Definitions of Managed Objects
for SNA NAUs using SMIv2

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

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1. Introduction

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it defines objects for managing the configuration, monitoring and control of Physical Units (PUs) and Logical Units (LUs) in an SNA environment. PUs and LUs are two types of Network Addressable Units (NAUs) in the logical structure of an SNA network. NAUs are the origination or destination points for SNA data streams. This memo identifies managed objects for PU Type 1.0, 2.0 and Type 2.1 and LU Type 0, 1, 2, 3, 4, 7. The generic objects defined here can also be used to manage LU 6.2 and any LU-LU session. The SNA terms and overall architecture are documented in [1].

2. The SNMPv2 Network Management Framework

The SNMPv2 Network Management Framework consists of four major components. They are:

- **RFC 1442** [2] which defines the SMI, the mechanisms used for describing and naming objects for the purpose of management.

- **STD 17, RFC 1213** [3] defines MIB-II, the core set of managed objects for the Internet suite of protocols.

- **RFC 1445** [4] which defines the administrative and other architectural aspects of the framework.

- **RFC 1448** [5] which defines the protocol used for network access to managed objects.

The Framework permits new objects to be defined for the purpose of experimentation and evaluation.

2.1. Object Definitions

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) defined in the SMI (RFC 1442 [2]). In particular, each object type is named by an OBJECT IDENTIFIER, an administratively assigned name. The object type together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we often use a textual string, termed the descriptor, to refer to the object type.
3. Overview

This document identifies the proposed set of objects for managing the configuration, monitoring and control of Physical Units (PUs) and Logical Units (LUs) in an SNA environment. In this document, the name "Node" is used to describe SNA Node Type 1.0, 2.0 and Type 2.1 and the name "LU" is used to describe Logical Unit of Type 0, 1, 2, 3, 4, 7 and 6.2. Note however that only objects common to all PU and LU types are covered here and LU 6.2 specific objects are not included in this MIB module.

Highlights of the management functions supported by the SNANAU MIB module include the following:

- Creation/deletion of Nodes and LUs via the RowStatus objects in the snaNodeAdminTable and in the snaLuAdminTable.
- Creation/deletion of table entries associating Node instances with link instances via the RowStatus object in the snaNodeLinkAdminTable.
- Activation/Deactivation of Nodes via the AdminState object in the snaNodeAdminTable.
- Deactivation of sessions via the AdminState object in the snaLuSessnTable.
- Monitoring and modification of parameters related to Nodes, LUs, and Node/link associations.
- Monitoring of session operational parameters.
- PU2.0 operational statistics.
- Session operational statistics.
- RTM statistics.
- Traps for:
  - Node state change
  - Node activation failure
  - LU state change
  - LU session BIND failure.
This MIB module does not support:

- creation of links - the SNA DLC MIB [6] supports management capabilities for links,
- activation or deactivation of LUs, nor
- activation of sessions.

3.1. Applying MIB II to managing SNA NAUs

This section identifies how MIB II objects, specifically the MIB II system group, will be used in SNMP-based management of SNA NAUs. The MIB II system group applies to the SNMP Agent. The following object is from the MIB II system group:

 sysUpTime: clock in the SNMP Agent/proxy-Agent; expressed in TimeTicks (1/100s of a seconds).

This MIB module uses the TimeStamp TEXTUAL-CONVENTION which is defined in the SNMPv2 Textual Conventions (RFC 1443 [7]) as "the value of MIB II's sysUpTime object when a specific occurrence happens." The specific occurrences related to SNA NAU management are defined in this MIB module.

3.2. SNANAU MIB Structure

The SNANAU MIB module contains three groups of objects:

- snaNode - objects related to Node configuration, monitoring and control.
- snaLu - objects related to LU definition, monitoring and control.
- snaMgtTools - objects related to specific management tools well known in SNA environment.

These groups are described below in more detail.

The objects related to PUs and LUs are organized into two types of tables: the Admin and Oper tables.

The "Admin" table contains parameters which are used by a Management Station to affect the operation of the SNA service. Some parameters are used to initialize and configure the SNA service at the next startup, while others can take effect immediately. A Management Station can dynamically define SNA resources (PUs, LUs) by creating
new entries in the Admin table. It uses a special object, AdminState, to control the desired state of a defined PU or LU Session resource. Note that this MIB does not allow the manipulation of an LU’s operational state.

The "Oper" table is an extension (augment) of the corresponding Admin table. It contains objects which correspond to the values of parameters currently used by the SNA system.

3.2.1. snaNode group

The snaNode group consists of the following tables:

1) snaNodeAdminTable This table contains objects which describe the configuration parameters of an SNA Node. Link-specific configuration objects are contained in a separate MIB module (e.g., the SNA DLC MIB module) corresponding to link type. Entries in this table can be created, modified and deleted by either an Agent or a Management Station. The snaNodeAdminRowStatus object describes the status of an entry and is used to change the status of that entry.

   The snaNodeAdminState object describes the desired operational state of a Node and is used to change the operational state of a Node.

   How an Agent or a Management Station obtains the initial value of each object at creation time is an implementation specific issue not addressed in this memo.

   For each entry in the snaNodeAdminTable, there is a corresponding entry in the snaNodeOperTable. While the objects in this table describe the desired or configured operational values of the SNA Node, the actual runtime values are contained in snaNodeOperTable.

2) snaNodeOperTable - Each row contains runtime and operational state variables for a Node. It is an extension of snaNodeAdminTable and as such uses the same index. The rows in this table are created by an Agent as soon as the entry in the Admin Table become ‘active’. The entries in this table cannot be modified by a Management Station.

3) snaPu20StatsTable - Each row contains statistics variables (counters) for a PU 2.0. The entries in this table are indexed by snaNodeAdminIndex. The rows in this table are created by an Agent as soon as the corresponding entry in the snaNodeAdminTable becomes ‘active’.
4) snaNodeLinkAdminTable - This table contains all references to link-specific tables. If a Node is configured with multiple links, then it will have multiple entries in this table. The entries in this table can be generated initially, after startup of SNA service, by the Agent which uses information from Node configuration file. Subsequent modifications of parameters, creation of new Node link entries and deletion of entries is possible. The modifications to this table can be saved in the Node configuration file for the next startup (i.e., restart or next initialization) of SNA service, but the mechanism for this function is not defined in this memo. Each entry contains the configuration information that associates a Node instance to one link instance. The entries are indexed by snaNodeAdminIndex and snaNodeLinkAdminIndex.

5) snaNodeLinkOperTable - This table contains all references to link-specific tables for operational parameters. If the Node is configured for multiple links, then it will have multiple entries in this table. This table augments the snaNodeLinkAdminTable.

6) snaNodeTraps - Two traps are defined for Nodes. The snaNodeStateChangeTrap indicates that the operational state of a Node has changed. The snaNodeActFailTrap indicates the failure of ACTPU received from host.

3.2.2. snaLu group

The snaLu group consists of the following tables:

1) snaLuAdminTable - Table containing LU configuration information. The rows in this table can be created and deleted by a Management Station. Only objects which are common to all types of LUs are included in this table. The entries are indexed by Node and LU indices.

2) snaLuOperTable - Table containing dynamic runtime information and control variables relating to LUs. Only objects which are common to all types of LUs are included in this table. This table augments the snaLuAdminTable.

3) snaLuSessnTable - This is a table containing objects which describe the operational state of LU-LU sessions. Only objects which are common to all types of LU-LU sessions are included in this table. When a session enters the state ‘pending-bind (2)’, the corresponding entry in the session table is created by the Agent. When the session state becomes ‘unbound (1)’, then the session will be removed from the session table by the Agent. Entries are indexed by Node, Link, LU and session indices.
4) snaLuSessnStatsTable - Table containing dynamic statistics information relating to LU-LU sessions. The entries in this table augment the entries in the snaLuSessnTable and cannot be created by a Management Station.

5) snaLuTraps - Two traps are defined for LUs. The snaLuStateChangeTrap indicates that the operational state of an LU has changed. The snaLuSessnBindFailTrap indicates the failure of a BIND request.

3.2.3. snaMgtTools group

This is an optional group. The snaMgtTools group consists of the following table:

1) snaLuRtmTable Each row contains Response Time Monitor (RTM) variables for an LU. The table is indexed by Node and LU indices. Entries correspond to LU 2 entries in the snaLuAdminTable. A Management Station can read collection of RTM statistics for a given LU.

3.2.4. Conformance statement

Compliance of the SNMPv2 management entity to the SNANAU MIB is defined in terms of following conformance units called groups.

Unconditionally mandatory groups: snaNodeGroup, snaLuGroup, snaSessionGroup.

Conditionally mandatory groups: snaPu20Group - mandatory only for those entities which implement PU type 2.0. The snaMgtToolsRtmGroup - mandatory only for those entities which implement LU type 2 and RTM.

Refinement of requirements for objects access: an Agent which does not implement row creation for snaNodeAdminTable snaNodeLinkAdminTable and snaLuAdminTable must at least support object modification requests (i.e., read-write access instead of read-create).

3.3. SNANAU MIB special feature

This section describes the mechanism used for row creation in the Admin tables and also presents critical state transitions for PUs, LUs and Sessions.
3.3.1. Row Creation mechanism

The row creation mechanism for the Admin tables in this MIB module is based on the use of the RowStatus object. Restriction of some operations for specific tables are described in each table. In particular, before accepting the 'destroy' value for an entry, an Agent has to verify the operational state of the corresponding entry in the Oper table.

3.3.2. State Diagrams

The following state diagram models the state transitions for Nodes. When a row is created by a Management Station, an Agent creates the Oper table entry for that Node with the OperState equal to 'inactive'. An Agent cannot accept any operations for that Node until the RowStatus is set to 'active'.

```
OperState -> inactive active waiting stopping
-------------I-----------I----------I---------I---------
AdminState: I     I     I     I
active    I active I active I waiting I no
I     I     I     I
inactive I inactive I stopping I inactive I stopping
I or inactive I
```

The following state diagram models state transitions for Sessions. When a session goes to the 'unbound' state [1], the corresponding entry will be removed from the Session table by the Agent.

```
OperState -> unbound pending-bind bound pending-unbind
-------------I-----------I----------I---------I---------
AdminState: I     I     I     I
bound     I no    I no    I no    I no
I     I     I     I
unbound I unbound I unbound I unbound I unbound
```
4. Object Definitions

SNA-NAU-MIB DEFINITIONS ::= BEGIN

-- This MIB module contains objects necessary
-- for management of the following SNA devices: PU types 1.0, 2.0, 2.1
-- and LU types 0, 1, 2, 3, 4, 7.  It also contains generic objects
-- which can be used to manage LU 6.2.

