Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects for modeling Synchronous Optical Network/Synchronous Digital Hierarchy (SONET/SDH) circuits over a Packet Switch Network (PSN).

Status of This Memo

This is an Internet Standards Track document.

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1. Introduction

This document describes a model for managing encapsulated SONET/SDH
Time Division Multiplexed (TDM) digital signals for transmission over
a Packet Switched Network (PSN).

This document is closely related to [RFC4842], which describes the
technology to encapsulate TDM signals and provides the Circuit
Emulation Service over a Packet Switched Network (PSN).

The model for Circuit Emulation over Packet (CEP) management is a MIB
module. The PW-CEP-STD-MIB module described in this document works
closely with the MIB modules described in [RFC5601] and the textual
conventions defined in [RFC5542]. In the spirit of [RFC2863], a CEP
connection will be a pseudowire (PW) and will therefore not be
represented in the ifTable.

CEP is currently specified to carry "structured" SONET/SDH paths,
meaning that each SONET/SDH path or Virtual Tributary (VT) within the
section/line/path can be processed separately. The SONET/SDH
section/line/path interface stack is modeled within [RFC3592].

This document adopts the definitions, acronyms, and mechanisms
described in [RFC3985]. Unless otherwise stated, the mechanisms of
[RFC3985] apply and will not be redescribed here.

2. Conventions Used in This Document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT",
"SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this
document are to be interpreted as described in [RFC2119].

3. Terminology

CEP terminology comes from [RFC4842], which describes a mechanism for
transporting SONET/SDH Time Division Multiplexed (TDM) digital
signals over a packet-oriented network. The mechanism for structured
emulation (as outlined in [RFC4842]) terminates the SONET/SDH section
and line overhead and then breaks the SONET/SDH path’s Synchronous
Payload Envelope (SPE) into fragments for transmission over a PSN.
Mechanisms for terminating the SONET/SDH path overhead and extracting
SONET VTs are also described in [RFC4842]. Mechanisms for fractional
SONET/SDH SPE emulation are described in [RFC4842]. A CEP header
that contains a sequence number and pointer adjustment information is
appended at the beginning of each fragment to provide information
regarding where the SPE begins within the packet stream (see
[RFC4842]).
"Outbound" references the traffic direction in which a SONET/SDH path’s payload (SPE) is received, adapted to packet, assigned a PW label, and sent into the PSN.

Conversely, "inbound" is the direction in which packets are received from the PSN and packet payloads are reassembled back into an SPE and inserted as a SONET/SDH path into the SONET/SDH section and line.

Since a SONET/SDH path is bidirectional and symmetrical, CEP uses the same SONET/SDH timeslot, SONET/SDH width, and packet size. Inbound and outbound PW labels may differ.

4. The Internet-Standard Management Framework

For a detailed overview of the documents that describe the current Internet-Standard Management Framework, please refer to section 7 of RFC 3410 [RFC3410].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. MIB objects are generally accessed through the Simple Network Management Protocol (SNMP). Objects in the MIB are defined using the mechanisms defined in the Structure of Management Information (SMI). This memo specifies a MIB module that is compliant to the SMIv2, which is described in STD 58, RFC 2578 [RFC2578], STD 58, RFC 2579 [RFC2579] and STD 58, RFC 2580 [RFC2580].

5. Feature Checklist

The PW-CEP-STD-MIB module is designed to satisfy the following requirements and constraints:

- The MIB module is designed to work with the PW-STD-MIB [RFC5601] module.
- The MIB module is independent of the PSN type.
- The MIB module supports all the signal types as defined in [RFC4842]: SPE, fractional SPE, VT, both SONET and SDH mapping. The MIB module also supports all the optional features as defined in [RFC4842].
- The MIB module reports all the statistics as defined by [RFC4842].
6. MIB Module Description and Usage

For clarity of the description below, in most cases, we refer to the SONET path signal configuration only, but the same examples are applicable for SDH signals and VT-level processing as well, as described in [RFC3985].

