As required by [RFC 1264], this report discusses the applicability of Mobile IP to provide host mobility in the Internet. In particular, this document describes the key features of Mobile IP and shows how the requirements for advancement to Proposed Standard RFC have been satisfied.

1. Protocol Overview

Mobile IP provides an efficient, scalable mechanism for node mobility within the Internet. Using Mobile IP, nodes may change their point-of-attachment to the Internet without changing their IP address. This allows them to maintain transport and higher-layer connections while moving. Node mobility is realized without the need to propagate host-specific routes throughout the Internet routing fabric. The protocol is documented in [MIP-PROTO].

In brief, Mobile IP routing works as follows. Packets destined to a mobile node are routed first to its home network -- a network identified by the network prefix of the mobile node’s (permanent) home address. At the home network, the mobile node’s home agent intercepts such packets and tunnels them to the mobile node’s most recently reported care-of address. At the endpoint of the tunnel, the inner packets are decapsulated and delivered to the mobile node. In the reverse direction, packets sourced by mobile nodes are routed to their destination using standard IP routing mechanisms.

Thus, Mobile IP relies on protocol tunneling to deliver packets to mobile nodes that are away from their home network. The mobile node’s home address is hidden from routers along the path from the home agent to the mobile node due to the presence of the tunnel. The encapsulating packet is destined to the mobile node’s care-of address...
-- a topologically significant address -- to which standard IP routing mechanisms can deliver packets.

The Mobile IP protocol defines the following:

- an authenticated registration procedure by which a mobile node informs its home agent(s) of its care-of address(es);

- an extension to ICMP Router Discovery [RFC1256] which allows mobile nodes to discover prospective home agents and foreign agents; and

- the rules for routing packets to and from mobile nodes, including the specification of one mandatory tunneling mechanism ([MIP-IPinIP]) and several optional tunneling mechanisms ([MIP-MINENC] and [RFC1701]).

2. Applicability

Mobile IP is intended to solve node mobility across changes in IP subnet. It is just as suitable for mobility across homogeneous media as it is for mobility across heterogeneous media. That is, Mobile IP facilitates node movement from one Ethernet segment to another as well as it accommodates node movement from an Ethernet segment to a wireless LAN.

One can think of Mobile IP as solving the "macro" mobility management problem. It is less well suited for more "micro" mobility management applications -- for example, handoff amongst wireless transceivers, each of which covers only a very small geographic area. In this later situation, link-layer mechanisms for link maintenance (i.e. link-layer handoff) might offer faster convergence and less overhead than Mobile IP.

Mobile IP scales to handle a large number of mobile nodes in the Internet. Without route optimization as described in [MIP-OPTIM], however, the home agent is a potential load point when serving many mobile nodes. When home agents become overburdened, additional home agents can be added -- and even dynamically discovered by mobile nodes -- using mechanisms defined in the Mobile IP documents.

Finally, it is noted that mobile nodes are assigned (home) IP addresses largely the same way in which stationary hosts are assigned long-term IP addresses; namely, by the authority who owns them. Properly applied, Mobile IP allows mobile nodes to communicate using only their home address regardless of their current location. Mobile IP, therefore, makes no attempt to solve the problems related to local or global, IP address, renumbering.
3. Security

Mobile IP mandates the use of cryptographically strong authentication for all registration messages exchanged between a mobile node and its home agent. Optionally, strong authentication can be used between foreign agents and mobile nodes or home agents. Replay protection is realized via one of two possible mechanisms -- timestamps or nonces.

Due to the unavailability of an Internet key management protocol, agent discovery messages are not required to be authenticated.

All Mobile IP implementations are required to support, at a minimum, keyed MD5 authentication with manual key distribution. Other authentication and key distribution algorithms may be supported.

Mobile IP defines security mechanisms only for the registration protocol. Implementations requiring privacy and/or authentication of data packets sent to and from a mobile node should use the IP security protocols described in RFCs 1827 and 1826 for this purpose.

4. MIB

At the time of publication of this Applicability Statement, a Management Information Base (MIB) for Mobile IP has been written and documented in RFC 2006.

5. Implementations

Several implementations of Mobile IP are known to exist. The following list gives the origin and a contact for several such implementations:

<table>
<thead>
<tr>
<th>Organization</th>
<th>Contact</th>
</tr>
</thead>
<tbody>
<tr>
<td>CMU</td>
<td>Dave Johnson <a href="mailto:dbj@cs.cmu.edu">dbj@cs.cmu.edu</a></td>
</tr>
<tr>
<td>FTP Software</td>
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</tr>
<tr>
<td>IBM</td>
<td>Charlie Perkins <a href="mailto:perk@watson.ibm.com">perk@watson.ibm.com</a></td>
</tr>
<tr>
<td>Motorola</td>
<td>Jim Solomon <a href="mailto:solomon@comm.mot.com">solomon@comm.mot.com</a></td>
</tr>
<tr>
<td>Nokia</td>
<td>Gunyho Gabor <a href="mailto:gunyho@ncmsg07he.ntc.nokia.com">gunyho@ncmsg07he.ntc.nokia.com</a></td>
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<td>SUN</td>
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<td>Frank Ciotti <a href="mailto:frankc@teleng.eng.telxon.com">frankc@teleng.eng.telxon.com</a></td>
</tr>
</tbody>
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6. Implementation Experience

FTP Software hosted an interim meeting, October 23-27, 1995 in which interoperability of several implementations was demonstrated. The following major features of the Mobile IP protocol were tested:
1) Mobile Nodes receiving and processing Agent Advertisements.
2) Agents receiving Agent Solicitations and responding with Agent Advertisements.
3) Mobile Nodes registering with foreign agents on foreign networks.
4) Packets being received by the mobile node after having been tunneled by the home agent and de-tunneled by the foreign agent.
5) Packets from the mobile node being routed directly to their destinations.
6) Mobile nodes discovering that their connectivity/subnet had changed and re-registering at their new location.
7) Mobile nodes discovering that their current foreign agent had rebooted and therefore re-registering with that foreign agent.
8) The required form of tunneling (IP-in-IP encapsulation [MIP-IPinIP]) as well as the one of the optional forms of tunneling; namely, Minimal Encapsulation [MIP-MINENC].
9) Mobile nodes de-registering upon returning to their home network.
10) Registrations being rejected for authentication failures, including invalid authenticators as well as mismatched identification values (replay protection).
11) TCP connections remaining open (with data flowing) while a mobile node moved from its home network to a foreign network and then back again to the home network.

Interoperability of at least two independent implementations was demonstrated for all of the features listed above.

7. Summary

The co-chairs, on behalf of the working group participants, believe that the Mobile IP working group has satisfied the requirements set forth in [RFC1264] for the advancement of Mobile IP to Proposed Standard RFC. Specifically, the technical specification document is stable, a MIB has been written, the security architecture has been set forth in accordance with IAB principles, and several independent implementations have been demonstrated to be interoperable.

8. References


9. Author's Address

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