-- Naming conventions in this document:
-- The following names are used in object descriptors according to
-- SNA conventions.
-- The name 'PU' or 'Node' is used to describe Node type 1.0, 2.0 or
-- 2.1.
-- The name 'LU' is used to describe Logical Unit of type 0,1,2,3,
-- 4,7 or 6.2.

IMPORTS
DisplayString, RowStatus, TimeStamp, InstancePointer
FROM SNMPv2-TC
Counter32, Gauge32, Integer32,
OBJECT-TYPE, MODULE-IDENTITY, NOTIFICATION-TYPE
FROM SNMPv2-SMI

MODULE-COMPLIANCE, OBJECT-GROUP
FROM SNMPv2-CONF;

snanauMIB MODULE-IDENTITY
LAST-UPDATED "9402041800Z"
ORGANIZATION "IETF SNA NAU MIB Working Group"
CONTACT-INFO
"Zbigniew Kielczewski
eicon Technology Inc.
2196 32nd Avenue
Lachine, Que  H8T 3H7
Canada
Tel: 1 514 631 2592
E-mail: zbig@eicon.qc.ca

Deirdre Kostick
Bell Communications Research
Red Bank, NJ 07701

Tel: 1 908 758 2642
DESCRIPTION
"This is the MIB module for objects used to
manage SNA devices."

::= { mib-2 34 }

-- The SNANAU MIB module contains an objects part and a conformance part.
-- Objects are organized into the following groups:
-- (1) snaNode group,
-- (2) snaLU group,
-- (3) snaMgtTools group.

snanauObjects  OBJECT IDENTIFIER ::= { snanauMIB 1 }

  snaNode  OBJECT IDENTIFIER ::= { snanauObjects 1 }
  snaLu  OBJECT IDENTIFIER ::= { snanauObjects 2 }
  snaMgtTools  OBJECT IDENTIFIER ::= { snanauObjects 3 }

-- *************************************************
-- snaNode group
--
-- It contains Managed Objects related to any type of Node and
-- some specific objects for Node Type 2.0.
-- *************************************************

-- *************************************************
-- The following table contains generic Node configuration
-- parameters.
-- *************************************************

snaNodeAdminTable  OBJECT-TYPE
SYNTAX  SEQUENCE OF SnaNodeAdminEntry
MAX-ACCESS  not-accessible
STATUS  current
DESCRIPTION
"This table contains objects which describe the
configuration parameters for an SNA Node. Link
specific configuration objects are contained in
a separate MIB module (e.g., SNA DLC MIB)"
corresponding to the link type. The table snaNodeAdminLinkTable contains objects which identify the relationship between node instances and link instances.

The entries (i.e., rows) in this table can be created by either an Agent or a Management Station. The Management Station can do this through setting the appropriate value in the snaNodeAdminRowStatus.

The snaNodeAdminRowStatus object describes the status of an entry and is used to change the status of an entry. The entry is deleted by an Agent based on the value of the snaNodeAdminRowStatus.

The snaNodeAdminState object describes the desired operational state of a Node and is used to change the operational state of a Node. For example, such information may be obtained from a configuration file.

How an Agent or a Management Station obtains the initial value of each object at creation time is an implementation specific issue.

For each entry in this table, there is a corresponding entry in the snaNodeOperTable. While the objects in this table describe the desired or configured operational values of the SNA Node, the actual runtime values are contained in snaNodeOperTable.

::= { snaNode 1 }

snaNodeAdminEntry OBJECT-TYPE
SYNTAX  SnaNodeAdminEntry
MAX-ACCESS not-accessible
STATUS  current
DESCRIPTION
"An entry contains the configuration parameters for one SNA Node instance. The objects in the entry have read-create access. An entry can be created, modified or deleted. The object snaNodeAdminRowStatus is used (i.e., set) to create or delete a row entry."

INDEX  { snaNodeAdminIndex }
::= { snaNodeAdminTable 1 }

SnaNodeAdminEntry ::= SEQUENCE {
  snaNodeAdminIndex
  ...
snanNodeAdminIndex OBJECT-TYPE
SYNTAX   Integer32
MAX-ACCESS not-accessible
STATUS   current
DESCRIPTION
"Index used to uniquely identify each Node instance. If an Agent creates the entry, then it will assign this number otherwise a Management Station generates a random number when it reserves the entry for creation."
::= { snaNodeAdminEntry 1 }

snanNodeAdminName OBJECT-TYPE
SYNTAX   DisplayString (SIZE(0..17))
MAX-ACCESS read-create
STATUS   current
DESCRIPTION
"The value indicates the desired name of the Node for use during Node activation. In Type 2.1 networks, this is a fully-qualified name, meaning that the Node name is preceded by the NetId (if
present) with a period as the delimiter.

A write operation to this object will not change the operational value reflected in snaNodeOperName until the Node has been re-activated (e.g., after the next initialization of the SNA services).

::= { snaNodeAdminEntry 2 }

snaNodeAdminType OBJECT-TYPE
SYNTAX  INTEGER {
    other(1),
    pu10(2),
    pu20(3),
    t21len(4),
    endNode(5),
    networkNode(6)
}
MAX-ACCESS  read-create
STATUS  current
DESCRIPTION
"The value indicates the type of SNA Node.

A write operation to this object will not change the operational value reflected in snaNodeOperType until the Node has been re-activated (e.g., after the next initialization of the SNA services)."

::= { snaNodeAdminEntry 3 }

snaNodeAdminXidFormat OBJECT-TYPE
SYNTAX  INTEGER {
    format0(1),
    format1(2),
    format3(3)
}
MAX-ACCESS  read-create
STATUS  current
DESCRIPTION
"The value indicates the type of XID format used for this Node.
Note that there is no format type 2.

A write operation to this object will not change the operational value reflected in snaNodeOperAdminXidFormat until the Node has been re-activated (e.g., after the next initialization of the SNA services)."
::= { snaNodeAdminEntry 4 }

snaNodeAdminBlockNum OBJECT-TYPE
SYNTAX  DisplayString (SIZE(3))
MAX-ACCESS  read-create
STATUS  current
DESCRIPTION
"The value indicates the block number for this Node instance. It is the first 3 hexadecimal digits of the SNA Node id.

A write operation to this object will not change the operational value reflected in snaNodeOperBlockNum until the Node has been re-activated (e.g., after the next initialization of the SNA services)."

::= { snaNodeAdminEntry 5 }

snaNodeAdminIdNum OBJECT-TYPE
SYNTAX  DisplayString (SIZE(5))
MAX-ACCESS  read-create
STATUS  current
DESCRIPTION
"The value indicates the ID number for this Node instance. This is the last 5 hexadecimal digits of the SNA Node id.

A write operation to this object will not change the operational value reflected in snaNodeOperIdNum until the Node has been re-activated (e.g., after the next initialization of the SNA services)."

::= { snaNodeAdminEntry 6 }

snaNodeAdminEnablingMethod OBJECT-TYPE
SYNTAX  INTEGER {
    other (1),
    startup (2),
    demand (3),
    onlyMS (4)
}
MAX-ACCESS  read-create
STATUS  current
DESCRIPTION
"The value indicates how the Node should be activated for the first time. The values have the following meanings:
other (1) - may be used for proprietary methods
not listed in this enumeration,
startup (2) - at SNA services’ initialization time
(this is the default),
demand (3) - only when LU is requested by application,
or
onlyMS (4) - by a Management Station only.

A write operation to this object may immediately
change the operational value reflected
in snaNodeOperEnablingMethod depending
on the Agent implementation. If the Agent
implementation accepts immediate changes, then the
behavior of the Node changes immediately and not only
after the next system startup of the SNA services.
An immediate change may only apply when the
current value ‘demand (3)’ is changed to ‘onlyMS (4)’
and vice versa."

 ::= { snaNodeAdminEntry 7 }

snaNodeAdminLuTermDefault OBJECT-TYPE
SYNTAX INTEGER {
   unbind (1),
   termself (2),
   rshutd (3),
   poweroff(4)
}
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"The value indicates the desired default method
used to deactivate LUs for this Node
For LU6.2s, ‘unbind(1)’ is the only valid value.

unbind(1) - terminate the LU-LU session by sending
an SNA UNBIND request.
termself(2) - terminate the LU-LU session by sending
an SNA TERM-SELF (Terminate Self) request on
the SSCP-LU session. The SSCP will inform the
remote session LU partner to send an UNBIND
request to terminate the session.
rshutd(3) - terminate the LU-LU session by sending
an SNA RSHUTD (Request ShutDown) request to
the remote session LU partner. The remote LU
will then send an UNBIND request to terminate
the session.
poweroff(4) - terminate the LU-LU session by sending
either an SNA LUSTAT (LU Status) request on
the LU-LU session or an SNA NOTIFY request on
the SSCP-LU session indicating that the LU has
been powered off. Sending both is also
acceptable. The result should be that the
remote session LU partner will send an UNBIND
to terminate the session.

The default behavior indicated by the value of this
object may be overridden for an LU instance. The
override is performed by setting the snaLuAdminTerm
object instance in the snaLuAdminTable to the desired
value.

A write operation to this object may immediately
change the operational value reflected
in snaNodeOperLUTermDefault depending
on the Agent implementation."

::= { snaNodeAdminEntry 8 }

snaNodeAdminMaxLu OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS  read-create
STATUS  current
DESCRIPTION
"The maximum number of LUs that may be
activated for this Node. For PU2.1, this object
refers to the number of dependent LUs.

A write operation to this object will
not change the operational value reflected
in snaNodeOperMaxLu until the Node has
been re-activated (e.g., after the next initialization
of the SNA services)."

::= { snaNodeAdminEntry 9 }

snaNodeAdminHostDescription OBJECT-TYPE
SYNTAX  DisplayString (SIZE(0..128))
MAX-ACCESS  read-create
STATUS  current
DESCRIPTION
"The value identifies the remote host associated
with this Node. Since SSCP Id’s may not be unique
across hosts, the host description
is required to uniquely identify the SSCP.
This object is only applicable to PU2.0 type
Nodes. If the remote host is unknown, then the
value is the null string.
A write operation to this object may immediately change the operational value reflected in snaNodeOperHostDescription depending on the Agent implementation.