6.1. PW-CEP-STD-MIB Summary

- The CEP PW Table (pwCepTable) contains the SONET/SDH path/VT ifIndex, SONET/SDH path timeslot, the pwCepCfgTable index, config error indications, and various status indications.

- The CEP PW Configuration Parameter Table (pwCepCfgTable) has objects for CEP PW configuration. In situations where sets of config objects are common amongst more than one CEP PW, a single entry here may be referenced by many pwCepTable entries.

- The CEP PW Performance Current Interval Table (pwCepPerfCurrentTable) contains CEP stats for the current 15-minute period.

- The CEP Performance 15-Minute Interval Table (pwCepPerfIntervalTable) is similar to the pwCepPerfCurrentTable. It contains historical intervals (usually 96 15-minute entries to cover a 24-hour period).

Note: the performance interval statistics are supported by CEP due to the very function of CEP, that is, processing SONET/SDH. See [RFC3592].

- The CEP Performance 1-Day Table (pwCepPerf1DayIntervalTable) contains statistics accumulated during the current day and contains previous days’ historical statistics.

- The CEP Fractional Table (pwCepFracTable) adds configuration and monitoring parameters for fractional SPE PWs.

6.2. MIB Modules Required for IMPORTS

The PW-CEP-STD-MIB IMPORTS objects from SNMPv2-SMI [RFC2578], SNMPv2-TC [RFC2579], SNMPv2-CONF [RFC2580], SNMP-FRAMEWORK-MIB [RFC3411], PerfHist-TC-MIB [RFC3593], HC-PerfHist-TC-MIB [RFC3705], IF-MIB [RFC2863], PW-STD-MIB [RFC5601], and PW-TC-STD-MIB [RFC5542].
6.3. PW-STD-MIB Module Usage

The MIB module structure for defining a PW service is composed of three layers of MIB modules functioning together. This general model is defined in the Pseudowire Emulation Edge-to-Edge (PWE3) architecture [RFC3985]. The layering model is intended to sufficiently isolate PW services from the underlying PSN layer that carries the emulated service. This is done at the same time as providing a standard means for connecting any supported services to any supported PSNs.

The first layer, known as the service layer, contains service-specific modules such as the one defined in this document. These modules define service-specific management objects that interface or collaborate with existing MIB modules for the native version of the service. The service-specific module "glues" the standard modules to the PWE3 MIB modules. The PW-CEP-STD-MIB module defined in this memo serves as one of the PW-type-specific MIB modules.

The next layer of the PWE3 MIB framework is the PW-STD-MIB module [RFC5601]. This module is used to configure general parameters of PWs that are common to all types of emulated services and PSNs. This layer is connected to the service-specific layer above and the PSN layer below.

The PSN layer provides PSN-specific modules for each type of PSN. These modules associate the PW with one or more "tunnels" that carry the service over the PSN. These modules are defined in other documents. This module is used to "glue" the PW service to the underlying PSN-specific MIB modules.

6.4. PW-CEP-STD-MIB Module Usage

Configuring a CEP PW involves the following steps.

1. First, create an entry in the pwTable:
   - Follow steps as defined in [RFC5601].

2. Configure the PSN tunnel in the respective PSN-specific PWE3 PSN glue MIB modules and the respective PSN-specific MIB modules. Configure the SONET path parameters:
   - Set the SONET path width in the sonetPathCurrentTable [RFC3592].
   - Set the SONET path index and the SONET path starting timeslot in the pwCepTable.
NOTE: The agent creates an entry in the pwCepTable based on the entry created in the pwTable.

(3) Configure the CEP PW:

- If necessary, create an entry in the pwCepCfgTable (a suitable entry may already exist). Set packet length, etc.
- Set the index of this pwCepCfgTable entry in the pwCepTable.

(4) Observe the CEP PW:

- Once a CEP PW is operational, the pwCepPerfCurrentTable, pwCepPerfIntervalTable, and pwCepPerf1DayIntervalTable can be used to monitor the various counts, indicators, and conditions of the PW.

