not include
frames sent to a multicast address."

::= { ifExtnsEntry 5 }

ifExtnsMulticastsReceivedOks OBJECT-TYPE
SYNTAX Counter
ACCESS read-only
STATUS mandatory
DESCRIPTION
"The count of frames successfully received
that are directed to an active subnetwork
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[Page 7]
or link-layer multicast address (for a MAC layer protocol, this includes both Group and Functional addresses). This does not include frames directed to a broadcast address, nor frames received with errors."

::= { ifExtnsEntry 6 }

ifExtnsBroadcastsReceivedOks OBJECT-TYPE
SYNTAX Counter
ACCESS read-only
STATUS mandatory
DESCRIPTION
"The count of frames successfully received that are directed to a subnetwork or link-layer broadcast address. This does not include frames received with errors."

::= { ifExtnsEntry 7 }

ifExtnsPromiscuous OBJECT-TYPE
SYNTAX INTEGER {
  true(1),
  false(2)
}
ACCESS read-only -- Note: agent implementors are encouraged to extend this access to read-write if that makes sense in their agent.
STATUS mandatory
DESCRIPTION
"This object has a value of false(2) if this interface only accepts packets/frames that are addressed to this station. This object has a value of true(1) when the station accepts all packets/frames transmitted on the media. The value true(1) is only legal on certain types of media. If legal, setting this object to a value of true(1) may require the interface to be reset before becoming effective."

::= { ifExtnsEntry 8 }

--

-- Generic Interface Test Table
--

-- This group of objects is optional, but if the table is implemented, all objects in the table must be implemented.
ifExtnsTestTable OBJECT-TYPE
SYNTAX  SEQUENCE OF IfExtnsTestEntry
ACCESS  not-accessible
STATUS  mandatory
DESCRIPTION
"This table contains one entry per interface."
 ::= { ifExtensions 2 }

ifExtnsTestEntry OBJECT-TYPE
SYNTAX  IfExtnsTestEntry
ACCESS  not-accessible
STATUS  mandatory
DESCRIPTION
"An entry containing objects for invoking tests on an interface."
INDEX   { ifExtnsTestIfIndex }
 ::= { ifExtnsTestTable 1 }

IfExtnsTestEntry ::= SEQUENCE {
   ifExtnsTestIfIndex
      INTEGER,
   ifExtnsTestCommunity
      OCTET STRING,
   ifExtnsTestRequestId
      INTEGER,
   ifExtnsTestType
      OBJECT IDENTIFIER,
   ifExtnsTestResult
      INTEGER,
   ifExtnsTestCode
      OBJECT IDENTIFIER
}

ifExtnsTestIfIndex OBJECT-TYPE
SYNTAX  INTEGER
ACCESS  read-only
STATUS  mandatory
DESCRIPTION
"The value of this object identifies the interface for which this entry contains information on interface tests. The value of this object for a particular interface has the same value as the ifIndex object, defined in [4,6], for the same interface."
 ::= { ifExtnsTestEntry 1 }
ifExtnsTestCommunity OBJECT-TYPE
SYNTAX OCTET STRING
ACCESS read-only
STATUS mandatory
DESCRIPTION
"This object contains the name of the SNMP authentication community [5] which was used to authenticate the SNMP Message which invoked the current or most recent test on this interface. If the authentication community is unknown or undefined, this value contains the zero-length string."
 ::= { ifExtnsTestEntry 2 }

ifExtnsTestRequestId OBJECT-TYPE
SYNTAX INTEGER
ACCESS read-only
STATUS mandatory
DESCRIPTION
"This object contains the value of the request-id field in the SNMP PDU [5] which invoked the current or most recent test on this interface. If the request-id is unknown or undefined, this value contains the value zero."
 ::= { ifExtnsTestEntry 3 }

ifExtnsTestType OBJECT-TYPE
SYNTAX OBJECT IDENTIFIER
ACCESS read-write
STATUS mandatory
DESCRIPTION
"A control variable used to start and stop operator-initiated interface tests. Most OBJECT IDENTIFIER values assigned to tests are defined elsewhere, in association with specific types of interface. However, this document assigns a value for a full-duplex loopback test, and defines the special meanings of the subject identifier:

noTest OBJECT IDENTIFIER ::= { 0 0 }

When the value noTest is written to this object, no action is taken unless a test is in progress, in which case the test is aborted. Writing any other value to this object is only valid when no test is
currently in progress, in which case the indicated test is initiated.
Note that noTest is a syntactically valid object identifier, and any conformant implementation of ASN.1 and BER must be able to generate and recognize this value.