::= { snaNodeAdminEntry 10 }

snaNodeAdminStopMethod OBJECT-TYPE
SYNTAX INTEGER {
  other (1),
  normal (2),
  immed (3),
  force (4)
}
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"The value indicates the desired method to be used by the Agent to stop a Node (i.e., change the Node’s operational state to inactive(1) ).

The values have the following meaning:

other (1) - used for proprietary methods not listed in this enumeration.
normal(2) - deactivate only when there is no more activity on this Node (i.e., all data flows have been completed and all sessions have been terminated).
immed(3) - deactivate immediately regardless of current activities on this Node. Wait for deactivation responses (from remote Node) before changing the Node state to inactive.
force(4) - deactivate immediately regardless of current activities on this Node. Do not wait for deactivation responses (from remote Node) before changing the Node state to inactive.

A write operation to this object may immediately change the operational value reflected in snaNodeOperStopMethod depending on the Agent implementation."

::= { snaNodeAdminEntry 11 }

snaNodeAdminState OBJECT-TYPE
SYNTAX INTEGER {
  inactive (1),
  active (2)
}
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"The value indicates the desired operational state of the SNA Node. This object is used by the Management Station to activate or deactivate the Node.

If the current value in snaNodeOperState is ‘active (2)’, then setting this object to ‘inactive (1)’ will initiate the Node shutdown process using the method indicated by snaNodeOperStopMethod.

If the current value in snaNodeOperState is ‘inactive (1)’, then setting this object to ‘active (2)’ will initiate the Node’s activation.

A Management Station can always set this object to ‘active (2)’ irrespective of the value in the snaOperEnablingMethod."

::= { snaNodeAdminEntry 12 }

snaNodeAdminRowStatus OBJECT-TYPE
SYNTAX RowStatus
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"This object is used by a Management Station to create or delete the row entry in the snaNodeAdminTable following the RowStatus textual convention.

Upon successful creation of the row, an Agent automatically creates a corresponding entry in the snaNodeOperTable with snaNodeOperState equal to ‘inactive (1)’.

Row deletion can be Management Station or Agent initiated:
(a) The Management Station can set the value to ‘destroy (6)’ only when the value of snaNodeOperState of this Node instance is ‘inactive (1)’. The Agent will then delete the rows corresponding to this Node instance from the snaNodeAdminTable and the snaNodeOperTable.
(b) The Agent detects that a row is in the
'notReady (3)' state for greater than a
default period of 5 minutes.
(c) All rows with the snaNodeAdminRowStatus object’s
value of 'notReady (3)' will be removed upon the
next initialization of the SNA services.

::= { snaNodeAdminEntry 13 }

-- *******************************************************
-- The following object is updated when there is a change to
-- the value of any object in the snaNodeAdminTable.
-- *******************************************************

snaNodeAdminTableLastChange OBJECT-TYPE
SYNTAX TimeStamp
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The value indicates the timestamp
(e.g., the Agent’s sysUpTime value) of the last
change made to any object in the snaNodeAdminTable,
including row deletions/additions (e.g., changes to
snaNodeAdminRowStatus values).

This object can be used to reduce frequent
retrievals of the snaNodeAdminTable by a Management
Station. It is expected that a Management Station
will periodically poll this object and compare its
current value with the previous one. A difference
indicates that some Node configuration information
has been changed. Only then will the Management
Station retrieve the entire table."

::= { snaNode 2 }

-- *******************************************************
-- The following table contains Node operational parameters.
-- *******************************************************

snaNodeOperTable OBJECT-TYPE
SYNTAX SEQUENCE OF SnaNodeOperEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"This table contains the dynamic parameters which
have read-only access. These objects reflect the
actual status of the Node. The entries in this
table cannot be created or modified by a
Management Station.

This table augments the snaNodeAdminTable.

::= { snaNode 3 }

snaNodeOperEntry OBJECT-TYPE
SYNTAX SnaNodeOperEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"The entry contains parameters which describe the
state of one Node. The entries are created by the
Agent. They have read-only access."
AUGMENTS { snaNodeAdminEntry }
::= { snaNodeOperTable 1 }

SnaNodeOperEntry ::= SEQUENCE {
    snaNodeOperName
        DisplayString,
    snaNodeOperType
        INTEGER,
    snaNodeOperXidFormat
        INTEGER,
    snaNodeOperBlockNum
        DisplayString,
    snaNodeOperIdNum
        DisplayString,
    snaNodeOperEnablingMethod
        INTEGER,
    snaNodeOperLuTermDefault
        INTEGER,
    snaNodeOperMaxLu
        Integer32,
    snaNodeOperHostDescription
        DisplayString,
    snaNodeOperStopMethod
        INTEGER,
    snaNodeOperState
        INTEGER,
    snaNodeOperHostSscpId
        OCTET STRING,
    snaNodeOperStartTime
        TimeStamp,
    snaNodeOperLastStateChange
        TimeStamp,
    snaNodeOperActFailures
        Counter32,
    snaNodeOperActFailureReason
        INTEGER}
snaNodeOperName OBJECT-TYPE
SYNTAX  DisplayString (SIZE(0..17))
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"The value identifies the current name of the Node. In Type 2.1 networks, this is a fully-qualified name, meaning that the Node name is preceded by the NetId (if present) with a period as the delimiter."
 ::= { snaNodeOperEntry 1 }

snaNodeOperType OBJECT-TYPE
SYNTAX  INTEGER {
    other(1),
    pu10(2),
    pu20(3),
    t21LEN(4),
    endNode(5),
    networkNode(6)
 }
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"The value identifies the current type of the Node."
 ::= { snaNodeOperEntry 2 }

snaNodeOperXidFormat OBJECT-TYPE
SYNTAX  INTEGER  {
    format0 (1),
    format1 (2),
    format3 (3)
 }
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"The value identifies the type of XID format currently used for this Node. Note that there is no format type 2."
 ::= { snaNodeOperEntry 3 }

snaNodeOperBlockNum OBJECT-TYPE
SYNTAX  DisplayString (SIZE(3))
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"The value identifies the block number for this Node instance. It is the first 3 hexadecimal digits of the SNA Node id."

::= { snaNodeOperEntry 4 }

snaNodeOperIdNum OBJECT-TYPE
SYNTAX  DisplayString (SIZE(5))
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"The value identifies the ID number for this Node instance. This is the last 5 hexadecimal digits of the SNA Node id."

::= { snaNodeOperEntry 5 }

snaNodeOperEnablingMethod OBJECT-TYPE
SYNTAX  INTEGER {
other (1),
startup (2),
demand (3),
onlyMS (4)
}
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"The value indicates how the Node is activated for the first time.
The values have the following meanings:
other (1)  - not at boot time, LU activation or by a Management Station;
startup (2) - at SNA services’ initialization time (this is the default),
demand (3)  - only when LU is requested by application,
onlyMS (4) - by a network Management Station only."

::= { snaNodeOperEntry 6 }

snaNodeOperLuTermDefault OBJECT-TYPE
SYNTAX  INTEGER {
unbind (1),
termsel (2),
rshutd (3),
poweroff (4)
}
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"The value identifies the default method used to deactivate LUs for this Node.

For LU6.2s, 'unbind(1)' is the only valid value.

unbind(1) - terminate the LU-LU session by sending an SNA UNBIND request.
termsel(2) - terminate the LU-LU session by sending an SNA TERM-SELF (Terminate Self) request on the SSCP-LU session. The SSCP will inform the remote session LU partner to send an UNBIND request to terminate the session.
rshutd(3) - terminate the LU-LU session by sending an SNA RSHUTD (Request ShutDown) request to the remote session LU partner. The remote LU will then send an UNBIND request to terminate the session.
poweroff(4) - terminate the LU-LU session by sending either an SNA LUSTAT (LU Status) request on the LU-LU session or an SNA NOTIFY request on the SSCP-LU session indicating that the LU has been powered off. Sending both is also acceptable. The result should be that the remote session LU partner will send an UNBIND to terminate the session.

This object describes the default behavior for this Node; however, it is possible that for a specific LU the behavior indicated by the snaLuOperTerm object is different."

::= { snaNodeOperEntry 7 }

snaNodeOperMaxLu OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"This value identifies the current, maximum number of LUs that are activated for this Node. For PU2.1, this object refers to the number of dependent LUs."
::= { snaNodeOperEntry 8 }

snaNodeOperHostDescription OBJECT-TYPE
SYNTAX  DisplayString (SIZE(0..128))
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"This value identifies the remote host currently associated with this Node. Since SSCP Id’s may not be unique across hosts, the host description is required to uniquely identify the SSCP."

::= { snaNodeOperEntry 9 }

snaNodeOperStopMethod OBJECT-TYPE
SYNTAX INTEGER {
  other (1),
  normal (2),
  immed (3),
  force (4)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"This value identifies the current Node shutdown method to be used by the Agent to stop the Node. When the Agent changes the Node’s state to ‘inactive (1)’, the Agent must use the shutdown method indicated by this object.

The values have the following meaning:

other (1) - proprietary method not listed in this enumeration
normal(2) - deactivate only when there is no more activity on this Node (i.e., all data flows have been completed and all sessions have been terminated).
immed(3) - deactivate immediately regardless of current activities on this Node. Wait for deactivation responses (from remote Node) before changing the Node state to inactive.
force(4) - deactivate immediately regardless of current activities on this Node. Do not wait for deactivation responses (from remote Node) before changing the Node state to inactive.

Note that a write operation to snaNodeAdminOperStopMethod may immediately change the value of snaNodeOperStopMethod depending on the Agent implementation."