6.5. Example of PW-CEP-STD-MIB Usage

In this section, we provide an example of using the MIB objects described in Section 7 to set up a CEP PW. While this example is not meant to illustrate every permutation of the MIB, it is intended as an aid to understanding some of the key concepts. It is meant to be read after going through the MIB itself. See [RFC5601] for an example of setting up PSN tunnels.

First, configure the SONET path width, starting timeslot, and associated CEP PW. In this case, an Synchronous Transport Signal 3c (STS-3c) starts at SONET timeslot 1 (and is distributed normally within the SONET frame). In the following example, the ifIndex for the sonetPathCurrentEntry is 23, while the pwCepCfgTable index is 9.

In [RFC3592], sonetPathCurrentEntry (ifIndex = 23):

```plaintext
{  
  sonetPathCurrentWidth = 3,  
  sonetPathCurrentStatus...
  ...
}
```

Create an entry in the pwCepCfgTable (index = 9):

```plaintext
{  
  pwCepCfgSonetPayloadLength = 783 -- payload bytes  
  pwCepCfgMinPktLength = 0 -- no minimum  
  pwCepCfgPktReorder = true  
  pwCepCfgEnableDBA = unequipped
}
pwCepCfgRtpHdrSuppress = false
pwCepCfgJtrBrDepth = 500 -- micro-seconds
pwCepCfgConsecPktsInsync = 2 -- Exit Loss of Packet
                     -- Synchronization (LOPS)  
                     -- state
pwCepCfgConsecMissingOutSync = 10 -- Enter LOPS state
pwCepCfgPktErrorPlayOutValue = 0xFF -- All ones
pwCepCfgMissingPktsToSes = 3 -- packets
pwCepCfgSesToUas = 2 -- seconds
pwCepCfgSecsToExitUas = 10 -- seconds
pwCepCfgRowStatus = createAndGo

In the PW-STD-MIB module: Get a new index and create a new pwTable
entry using pwIndexNext (here, the PW index = 83) and pwRowStatus.
In this new entry, set pwType to 'cep'. The agent will create a new
entry in the pwCepTable. Set the SONET path ifIndex, SONET path
timeslot, and Cfg Table indexes within this new pwCep table entry:

{
  pwCepSonetIfIndex = 23 -- Index of associated entry
                     -- in sonetPathCurrent table
  pwCepCfgIndex = 9 -- Index of associated entry
                     -- in pwCepCfg table (above)
}

7. Object Definitions

PW-CEP-STD-MIB DEFINITIONS ::= BEGIN

IMPORTS
 MODULE-IDENTITY, OBJECT-TYPE,
 Integer32, Counter32, Unsigned32, Counter64, mib-2
 FROM SNMPv2-SMI  -- [RFC2578]

 MODULE-COMPLIANCE, OBJECT-GROUP
 FROM SNMPv2-CONF  -- [RFC2580]

 TEXTUAL-CONVENTION, TruthValue, RowStatus, StorageType,
 TimeStamp
 FROM SNMPv2-TC  -- [RFC2579]
SnmpAdminString
FROM SNMP-FRAMEWORK-MIB  -- [RFC3411]

InterfaceIndexOrZero, InterfaceIndex
FROM IF-MIB  -- [RFC2863]

PerfCurrentCount, PerfIntervalCount
FROM PerfHist-TC-MIB  -- [RFC3593]

HCPerfCurrentCount, HCPerfIntervalCount, HCPerfTimeElapsed,
HCPerfValidIntervals
FROM HC-PerfHist-TC-MIB  -- [RFC3705]

pwIndex
FROM PW-STD-MIB  -- [RFC5601]

PwCfgIndexOrzero
FROM PW-TC-STD-MIB  -- [RFC5542]

-- The PW CEP MIB

pwCepStdMIB MODULE-IDENTITY
LAST-UPDATED "201105160000Z"  -- 16 May 2011 00:00:00 GMT
ORGANIZATION "Pseudowire Emulation Edge-to-Edge (PWE3)
Working Group"

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DESCRIPTION
"This MIB module contains managed object definitions for
Circuit Emulation over Packet (CEP) as in [RFC4842]: Malis,
A., Prayson, P., Cohen, R., and D. Zelig. ‘Synchronous
Optical Network/Synchronous Digital Hierarchy (SONET/SDH)
Circuit Emulation over Packet (CEP)’, RFC 4842."
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-- Revision history

REVISION "201105160000Z" -- 16 May 2011 00:00:00 GMT