When read, this object always returns the most recent value that ifExtnsTestType was set to. If it has not been set since the last initialization of the network management subsystem on the agent, a value of noTest is returned."

```::= { ifExtnsTestEntry 4 }
```

wellKnownTests OBJECT IDENTIFIER ::= { ifExtensions 4 }

```-- full-duplex loopback test
testFullDuplexLoopBack OBJECT IDENTIFIER ::= { wellKnownTests 1 }
```

ifExtnsTestResult OBJECT-TYPE
SYNTAX INTEGER {
  none(1),  -- no test yet requested
  success(2),
  inProgress(3),
  notSupported(4),
  unAbleToRun(5),  -- due to state of system
  aborted(6),
  failed(7)
}

ACCESS  read-only
STATUS  mandatory
DESCRIPTION
"This object contains the result of the most recently requested test, or the value none(1) if no tests have been requested since the last reset. Note that this facility provides no provision for saving the results of one test when starting another, as could be required if used by multiple managers concurrently."

```::= { ifExtnsTestEntry 5 }
```

ifExtnsTestCode OBJECT-TYPE
SYNTAX OBJECT IDENTIFIER
ACCESS  read-only
STATUS  mandatory
DESCRIPTION
"This object contains a code which contains more specific information on the test result, for example an error-code after a failed test. Error codes and other values this object may take are specific to the type of interface and/or test. However, one subject identifier:

testCodeUnknown OBJECT IDENTIFIER ::= { 0 0 }

for use if no additional result code is available.
Note that testCodeUnknown is a syntactically valid object identifier, and any conformant implementation of ASN.1 and the BER must be able to generate and recognize this value."

::= { ifExtnsTestEntry 6 }

-- Generic Receive Address Table
--
-- This group of objects is mandatory for all types of interfaces which can receive packets/frames addressed to more than one address.

ifExtnsRcvAddrTable OBJECT-TYPE
SYNTAX SEQUENCE OF IfExtnsRcvAddrEntry
ACCESS not-accessible
STATUS mandatory
DESCRIPTION
"This table contains an entry for each address (broadcast, multicast, or uni-cast) for which the system will receive packets/frames on a particular interface. When an interface is operating in promiscuous mode, entries are only required for those addresses for which the system would receive frames were it not operating in promiscuous mode."

::= { ifExtensions 3 }

ifExtnsRcvAddrEntry OBJECT-TYPE
SYNTAX IfExtnsRcvAddrEntry
ACCESS not-accessible
STATUS mandatory
DESCRIPTION
"A list of objects identifying an address for which the system will accept packets/
frames on a particular interface.

INDEX  { ifExtnsRcvAddrIfIndex, ifExtnsRcvAddress }
::= { ifExtnsRcvAddrTable 1 }

ifExtnsRcvAddrEntry ::= 
  SEQUENCE {
    ifExtnsRcvAddrIfIndex
      INTEGER,
    ifExtnsRcvAddress
      PhysAddress,
    ifExtnsRcvAddrStatus
      INTEGER
  }

ifExtnsRcvAddrIfIndex OBJECT-TYPE
  SYNTAX  INTEGER
  ACCESS  read-only
  STATUS  mandatory
  DESCRIPTION "The value of ifIndex, defined in [4,6], of an interface which recognizes this entry’s address."
::= { ifExtnsRcvAddrEntry 1 }

ifExtnsRcvAddress OBJECT-TYPE
  SYNTAX  PhysAddress
  ACCESS  read-only
  STATUS  mandatory
  DESCRIPTION "An address for which the system will accept packets/frames on this entry’s interface."
::= { ifExtnsRcvAddrEntry 2 }

ifExtnsRcvAddrStatus OBJECT-TYPE
  SYNTAX  INTEGER { 
    other(1),
    invalid(2),
    volatile(3),
    nonVolatile(4)
  }
  ACCESS  read-write
  STATUS  mandatory
  DESCRIPTION "This object has the value nonVolatile(4) for those entries in the table which are valid and will not be deleted by the next restart of the managed system. Entries having the value volatile(3) are valid"
and exist, but have not been saved, so that will not exist after the next restart of the managed system. Entries having the value other(1) are valid and exist but are not classified as to whether they will continue to exist after the next restart. Entries having the value invalid(2) are invalid and do not represent an address for which an interface accepts frames.

Setting an object instance to one of the values other(1), volatile(3), or nonVolatile(4) causes the corresponding entry to exist or continue to exist, and to take on the respective status as regards the next restart of the managed system.

Setting an object instance to the value invalid(2) causes the corresponding entry to become invalid or cease to exist.

It is an implementation-specific matter as to whether the agent removes an invalidated entry from the table. Accordingly, management stations must be prepared to receive tabular information from agents that corresponds to entries not currently in use. Proper interpretation of such entries requires examination of the relevant ifExtndsRcvAddrStatus object instance."

DEFVAL  
{ volatile }
::= { ifExtndsRcvAddrEntry 3 }
7. References


8. Security Considerations

Security issues are not discussed in this memo.
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