::= { snaNodeOperEntry 10 }

snaNodeOperState OBJECT-TYPE
SYNTAX INTEGER {

inactive (1),
active (2),
waiting (3),
stopping (4)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The current state of the Node.
The values have the following meanings:
inactive (1), a row representing the Node has
been created in the AdminTable
and, the Node is ready for activation -or-
an active Node has been stopped -or-
a waiting Node has returned to the inactive
state.
waiting (3), a request to have the Node activated
has been issued, and the Node is pending
activation.
active (2), the Node is ready and operating.
stopping (4), the request to stop the Node has
been issued while the StopMethod normal
or immediate is used."
 ::= { snaNodeOperEntry 11 }

snaNodeOperHostSscpId OBJECT-TYPE
SYNTAX OCTET STRING (SIZE(0..6))
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"This value identifies the current SSCP Id
associated with the Node. This object is only
applicable to PU 2.0s. If the Node
is not a PU 2.0 type, then this object contains a
zero length string."
 ::= { snaNodeOperEntry 12 }

snaNodeOperStartTime OBJECT-TYPE
SYNTAX TimeStamp
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The timestamp (e.g., the Agent’s sysUpTime value)
at the Node activation."
 ::= { snaNodeOperEntry 13 }

snaNodeOperLastStateChange OBJECT-TYPE
SYNTAX TimeStamp
snaNodeOperActFailures OBJECT-TYPE
SYNTAX  Counter32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"This value identifies the number of failed Node
activation attempts."
 ::= { snaNodeOperEntry 15 }

snaNodeOperActFailureReason OBJECT-TYPE
SYNTAX  INTEGER {
    other (1),
    linkFailure (2),
    noResources (3),
    badConfiguration (4),
    internalError (5)
}
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"The value indicates the reason for the activation
failure. The value ‘other (1)’ indicates a reason
not listed in the enumeration. This object
will be sent in the trap snaNodeActFailTrap."
 ::= { snaNodeOperEntry 16 }

-- ***************************************************************
-- The following object is updated when there is a change to
-- the value of snaNodeOperState in any row or a row is
-- added/deleted from the snaNodeOperTable via the snaNodeAdminTable.
-- ***************************************************************

snaNodeOperTableLastChange OBJECT-TYPE
SYNTAX  TimeStamp
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"The timestamp (e.g., the Agent’s sysUpTime value)
at the last change made to any object in the
snaNodeOperTable, including row deletions/additions made as a result of changes to the snaNodeAdminRowStatus object.

This object can be used to reduce frequent retrievals of the snaNodeOperTable by a Management Station. It is expected that a Management Station will periodically poll this object and compare its current value with the previous one. A difference indicates that some Node operational information has been changed. Only then will the Management Station retrieve the entire table.

::{ snaNode 4 }

-- ********************************************************************
-- The following table contains PU 2.0 statistics dynamic parameters.
-- ********************************************************************

snaPu20StatsTable OBJECT-TYPE
SYNTAX  SEQUENCE OF SnaPu20StatsEntry
MAX-ACCESS not-accessible
STATUS  current
DESCRIPTION
"This table contains the dynamic parameters which have read-only access. The entries in this table correspond to PU 2.0 entries in the snaNodeOperTable and cannot be created by a Management Station."

::{ snaNode 5 }

snaPu20StatsEntry OBJECT-TYPE
SYNTAX  SnaPu20StatsEntry
MAX-ACCESS not-accessible
STATUS  current
DESCRIPTION
"The entry contains parameters which describe the statistics for one PU 2.0. They have read-only access. The counters represent traffic for all kinds of sessions: LU-LU, SSCP-PU, SSCP-LU.

Each Node of PU Type 2.0 from the snaNodeAdminTable has one entry in this table and the index used here has the same value as snaNodeAdminIndex of that PU. The entry is created by the Agent."

INDEX  { snaNodeAdminIndex }

::{ snaPu20StatsTable 1 }
SnaPu20StatsEntry ::= SEQUENCE {
    snaPu20StatsSentBytes       Counter32,
    snaPu20StatsReceivedBytes   Counter32,
    snaPu20StatsSentPius         Counter32,
    snaPu20StatsReceivedPius     Counter32,
    snaPu20StatsSentNegativeResps Counter32,
    snaPu20StatsReceivedNegativeResps Counter32,
    snaPu20StatsActLus           Gauge32,
    snaPu20StatsInActLus         Gauge32,
    snaPu20StatsBindLus          Gauge32
}

snaPu20StatsSentBytes OBJECT-TYPE
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
   "The number of bytes sent by this Node."
 ::= { snaPu20StatsEntry 1 }

snaPu20StatsReceivedBytes OBJECT-TYPE
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
   "The number of bytes received by this Node."
 ::= { snaPu20StatsEntry 2 }

snaPu20StatsSentPius OBJECT-TYPE
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
   "The number of PIUs sent by this Node."
 ::= { snaPu20StatsEntry 3 }

snaPu20StatsReceivedPius OBJECT-TYPE
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of PIUs received by this Node."
::= { snaPu20StatsEntry 4 }

snaPu20StatsSentNegativeResps OBJECT-TYPE
SYNTAX  Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of negative responses sent by this Node."
::= { snaPu20StatsEntry 5 }

snaPu20StatsReceivedNegativeResps OBJECT-TYPE
SYNTAX  Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of negative responses received by this Node."
::= { snaPu20StatsEntry 6 }

snaPu20StatsActLus OBJECT-TYPE
SYNTAX  Gauge32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of LUs on this PU which have received and responded to ACTLU from the host."
::= { snaPu20StatsEntry 7 }

snaPu20StatsInActLus OBJECT-TYPE
SYNTAX  Gauge32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of LUs on this PU which have not received an ACTLU from the host. This is possible if the number of configured LUs exceeds that on the host."
::= { snaPu20StatsEntry 8 }

snaPu20StatsBindLus OBJECT-TYPE
SYNTAX  Gauge32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of LUs on this PU which have received and acknowledged a BIND request from the host."

::= { snaPu20StatsEntry 9 }

-- ***************************************************************
-- The following table contains the association between Nodes and link identifiers.
-- It is used for configuration purposes.
-- ***************************************************************

snaNodeLinkAdminTable OBJECT-TYPE
SYNTAX  SEQUENCE OF SnaNodeLinkAdminEntry
MAX-ACCESS not-accessible
STATUS  current
DESCRIPTION
"This table contains the references to link specific tables. If a Node is configured for multiple links, then the Node will have multiple entries in this table. The entries in this table can be generated initially, after initialization of SNA service, by the Agent which uses information from Node configuration file. Subsequent modifications of parameters, creation of new Nodes link entries and deletion of entries is possible. The modification to this table can be saved in the Node configuration file for the next initialization of SNA service, but the mechanism for this function is not defined here."

::= { snaNode 6 }

snaNodeLinkAdminEntry OBJECT-TYPE
SYNTAX  SnaNodeLinkAdminEntry
MAX-ACCESS not-accessible
STATUS  current
DESCRIPTION
"Entry contains the configuration information that associates a Node instance to one link instance. The objects in the entry have read-create access. Entry can be created, modified or deleted. The object snaNodeLinkAdminRowStatus is used (set) to create or delete an entry. The object snaNodeLinkAdminSpecific can be set later, after the entry has been created."

INDEX   { snaNodeAdminIndex,}
snaNodeLinkAdminIndex }  
::= { snaNodeLinkAdminTable 1 }

SnaNodeLinkAdminEntry ::= SEQUENCE {
  snaNodeLinkAdminIndex  
    Integer32,  
  snaNodeLinkAdminSpecific  
    InstancePointer,  
  snaNodeLinkAdminMaxPiu  
    Integer32,  
  snaNodeLinkAdminRowStatus  
    RowStatus }

snaNodeLinkAdminIndex OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS  not-accessible
STATUS  current
DESCRIPTION  
  "This value is used to index the instances of objects.  
  If an Agent creates the entry, then it will assign 
  this number otherwise a Management Station 
  generates a random number when it reserves the 
  entry for creation."
::= { snaNodeLinkAdminEntry 1 }

snaNodeLinkAdminSpecific OBJECT-TYPE
SYNTAX  InstancePointer
MAX-ACCESS  read-create
STATUS  current
DESCRIPTION  
  "This value points to the ifIndex value 
  instance (in the sdlcLSAdminTable of 
  the SNA DLC MIB module) that corresponds to the link. 
  SDLC link-specific information is provided in the 
  SNA DLC MIB."
::= { snaNodeLinkAdminEntry 2 }

snaNodeLinkAdminMaxPiu OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS  read-create
STATUS  current
DESCRIPTION  
  "This value identifies the maximum number of octets 
  that can be exchanged by this Node in one 
  Path Information Unit (PIU)."
::= { snaNodeLinkAdminEntry 3 }

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snaNodeLinkAdminRowStatus OBJECT-TYPE
SYNTAX  RowStatus
MAX-ACCESS  read-create
STATUS  current
DESCRIPTION
"This object is used by a Management Station to create or delete the row entry in the snaNodeLinkAdminTable. To activate a row, a Management Station sets the value to ‘active (1)’ or ‘notReady (3)’. Upon successful creation of the row, the Agent automatically creates a corresponding entry in the snaNodeLinkOperTable.

Row deletion can be Management Station or Agent initiated:
(a) The Management Station can set the value to ‘destroy (6)’ only when the value of snaNodeLinkOperState of this Link instance is ‘inactive (1)’. The Agent will then delete the row corresponding to this Link instance from snaNodeLinkOperTable and from snaNodeLinkAdminTable.
(b) The Agent detects that a row is in the ‘notReady (3)’ state for greater than a default period of 5 minutes.
(c) The Agent will not include a row with RowStatus= ‘notReady (3)’, after SNA system re-initialization (e.g., reboot)."
::= { snaNodeLinkAdminEntry 4 }

-- ***************************************************************
-- The following object is updated when there is a change to
-- the value of any object in the snaNodeLinkAdminTable.
-- ***************************************************************

snaNodeLinkAdminTableLastChange OBJECT-TYPE
SYNTAX  TimeStamp
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"The timestamp (e.g., the Agent’s sysUpTime value) at the last change made to any object in the snaNodeLinkAdminTable, including row deletions/additions (i.e., changes to the snaNodeLinkAdminRowStatus object)."
This object can be used to reduce frequent retrievals of the snaNodeLinkAdminTable by a Management Station. It is expected that a Management Station will periodically poll this object and compare its current value with the previous one. A difference indicates that some Node operational information has been changed. Only then will the Management Station retrieve the entire table.

\[
:= \{ \text{snaNode 7} \}
\]

-- ***************************************************************
-- The following table contains the association between Nodes and link identifiers.
-- It provides the current status.
-- ***************************************************************

snaNodeLinkOperTable OBJECT-TYPE
SYNTAX  SEQUENCE OF SnaNodeLinkOperEntry
MAX-ACCESS  not-accessible
STATUS  current
DESCRIPTION
"This table contains all references to link specific tables for operational parameters. If a Node is configured for multiple links, then the Node will have multiple entries in this table. This table augments the snaNodeLinkAdminTable."

\[
:= \{ \text{snaNode 8} \}
\]

snaNodeLinkOperEntry OBJECT-TYPE
SYNTAX  SnaNodeLinkOperEntry
MAX-ACCESS  not-accessible
STATUS  current
DESCRIPTION
"Entry contains all current parameters for one Node link. The objects in the entry have read-only access."
AUGMENTS  \{ snaNodeLinkAdminEntry \}

\[
:= \{ \text{snaNodeLinkOperTable 1} \}
\]

SnaNodeLinkOperEntry ::= SEQUENCE {
  snaNodeLinkOperSpecific
     InstancePointer,
  snaNodeLinkOperMaxPiu
     Integer32
}
snaNodeLinkOperSpecific OBJECT-TYPE
SYNTAX  InstancePointer
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
  "This is the object identifier representing
  the instance of the ifIndex object in
  the sdlcLSOperTable (of the SNA DLC MIB module).
  The associated sdlcLSOperTable row
  will contain information on the link instance."
 ::= { snaNodeLinkOperEntry 1 }

snaNodeLinkOperMaxPiu OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
  "Maximum number of octets that can
  be exchanged by this Node in one Path
  Information Unit (PIU)."
 ::= { snaNodeLinkOperEntry 2 }

-- ***************************************************************
-- The following object is updated when a row is added/deleted
-- from the snaNodeLinkOperTable.
-- ***************************************************************

snaNodeLinkOperTableLastChange OBJECT-TYPE
SYNTAX  TimeStamp
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
  "The timestamp of the last
  change made to any object in the snaNodeLinkOperTable,
  including row deletions/additions.