DESCRIPTION "This MIB module published as part of RFC 6240."

::= { mib-2 200 }

-- Local textual conventions

PwCepSonetEbm ::= TEXTUAL-CONVENTION
 STATUS current
 DESCRIPTION "Equipped Bit Mask (EBM) used for fractional STS-1/Virtual Circuit 3 (VC-3). The EBM bits are the 28 least significant bits out of the 32-bit value."
 SYNTAX Unsigned32

PwCepSdhVc4Ebm ::= TEXTUAL-CONVENTION
 STATUS current
 DESCRIPTION "Equipped Bit Mask (EBM) used for each Tributary Unit Group 3 (TUG-3) in fractional VC-4 circuits. The EBM bits are the 30 least significant bits out of the 32-bit value."
 SYNTAX Unsigned32

PwCepSonetVtgMap ::= TEXTUAL-CONVENTION
 STATUS current
 DESCRIPTION "The VT/VC types carried in the 7 VT groups (VTGs)/TUG-2s. The format is 28 bits in the form of an Equipped Bit Mask (EBM) for fractional STS-1/VC-3. The mapping specifies the maximal occupancies of VT/VC within each VTG/TUG-2. For example, all four bits are set to 1 in this object to represent a VTG carrying VT1.5/VC11s, while only three are set when VT2/VC12s are carried within this VTG. The relevant bits are the 28 least significant bits out of the 32-bit value."
 SYNTAX Unsigned32
PwCepFracAsyncMap ::= TEXTUAL-CONVENTION
 STATUS current
 DESCRIPTION
 "The type of asynchronous mapping carried inside STS-1, VC-3, or TUG-3 containing TU-3 circuit."

SYNTAX INTEGER {
   other ( 1),
   ds3  ( 2),
   e3   ( 3)
}

-- Top-level components of this MIB module

-- Tables, Scalars
pwCepObjects OBJECT IDENTIFIER ::= { pwCepStdMIB 1 }

-- Conformance
pwCepConformance OBJECT IDENTIFIER ::= { pwCepStdMIB 2 }

-- CEP PW Table

pwCepTable OBJECT-TYPE
   SYNTAX SEQUENCE OF PwCepEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION
   "This table contains objects and parameters for managing and monitoring the CEP PW."
   ::= { pwCepObjects 1 }

pwCepEntry OBJECT-TYPE
   SYNTAX PwCepEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION
   "Each entry represents the association of a SONET/SDH path or VT to a PW. This table is indexed by the pwIndex of the applicable PW entry in the pwTable.

   An entry is created in this table by the agent for every entry in the pwTable with a pwType equal to ‘cep’.

   All read-write objects in this table MAY be changed at any time; however, change of some objects (for example pwCepCfgIndex) during PW forwarding state may cause traffic disruption."
Manual entries in this table SHOULD be preserved after a reboot. The agent MUST ensure the integrity of those entries. If the set of entries of a specific row are found to be inconsistent after reboot, the PW pwOperStatus MUST be declared as notPresent(5).

INDEX { pwIndex }

 ::= { pwCepTable 1 }

PwCepEntry ::= SEQUENCE {
  pwCepType                       INTEGER,
  pwCepSonetIfIndex               InterfaceIndexOrZero,
  pwCepSonetConfigErrorOrStatus   BITS,
  pwCepCfgIndex                   PwCfgIndexOrZero,
  pwCepTimeElapsed                HCPerfTimeElapsed,
  pwCepValidIntervals             HCPerfValidIntervals,
  pwCepIndications                BITS,
  pwCepLastEsTimeStamp            TimeStamp,
  pwCepPeerCepOption              Unsigned32
}

pwCepType OBJECT-TYPE
SYNTAX INTEGER {
  spe      (1),
  vt       (2),
  fracSpe  (3)
}
MAX-ACCESS    read-write
STATUS        current
DESCRIPTION   "Specifies the sub-type of CEP PW. Currently only structured types are supported:

'spe' (1)    : SONET STS-Nc signals.
'vt' (2)     : SONET VT-x (x=1.5,2,3,6) signals.