  This object can be used to reduce frequent
  retrievals of the snaNodeLinkOperTable by a
  Management Station. It is expected that a
  Management Station will periodically poll this
  object and compare its current value with the
  previous one.
  A difference indicates that some Node operational
  information has been changed. Only then will the
  Management Station retrieve the entire table."
 ::= { snaNode 9 }
snaNodeTraps OBJECT IDENTIFIER ::= { snaNode 10 }

snaNodeStateChangeTrap NOTIFICATION-TYPE
OBJECTS  { snaNodeOperName,
              snaNodeOperState }
STATUS  current
DESCRIPTION  
  "This trap indicates that the operational state (i.e., value of the snaNodeOperState object) of a Node has changed. The following variables are returned: snaNodeOperName - current name of the Node, with the instance identifying the Node; and, snaNodeOperState - current state after the change."
::= { snaNodeTraps 1 }

snaNodeActFailTrap NOTIFICATION-TYPE
OBJECTS  { snaNodeOperName,
              snaNodeOperState,
              snaNodeOperActFailureReason }
STATUS  current
DESCRIPTION  
  "This trap indicates a Node activation failure. The value of snaNodeOperState indicates the current state after the activation attempt. The value of snaNodeOperActFailureReason indicates the failure reason."
::= { snaNodeTraps 2 }

snaLu group
-- It contains Managed Objects related to LUs in general and some specific for LUs of type 0, 1, 2, 3.
-- The following table contains LU configuration parameters.
snaLuAdminTable OBJECT-TYPE
SYNTAX    SEQUENCE OF SnaLuAdminEntry
MAX-ACCESS not-accessible
STATUS    current
DESCRIPTION
"This table contains LU configuration information. The rows in this table can be created and deleted by a Management Station. Only objects which are common to all types of LUs are included in this table."
 ::= { snaLu 1 }

snaLuAdminEntry OBJECT-TYPE
SYNTAX    SnaLuAdminEntry
MAX-ACCESS not-accessible
STATUS    current
DESCRIPTION
"Contains configuration variables for an LU."
INDEX    { snaNodeAdminIndex, snaLuAdminLuIndex }
 ::= { snaLuAdminTable 1 }

SnaLuAdminEntry ::= SEQUENCE {
   snaLuAdminLuIndex  Integer32,
   snaLuAdminName     DisplayString,
   snaLuAdminSnaName  DisplayString,
   snaLuAdminType     INTEGER,
   snaLuAdminDepType  INTEGER,
   snaLuAdminLocalAddress OCTET STRING,
   snaLuAdminDisplayModel INTEGER,
   snaLuAdminTerm     INTEGER,
   snaLuAdminRowStatus RowStatus
}

snaLuAdminLuIndex OBJECT-TYPE
SYNTAX    Integer32
MAX-ACCESS not-accessible
STATUS    current
DESCRIPTION
"This value identifies the unique index for an
snaLuAdminName OBJECT-TYPE
   SYNTAX  DisplayString (SIZE(0..48))
   MAX-ACCESS read-create
   STATUS  current
   DESCRIPTION
   "This value identifies the user configurable name for this LU. If a name is not assigned to the LU, then this object contains a zero length string.
   A write operation to this object will not change the operational value reflected in snaLuOperName until the Node has been re-activated (e.g., after the next initialization of the SNA services)."
   ::= { snaLuAdminEntry 2 }

snaLuAdminSnaName OBJECT-TYPE
   SYNTAX  DisplayString (SIZE(1..17))
   MAX-ACCESS read-create
   STATUS  current
   DESCRIPTION
   "This value identifies the SNA LU name used in exchange of SNA data.
   A write operation to this object will not change the operational value reflected in snaLuOperSnaName until the Node has been re-activated (e.g., after the next initialization of the SNA services)."
   ::= { snaLuAdminEntry 3 }

snaLuAdminType OBJECT-TYPE
   SYNTAX  INTEGER {
   other(1),
   lu0(2),
   lu1(3),
   lu2(4),
   lu3(5),
   lu4(6),
   lu62(7),
   lu7(8)
   }
   MAX-ACCESS read-create
   STATUS  current
   DESCRIPTION

   LU instance within a Node."
   ::= { snaLuAdminEntry 1 }
"This value identifies the LU type.

A write operation to this object will not change the operational value reflected in snaLuOperAdminType until the Node has been re-activated (e.g., after the next initialization of the SNA services)."

::= { snaLuAdminEntry 4 }

snaLuAdminDepType OBJECT-TYPE
SYNTAX INTEGER {
  dependent(1),
  independent(2)
}
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"This value identifies whether the LU is dependent or independent.

A write operation to this object will not change the operational value reflected in snaLuOperDepType until the Node has been re-activated (e.g., after the next initialization of the SNA services)."

::= { snaLuAdminEntry 5 }

snaLuAdminLocalAddress OBJECT-TYPE
SYNTAX OCTET STRING (SIZE(1))
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"The local address for this LU is a byte with a value ranging from 0 to 254. For dependent LUs, this value ranges from 1 to 254 and for independent LUs this value is always 0.

A write operation to this object will not change the operational value reflected in snaLuOperLocalAddress until the Node has been re-activated (e.g., after the next initialization of the SNA services)."

::= { snaLuAdminEntry 6 }

snaLuAdminDisplayModel OBJECT-TYPE
SYNTAX INTEGER {
  invalid(1),
  model2A(2),
  model2B(3),

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model3A(4),
model3B(5),
model4A(6),
model4B(7),
model5A(8),
model5B(9),
dynamic(10)
}

MAX-ACCESS read-create
STATUS current

DESCRIPTION
"The value of this object identifies the model type and screen size of the terminal connected to the host. This is only valid for LU Type 2. The values have the following meaning:

model2A(2) - Model 2 (24 rows x 80 cols) with base attributes
model2B(3) - Model 2 (24 rows x 80 cols) with extended attributes
model3A(4) - Model 3 (32 rows x 80 cols) with base attributes
model3B(5) - Model 3 (32 rows x 80 cols) with extended attributes
model4A(6) - Model 4 (43 rows x 80 cols) with base attributes
model4B(7) - Model 4 (43 rows x 80 cols) with extended attributes
model5A(8) - Model 5 (27 rows x 132 cols) with base attributes
model5B(9) - Model 5 (27 rows x 132 cols) with extended attributes
dynamic(10) - Screen size determine with BIND and Read Partition Query.

In case this LU is not Type 2, then this object should contain the invalid(1) value."

::= { snaLuAdminEntry 7 }

snaLuAdminTerm OBJECT-TYPE
SYNTAX INTEGER {
  unbind (1),
  termself (2),
  rshutd (3),
  poweroff (4)
}

MAX-ACCESS read-create
STATUS current
DESCRIPTION

"This value identifies the desired method for deactivation of this LU. This value overrides the default method (snaNodeOperLuTermDefault) for this Node. For LU 6.2, only the value ‘unbind (1)’ applies.

unbind(1) - terminate the LU-LU session by sending an SNA UNBIND request.
termself(2) - terminate the LU-LU session by sending an SNA TERM-SELF (Terminate Self) request on the SSCP-LU session. The SSCP will inform the remote session LU partner to send an UNBIND request to terminate the session.
rshutd(3) - terminate the LU-LU session by sending an SNA RSHUTD (Request ShutDown) request to the remote session LU partner. The remote LU will then send an UNBIND request to terminate the session.
poweroff(4) - terminate the LU-LU session by sending either an SNA LUSTAT (LU Status) request on the LU-LU session or an SNA NOTIFY request on the SSCP-LU session indicating that the LU has been powered off. Sending both is also acceptable. The result should be that the remote session LU partner will send an UNBIND to terminate the session.

A write operation to this object may immediately change the operational value reflected in snaLuOperTerm depending on the Agent implementation."

::= { snaLuAdminEntry 8 }

snaLuAdminRowStatus OBJECT-TYPE
SYNTAX  RowStatus
MAX-ACCESS  read-create
STATUS  current
DESCRIPTION

"This object is used by a Management Station to create or delete the row entry in the snaLuAdminTable. To activate a row, the Management Station sets the value to ‘active (1)’ or ‘notReady (3)’. Upon successful creation of the row, the Agent automatically creates a corresponding entry in the snaLuOperTable with snaLuOperState equal to ‘inactive (1)’."
Row deletion can be Management Station or Agent initiated:
(a) The Management Station can set the value to 'destroy (6)' only when the value of snaLuOperState of this LU instance is 'inactive (1)'. The Agent will then delete the row corresponding to this LU instance from snaLuAdminTable and from snaLuOperTable.
(b) The Agent detects that a row is in the 'notReady (3)' state for greater than a default period of 5 minutes.
(c) The Agent will not create a row with RowStatus equal to 'notReady (3)', after SNA system re-initialization (e.g., reboot).

```
::= { snaLuAdminEntry 9 }
```

---

**The following table contains LU state dynamic parameters.**

---

snaLuOperTable OBJECT-TYPE
SYNTAX  SEQUENCE OF SnaLuOperEntry
MAX-ACCESS  not-accessible
STATUS  current
DESCRIPTION
"This table contains dynamic runtime information and control variables relating to LUs. Only objects which are common to all types of LUs are included in this table. This table augments the snaLuAdminTable."

```
::= { snaLu 2 }
```

snaLuOperEntry OBJECT-TYPE
SYNTAX  SnaLuOperEntry
MAX-ACCESS  not-accessible
STATUS  current
DESCRIPTION
"Contains objects reflecting current information for an LU. Each entry is created by the Agent. All entries have read-only access."
AUGMENTS  { snaLuAdminEntry }
```
::= { snaLuOperTable 1 }
```
snaLuOperSnaName
   DisplayString,
snaLuOperType
   INTEGER,
snaLuOperDepType
   INTEGER,
snaLuOperLocalAddress
   OCTET STRING,
snaLuOperDisplayModel
   INTEGER,
snaLuOperTerm
   INTEGER,
snaLuOperState
   INTEGER,
snaLuOperSessnCount
   Gauge32
}

snaLuOperName OBJECT-TYPE
   SYNTAX   DisplayString (SIZE(0..48))
   MAX-ACCESS read-only
   STATUS   current
   DESCRIPTION
      "User configurable name for this LU. If a name
      is not assigned, then this object contains a
      zero length string."
 ::= { snaLuOperEntry 1 }

snaLuOperSnaName OBJECT-TYPE
   SYNTAX   DisplayString (SIZE(1..17))
   MAX-ACCESS read-only
   STATUS   current
   DESCRIPTION
      "The value identifies the current SNA LU name."
 ::= { snaLuOperEntry 2 }

snaLuOperType OBJECT-TYPE
   SYNTAX   INTEGER {
      other(1),
      lu0(2),
      lu1(3),
      lu2(4),
      lu3(5),
      lu4(6),
      lu62(7),
      lu7(8)
   };
   MAX-ACCESS read-only
snaLuOperDepType OBJECT-TYPE
SYNTAX  INTEGER {
    dependent(1),
    independent(2)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The value identifies whether the LU is currently dependent or independent.

A write operation to this object will not change the operational value reflected in snaLuOperDepType until the Node has been re-activated (e.g., after the next initialization of the SNA services)."

::= { snaLuOperEntry 4 }

snaLuOperLocalAddress OBJECT-TYPE
SYNTAX  OCTET STRING (SIZE(1))
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The local address for this LU is a byte with a value ranging from 0 to 254. For dependent LUs, this value ranges from 1 to 254; for independent LUs this value is always 0.

A write operation to this object will not change the operational value reflected in snaLuOperLocalAddress until the Node has been re-activated (e.g., after the next initialization of the SNA services)."

::= { snaLuOperEntry 5 }

snaLuOperDisplayModel OBJECT-TYPE
SYNTAX  INTEGER {
    invalid(1),
    model2A(2),
    model2B(3),
    model3A(4),
    model3B(5),
    model4A(6),

    \ldots
model4B(7),
model5A(8),
model5B(9),
dynamic(10)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The screen model type of the terminal connected to
the host. If this LU is not Type 2, then this
object should contain the 'invalid(1)' value."
::= { snaLuOperEntry 6 }

snaLuOperTerm OBJECT-TYPE
SYNTAX INTEGER {
  unbind (1),
  termself (2),
  rshutd (3),
  poweroff (4)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The value identifies the current method for
deactivation of this LU. This value overrides the
default method (snaNodeOperLuTermDefault) for this
Node. For LU 6.2, only the value ‘unbind (1)’
applies.

unbind(1) - terminate the LU-LU session by sending
an SNA UNBIND request.
termself(2) - terminate the LU-LU session by sending
an SNA TERM-SELF (Terminate Self) request on
the SSCP-LU session. The SSCP will inform the
remote session LU partner to send an UNBIND
request to terminate the session.
rshutd(3) - terminate the LU-LU session by sending
an SNA RSHUTD (Request ShutDown) request to
the remote session LU partner. The remote LU
will then send an UNBIND request to terminate
the session.
poweroff(4) - terminate the LU-LU session by sending
either an SNA LUSTAT (LU Status) request on
the LU-LU session or an SNA NOTIFY request on
the SSCP-LU session indicating that the LU has
been powered off. Sending both is also
acceptable. The result should be that the
remote session LU partner will send an UNBIND
request to the host. If this LU is not Type 2, then this
object should contain the 'invalid(1)' value."
to terminate the session.

::= { snaLuOperEntry 7 }

snaLuOperState OBJECT-TYPE
SYNTAX INTEGER {
  inactive (1),
  active (2)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The value identifies the current operational state of this LU. It has different meanings for dependent and independent LUs.
For dependent LUs the values indicate the following:
inactive (1) - LU didn't receive ACTLU, or it received DACTLU, or received ACTLU and sent negative response.
active (2) - LU received ACTLU and acknowledged positively.
For independent LUs the values indicate the following:
active (2) - the LU is defined and is able to send and receive BIND.
inactive (1) - the LU has a session count equal to 0."
::= { snaLuOperEntry 8 }

snaLuOperSessnCount OBJECT-TYPE
SYNTAX Gauge32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of currently active LU-LU sessions of this LU.
For the independent LU, if this object has value 0, it indicates that LU is inactive."
::= { snaLuOperEntry 9 }

-- ***************************************************************
-- The following table contains LU-LU session status parameters.
-- ***************************************************************

snaLuSessnTable OBJECT-TYPE
SYNTAX SEQUENCE OF SnaLuSessnEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION

"This is a table containing objects which describe the
operational state of LU-LU sessions. Only objects which
are common to all types of LU sessions are included
in this table.

When a session’s snaLuSessnOperState value changes to
’pending-bind (2)’, then the corresponding entry
in the session table is created by the Agent.

When the session’s snaLuSessnOperState value changes to
’unbound (1)’, then the session will be removed from
the session table by the Agent."

::= { snaLu 3 }

snaLuSessnEntry OBJECT-TYPE
SYNTAX  SnaLuSessnEntry
MAX-ACCESS not-accessible
STATUS  current
DESCRIPTION

"An entry contains dynamic parameters for an LU-LU
session. The indices identify the Node, link and LU
on which this session has been established."

INDEX   { snaNodeAdminIndex,
         snaNodeLinkAdminIndex,
         snaLuAdminLuIndex,
         snaLuSessnIndex }
::= { snaLuSessnTable 1 }
snaLuSessnOperState
INTEGER,
snaLuSessnSenseData
OCTET STRING,
snaLuSessnTerminationRu
INTEGER,
snaLuSessnUnbindType
OCTET STRING
}

snaLuSessnIndex OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"This value identifies the unique index of the session.
It is recommended that an Agent should not reuse the
index of a deactivated session for a significant
period of time (e.g., one week)."
::= { snaLuSessnEntry 1 }

snaLuSessnLocalApplName OBJECT-TYPE
SYNTAX  DisplayString (SIZE(0..48))
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"The name of the local application using this LU.
If the local application is unknown, then this object
contains a zero length string."
::= { snaLuSessnEntry 2 }

snaLuSessnRemoteLuName OBJECT-TYPE
SYNTAX  DisplayString (SIZE(0..17))
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"For dependent LUs which are indicated by the
snaLuOperDepType object containing the value
’dependent (1)’, this object contains the Primary
LU (PLU) name. For independent LUs,
this object contains the fully-qualified remote LU
name of this 6.2 session.
A fully qualified name is an SNA NAU entity name
preceded by the NetId and a period as the delimitier."
::= { snaLuSessnEntry 3 }

snaLuSessnMaxSndRuSize OBJECT-TYPE
SYNTAX  INTEGER (1..8192)
MAX-ACCESS  read-only
STATUS   current
DESCRIPTION
"The maximum RU size used on this session for sending
RUs."
::= { snaLuSessnEntry 4 }

snaLuSessnMaxRcvRuSize OBJECT-TYPE
SYNTAX  INTEGER (1..8192)
MAX-ACCESS  read-only
STATUS   current
DESCRIPTION
"The maximum RU size used on this session for
receiving RUs."
::= { snaLuSessnEntry 5 }

snaLuSessnSndPacingSize OBJECT-TYPE
SYNTAX  INTEGER (1..63)
MAX-ACCESS  read-only
STATUS   current
DESCRIPTION
"The size of the send pacing window on this session."
::= { snaLuSessnEntry 6 }

snaLuSessnRcvPacingSize OBJECT-TYPE
SYNTAX  INTEGER (1..63)
MAX-ACCESS  read-only
STATUS   current
DESCRIPTION
"The size of the receive pacing window on this
session."
::= { snaLuSessnEntry 7 }

snaLuSessnActiveTime OBJECT-TYPE
SYNTAX   TimeStamp
MAX-ACCESS  read-only
STATUS   current
DESCRIPTION
"The timestamp (e.g., the Agent’s sysUpTime value)
when this session becomes active."
::= { snaLuSessnEntry 8 }

snaLuSessnAdminState OBJECT-TYPE
SYNTAX  INTEGER {
  unbound (1),
  bound (3)
}
MAX-ACCESS  read-write
STATUS  current
DESCRIPTION
"The value indicates the desired operational state of
the session. This object is used to
change the operational state of the session.
A Management Station can only change the operational
state of the session to 'unbound (1)'.

Session deactivation:
If a session is in the operational state
'bound (3)' then setting the value of this
object to 'unbound (1)' will initiate the
session shutdown.
If a session is in the operational state
'pending-bind (2)' then setting the value of this
object to 'unbound (1)' will initiate the session
shutdown.
If a session is in the operational state
'pending-unbind (4)' for an abnormally long period
of time (e.g., three minutes) then setting the value
of this object to 'unbound (1)' will change the
session operational state to 'unbound (1)'.

Note: for dependent LUs, deactivating the session is
the same as deactivating the LU."

::= { snaLuSessnEntry 9 }

snaLuSessnOperState OBJECT-TYPE
SYNTAX  INTEGER {
   unbound (1),
   pending-bind (2),
   bound (3),
   pending-unbind (4)
}
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"The value indicates the current operational state of
the session.

'unbound (1)' – session has been unbound;
in this state it will be removed from the
session table by the Agent.

'pending-bind (2)' – this state has different
meanings for dependent and independent LUs;
for dependent LU - waiting for BIND from
the host, for independent LU - waiting for
BIND response. When a session enters this state, the corresponding entry in the session table is created by the Agent.

'bound (3)' - session has been successfully bound.

'pending-unbind (4)' - session enters this state when an UNBIND is sent and before the rsp(UNBIND) is received.

::= { snaLuSessnEntry 10 }

snaLuSessnSenseData OBJECT-TYPE
SYNTAX OCTET STRING (SIZE(0..8))
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The value identifies the sense code when there is a BIND failure. It is taken from the negative BIND response or UNBIND request. This is displayed as 8 hexadecimal digits."
 ::= { snaLuSessnEntry 11 }

snaLuSessnTerminationRu OBJECT-TYPE
SYNTAX INTEGER {
  other (1),
  bind-failure (2),
  unbind (3)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The value identifies the SNA RU that terminated the session. If the session is not in the unbound state, this object has a value of 'other (1)'."
 ::= { snaLuSessnEntry 12 }

snaLuSessnUnbindType OBJECT-TYPE
SYNTAX OCTET STRING (SIZE(0..1))
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"If the session is in the unbound state, and it was terminated by an UNBIND, then this object contains the UNBIND type value (byte 1 of the UNBIND RU); otherwise the string is null."
 ::= { snaLuSessnEntry 13 }
-- The following table contains LU sessions statistics dynamic parameters.  

\textbf{snaLuSessnStatsTable OBJECT-TYPE}  
SYNTAX SEQUENCE OF SnaLuSessnStatsEntry  
MAX-ACCESS not-accessible  
STATUS current  
\textbf{DESCRIPTION}  
"This table contains dynamic statistics information relating to LU sessions.  
The entries in this table augment the entries in the snaLuSessnTable and cannot be created by a Management Station."

::= { snaLu 4 }  

\textbf{snaLuSessnStatsEntry OBJECT-TYPE}  
SYNTAX SnaLuSessnStatsEntry  
MAX-ACCESS not-accessible  
STATUS current  
\textbf{DESCRIPTION}  
"Contains statistics information for an LU session.  
Each entry is created by the Agent.  
Objects in this table have read-only access.  
Each session from snaLuSessnTable has one entry in this table."

AUGMENTS { snaLuSessnEntry }  
::= { snaLuSessnStatsTable 1 }  

\textbf{SnaLuSessnStatsEntry} ::= SEQUENCE {  
snaLuSessnStatsSentBytes Counter32,  
snaLuSessnStatsReceivedBytes Counter32,  
snaLuSessnStatsSentRus Counter32,  
snaLuSessnStatsReceivedRus Counter32,  
snaLuSessnStatsSentNegativeResps Counter32,  
snaLuSessnStatsReceivedNegativeResps Counter32  
}  

\textbf{snaLuSessnStatsSentBytes OBJECT-TYPE}  
SYNTAX Counter32  
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of bytes sent by the local LU."
 ::= { snaLuSessnStatsEntry 1 }

snaLuSessnStatsReceivedBytes OBJECT-TYPE
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of bytes received by the local LU."
 ::= { snaLuSessnStatsEntry 2 }

snaLuSessnStatsSentRus OBJECT-TYPE
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of RUs sent by the local LU."
 ::= { snaLuSessnStatsEntry 3 }

snaLuSessnStatsReceivedRus OBJECT-TYPE
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of RUs received by the local LU."
 ::= { snaLuSessnStatsEntry 4 }

snaLuSessnStatsSentNegativeResps OBJECT-TYPE
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of negative responses sent by the
local LU."
 ::= { snaLuSessnStatsEntry 5 }

snaLuSessnStatsReceivedNegativeResps OBJECT-TYPE
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The number of negative responses received by the
local LU."
 ::= { snaLuSessnStatsEntry 6 }
snaLuTraps OBJECT IDENTIFIER ::= { snaLu 5 }

snaLuStateChangeTrap NOTIFICATION-TYPE
   OBJECTS  {  snaLuOperName, snaLuOperSnaName, snaLuOperState }
   STATUS  current
   DESCRIPTION
      "This trap indicates that the operational state
      (i.e., snaLuOperState value) of the LU has changed.
      The value of snaLuOperName indicates the name of the LU.
      The value of snaLuOperSnaName indicates the SNA name
      of LU.  The value of snaLuOperState indicates the
      current state after change."
   ::= { snaLuTraps 1 }

snaLuSessnBindFailTrap NOTIFICATION-TYPE
   OBJECTS  { snaLuSessnLocalApplName, snaLuSessnRemoteLuName, snaLuSessnOperState, snaLuSessnSenseData }
   STATUS  current
   DESCRIPTION
      "This trap indicates the failure of a BIND.
      The value of snaLuSessnLocalApplName indicates the local
      application name.
      The value of snaLuSessnPartnerName indicates the partner
      name.
      The value of snaLuSessnOperState indicates the current
      state after change.
      The value of snaLuSessnBindFailureReason
      indicates the failure reason.
      The Agent should not generate more than 1 trap of this
      type per minute to minimize the level of management
      traffic on the network."
   ::= { snaLuTraps 2 }

-- snaMgtTools group
-- Currently this group contains only one table.
-- ***************************************************************
-- The following table contains Response Time Monitoring (RTM) configuration information and statistics for LU Type 2s. RTM supports the capability to measure and report end-user response times for dependent LUs. When the RTM state of an LU is 'on', response times for each LU transaction are monitored. A set of ranges is defined (e.g., Range 1 includes the number of transactions with response times less than 1 second) using the "boundary" definitions (e.g., boundary #2 is defined as 3 seconds). A set of counters (one per range) identifies the number of transactions within each response time range.

snaLuRtmTable OBJECT-TYPE
SYNTAX  SEQUENCE OF SnaLuRtmEntry
MAX-ACCESS  not-accessible
STATUS  current
DESCRIPTION  "This table contains Response Time Monitoring (RTM) information relating to an LU (Type 2). Each entry corresponds to an LU 2 entry in snaLuAdminTable."
 ::= { snaMgtTools 1 }

snaLuRtmEntry OBJECT-TYPE
SYNTAX  SnaLuRtmEntry
MAX-ACCESS  not-accessible
STATUS  current
DESCRIPTION  "Contains RTM information for an LU (Type 2). Each entry is created by the Agent."
INDEX  { snaLuRtmPuIndex, snaLuRtmLuIndex }
 ::= { snaLuRtmTable 1 }

SnaLuRtmEntry ::= SEQUENCE {
 snaLuRtmPuIndex  Integer32,
 snaLuRtmLuIndex  Integer32,
 snaLuRtmState  INTEGER,
 snaLuRtmStateTime  TimeStamp,
 snaLuRtmDef  INTEGER,
 snaLuRtmBoundary1  Integer32,
 snaLuRtmBoundary2
}
snaLuRtmPuIndex OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS not-accessible
STATUS  current
DESCRIPTION
"The value identifies the PU 2.0 with which this LU is
associated."
::= { snaLuRtmEntry 1 }

snaLuRtmLuIndex OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS not-accessible
STATUS  current
DESCRIPTION
"The value uniquely identifies an LU in a PU 2.0."
::= { snaLuRtmEntry 2 }

snaLuRtmState OBJECT-TYPE
SYNTAX  INTEGER {
  off(1),
on(2)
snaLuRtmStateTime OBJECT-TYPE
SYNTAX TimeStamp
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The timestamp (e.g., the Agent’s sysUpTime value) when this session’s RTM state (e.g., snaLuRtmState) changes value."
::= { snaLuRtmEntry 4 }

snaLuRtmDef OBJECT-TYPE
SYNTAX INTEGER {
  firstChar(1),
  kb(2),
  cdeb(3)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The value indicates the mode of measurement for this RTM request. The values have following meaning:
  firstChar(1) - time to first character on screen
  kb(2) - time to keyboard usable by operator
  cdeb(3) - time to Change Direction/End Bracket."
::= { snaLuRtmEntry 5 }

snaLuRtmBoundary1 OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"This object contains the value of the first boundary in units of 1/10th of a second."
::= { snaLuRtmEntry 6 }

snaLuRtmBoundary2 OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"This object contains the value of the second boundary
in units of 1/10th of a second.

::= { snaLuRtmEntry 7 }

snaLuRtmBoundary3 OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"This object contains the value of the third boundary
in units of 1/10th of a second."
::= { snaLuRtmEntry 8 }

snaLuRtmBoundary4 OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"This object contains the value of the fourth boundary
in units of 1/10th of a second."
::= { snaLuRtmEntry 9 }

snaLuRtmCounter1 OBJECT-TYPE
SYNTAX  Counter32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"This value indicates the number of transactions which
fall in the range specified by the first boundary."
::= { snaLuRtmEntry 10 }

snaLuRtmCounter2 OBJECT-TYPE
SYNTAX  Counter32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"This value indicates the number of transactions which
fall in the range specified by the second boundary."
::= { snaLuRtmEntry 11 }

snaLuRtmCounter3 OBJECT-TYPE
SYNTAX  Counter32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"This value indicates the number of transactions which
fall in the range specified by the third boundary."
::= { snaLuRtmEntry 12 }
snaLuRtmCounter4 OBJECT-TYPE
SYNTAX  Counter32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
    "This value indicates the number of transactions which
    fall in the range specified by the fourth boundary."
 ::= { snaLuRtmEntry 13 }

snaLuRtmOverFlows OBJECT-TYPE
SYNTAX  Counter32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
    "This value indicates the number of transactions which
    exceed the highest range specified by the boundaries."
 ::= { snaLuRtmEntry 14 }

snaLuRtmObjPercent OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
    "This value indicates the desired percentage of
    transactions which should be under a designated
    boundary range indicated by snaLuRtmObjRange."
 ::= { snaLuRtmEntry 15 }

snaLuRtmObjRange OBJECT-TYPE
SYNTAX  INTEGER {
    other(1),
    range1(2),
    range2(3),
    range3(4),
    range4(5),
    range5(6)
}
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
    "This value indicates the designated boundary range to
    which the snaLuRtmObject refers.
The values have the following meanings:
    other(1)   - not specified
    range1(2)  - less than boundary 1
    range2(3)  - between boundary 1 and 2
    range3(4)  - between boundary 2 and 3
range4(5)  - between boundary 3 and 4
range5(6)  - greater than boundary 4.

::= { snaLuRtmEntry 16 }

snaLuRtmNumTrans OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"This value indicates the total number of transactions
executed since the RTM monitoring began (i.e.,
snaLuRtmState
changed to 'on(2)') for this LU."
::= { snaLuRtmEntry 17 }

snaLuRtmLastRspTime OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"This value indicates the response time for the last
transaction in units of 1/10th of a second."
::= { snaLuRtmEntry 18 }

snaLuRtmAvgRspTime OBJECT-TYPE
SYNTAX  Integer32
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
"This value indicates the average response time for all
transactions in units of 1/10th of a second."
::= { snaLuRtmEntry 19 }

-- Conformance information

-- Compliance information

snanauConformance OBJECT IDENTIFIER ::= { snanauMIB 2 }

snanauCompliances OBJECT IDENTIFIER ::= {snanauConformance 1 }

snanauGroups OBJECT IDENTIFIER ::= {snanauConformance 2 }

-- Compliance statements

snanauCompliance MODULE-COMPLIANCE
STATUS  current
DESCRIPTION
"The compliance statement for the SNMPv2 entities which implement the snanau MIB."

MODULE -- this module

-- Unconditionally mandatory groups
MANDATORY-GROUPS { snaNodeGroup,
    snaLuGroup,
    snaSessionGroup }

-- Conditionally mandatory groups
GROUP snaPu20Group
DESCRIPTION
  "The snaPu20Group is mandatory only for those entities which implement PU type 2.0"

GROUP snaMgtToolsRtmGroup
DESCRIPTION
  "The snaMgtToolsGroup is mandatory only for those entities which implement LU type 2 and RTM."

-- Refinement of requirements for objects access.
-- The Agent which does not implement row creation for
-- snaNodeAdminTable, snaNodeLinkAdminTable and
-- snaLuAdminTable must at least accept
-- objects modification (read-write access instead of
-- read-create).

OBJECT snaNodeAdminName
MIN-ACCESS read-write
DESCRIPTION
  "An Agent is required to implement read-write access to this object."

OBJECT snaNodeAdminType
MIN-ACCESS read-write
DESCRIPTION
  "An Agent is required to implement read-write access to this object."

OBJECT snaNodeAdminXidFormat
MIN-ACCESS read-write
DESCRIPTION
  "An Agent is required to implement read-write access to this object."

OBJECT snaNodeAdminBlockNum
MIN-ACCESS  read-write
DESCRIPTION  "An Agent is required to implement read-write access to this object."

OBJECT  snaNodeAdminIdNum
MIN-ACCESS  read-write
DESCRIPTION  "An Agent is required to implement read-write access to this object."

OBJECT  snaNodeAdminEnablingMethod
MIN-ACCESS  read-write
DESCRIPTION  "An Agent is required to implement read-write access to this object."

OBJECT  snaNodeAdminLuTermDefault
MIN-ACCESS  read-write
DESCRIPTION  "An Agent is required to implement read-write access to this object."

OBJECT  snaNodeAdminMaxLu
MIN-ACCESS  read-write
DESCRIPTION  "An Agent is required to implement read-write access to this object."

OBJECT  snaNodeAdminHostDescription
MIN-ACCESS  read-write
DESCRIPTION  "An Agent is required to implement read-write access to this object."

OBJECT  snaNodeAdminStopMethod
MIN-ACCESS  read-write
DESCRIPTION  "An Agent is required to implement read-write access to this object."

OBJECT  snaNodeAdminState
MIN-ACCESS  read-write
DESCRIPTION  "An Agent is required to implement read-write access to this object."

OBJECT  snaNodeLinkAdminSpecific
MIN-ACCESS read-write
DESCRIPTION "An Agent is required to implement read-write access to this object."

OBJECT snaNodeLinkAdminMaxPiu
MIN-ACCESS read-write
DESCRIPTION "An Agent is required to implement read-write access to this object."

OBJECT snaLuAdminName
MIN-ACCESS read-write
DESCRIPTION "An Agent is required to implement read-write access to this object."

OBJECT snaLuAdminSnaName
MIN-ACCESS read-write
DESCRIPTION "An Agent is required to implement read-write access to this object."

OBJECT snaLuAdminType
MIN-ACCESS read-write
DESCRIPTION "An Agent is required to implement read-write access to this object."

OBJECT snaLuAdminDepType
MIN-ACCESS read-write
DESCRIPTION "An Agent is required to implement read-write access to this object."

OBJECT snaLuAdminLocalAddress
MIN-ACCESS read-write
DESCRIPTION "An Agent is required to implement read-write access to this object."

OBJECT snaLuAdminDisplayModel
MIN-ACCESS read-write
DESCRIPTION "An Agent is required to implement read-write access to this object."

OBJECT snaLuAdminTerm
MIN-ACCESS  read-write
DESCRIPTION  
"An Agent is required to implement read-write access to this object."

::= {snanauCompliances 1 }

-- Units of conformance

snaNodeGroup  OBJECT-GROUP
  OBJECTS  {snaNodeAdminIndex,
                snaNodeAdminName,
                snaNodeAdminType,
                snaNodeAdminXidFormat,
                snaNodeAdminBlockNum,
                snaNodeAdminIdNum,
                snaNodeAdminEnablingMethod,
                snaNodeAdminLuTermDefault,
                snaNodeAdminMaxLu,
                snaNodeAdminHostDescription,
                snaNodeAdminStopMethod,
                snaNodeAdminState,
                snaNodeAdminRowStatus,
                snaNodeAdminTableLastChange,
                snaNodeOperName,
                snaNodeOperType,
                snaNodeOperXidFormat,
                snaNodeOperBlockNum,
                snaNodeOperIdNum,
                snaNodeOperEnablingMethod,
                snaNodeOperLuTermDefault,
                snaNodeOperMaxLu,
                snaNodeOperHostDescription,
                snaNodeOperStopMethod,
                snaNodeOperState,
                snaNodeOperHostSscpId,
                snaNodeOperStartTime,
                snaNodeOperLastStateChange,
                snaNodeOperActFailures,
                snaNodeOperActFailureReason,
                snaNodeOperTableLastChange,
                snaNodeLinkAdminIndex,
                snaNodeLinkAdminSpecific,
                snaNodeLinkAdminMaxPiu,
                snaNodeLinkAdminRowStatus,
                snaNodeLinkAdminTableLastChange,
                snaNodeLinkOperSpecific,
snaNodeLinkOperMaxPiu, 
snaNodeLinkOperTableLastChange }

STATUS  current
DESCRIPTION
"A collection of objects providing the
instrumentation of SNA nodes."
::= { snanauGroups 1 }

snaLuGroup  OBJECT-GROUP
OBJECTS  
{ snaLuAdminLuIndex,
  snaLuAdminName,
  snaLuAdminSnaName,
  snaLuAdminType,
  snaLuAdminDepType,
  snaLuAdminLocalAddress,
  snaLuAdminDisplayModel,
  snaLuAdminTerm,
  snaLuAdminRowStatus,
  snaLuOperName,
  snaLuOperSnaName,
  snaLuOperType,
  snaLuOperDepType,
  snaLuOperLocalAddress,
  snaLuOperDisplayModel,
  snaLuOperTerm,
  snaLuOperState,
  snaLuOperSessnCount }

STATUS  current
DESCRIPTION
"A collection of objects providing the
instrumentation of SNA LUs."
::= { snanauGroups 2 }

snaSessionGroup  OBJECT-GROUP
OBJECTS  
{ snaLuSessnIndex,
  snaLuSessnLocalApplName,
  snaLuSessnRemoteLuName,
  snaLuSessnMaxSndRuSize,
  snaLuSessnMaxRcvRuSize,
  snaLuSessnSndPacingSize,
  snaLuSessnRcvPacingSize,
  snaLuSessnActiveTime,
  snaLuSessnAdminState,
  snaLuSessnOperState,
  snaLuSessnSenseData,
  snaLuSessnTerminationRu,
  snaLuSessnUnbindType,
  snaLuSessnStatsSentBytes,
snaLuSessnStatsReceivedBytes,
snaLuSessnStatsSentRus,
snaLuSessnStatsReceivedRus,
snaLuSessnStatsSentNegativeResps,
snaLuSessnStatsReceivedNegativeResps }

STATUS current
DESCRIPTION "A collection of objects providing the instrumentation of SNA sessions."
::= { snanauGroups 3 }

snaPu20Group OBJECT-GROUP
OBJECTS  { snaPu20StatsSentBytes,
            snaPu20StatsReceivedBytes,
            snaPu20StatsSentPius,
            snaPu20StatsReceivedPius,
            snaPu20StatsSentNegativeResps,
            snaPu20StatsReceivedNegativeResps,
            snaPu20StatsActLus,
            snaPu20StatsInActLus,
            snaPu20StatsBindLus }

STATUS current
DESCRIPTION "A collection of objects providing the instrumentation of PU 2.0."
::= { snanauGroups 4 }

snaMgtToolsRtmGroup  OBJECT-GROUP
OBJECTS  { snaLuRtmPuIndex,
            snaLuRtmLuIndex,
            snaLuRtmState,
            snaLuRtmStateTime,
            snaLuRtmDef,
            snaLuRtmBoundary1,
            snaLuRtmBoundary2,
            snaLuRtmBoundary3,
            snaLuRtmBoundary4,
            snaLuRtmCounter1,
            snaLuRtmCounter2,
            snaLuRtmCounter3,
            snaLuRtmCounter4,
            snaLuRtmOverFlows,
            snaLuRtmObjPercent,
            snaLuRtmObjRange,
            snaLuRtmNumTrans,
            snaLuRtmLastRspTime,
            snaLuRtmAvgRspTime }

STATUS current
DESCRIPTION
"A collection of objects providing the instrumentation of RTM for SNA LU 2.0."
::= { snanauGroups 5 }

-- end of conformance statement

END

5. Acknowledgments

The following people greatly contributed to the work on this MIB document: Michael Allen, Robin Cheng, Bill Kwan. Special thanks goes to Dave Perkins for his assistance in reviewing this MIB proposal.

6. References


7. Security Considerations

Security issues are not discussed in this memo.

8. Authors' Addresses

Zbigniew Kielczewski  
Eicon Technology Corporation  
2196 32nd Avenue  
Montreal, Quebec, Canada H8T 3H7  
Phone: 1 514 631 2592  
EMail: zbig@eicon.qc.ca

Deirdre Kostick  
Bell Communications Research  
Red Bank, NJ 07701  
Phone: 1 908 758 2642  
EMail: dck2@mail.bellcore.com

Kitty Shih  
Novell  
890 Ross Drive  
Sunnyvale, CA 94089  
Phone: 1 408 747 4305  
EMail: kmshih@novell.com