'fracSpe' (3) : SONET fractional STS-1 or SDH fractional VC-3 or VC-4 carrying tributaries or asynchronous signals.

Support of 'vt' mode or 'fracSpe' mode is optional."
DEFVAL { spe }

 ::= { pwCepEntry 1 }
pwCepSonetIfIndex OBJECT-TYPE
SYNTAX        InterfaceIndexOrZero
MAX-ACCESS    read-write
STATUS        current
DESCRIPTION
"This is a unique index within the ifTable. It represents
the interface index for the SONET path for SPE emulation
([RFC3592], Section 3.3), an interface index for the SONET
VT ([RFC3592], Section 3.4) if the VT to be emulated is
extracted from a SONET signal or locally mapped from a
physical interface.

A value of zero indicates an interface index that has yet
to be determined.

Once set, if the SONET ifIndex is (for some reason) later
removed, the agent MAY delete the associated PW rows
(e.g., this pwCepTableEntry). If the agent does not
delete the rows, it is RECOMMENDED that the agent set this
object to zero."

::= { pwCepEntry 2 }

pwCepSonetConfigErrorOrStatus OBJECT-TYPE
SYNTAX        BITS {
      other                 ( 0),
      timeslotInUse         ( 1),
      timeslotMisuse        ( 2),
      peerDBaIncompatible   ( 3), -- Status only
      peerEbmIncompatible   ( 4),
      peerRtpIncompatible   ( 5),
      peerAsyncIncompatible ( 6),
      peerDBaAsymmetric     ( 7), -- Status only
      peerEbmAsymmetric     ( 8),
      peerRtpAsymmetric     ( 9),
      peerAsyncAsymmetric   (10)
    }
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"This object reports a configuration mismatch inside
the local node or between the local node and the peer node.
Some bits indicate an error, and some are simply status
reports that do not affect the forwarding process.

'timeslotInUse' (1) is set when another CEP PW has already
reserved a timeslot (or timeslots) that this CEP PW is
attempting to reserve.
‘timeslotMisuse’(2) is set when the stated timeslot this PW is trying to use is not legal, for example, if specifying a starting timeslot of 45 for a SONET path of an STS-12c width.

The peerZZZIncompatible bits are set if the local configuration is not compatible with the peer configuration as available from the CEP option received from the peer through the signaling process and the local node cannot support such asymmetric configuration.

The peerZZZAsymmetric bits are set if the local configuration is not compatible with the peer configuration as available from the CEP option received from the peer through the signaling process, but the local node can support such asymmetric configuration.

REFERENCE


::= { pwCepEntry 3 }

pwCepCfgIndex OBJECT-TYPE
SYNTAX        PwCfgIndexOrzero
MAX-ACCESS    read-write
STATUS        current
DESCRIPTION
   "Index to CEP configuration table below. Multiple CEP PWs MAY share a single pwCepCfgEntry.
   The value 0 indicates that no entries are available."
::= { pwCepEntry 4 }

pwCepTimeElapsed OBJECT-TYPE
SYNTAX        HCPerfTimeElapsed
UNITS        "seconds"
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
   "The number of seconds, including partial seconds, that have elapsed since the beginning of the current measurement period. If, for some reason such as an adjustment in the system’s time-of-day clock, the current interval exceeds the maximum value, the agent will return the maximum value."
::= { pwCepEntry 5 }
pwCepValidIntervals OBJECT-TYPE
SYNTAX  HCPerfValidIntervals
MAX-ACCESS read-only
STATUS  current
DESCRIPTION
"The number (n) of previous 15-minute intervals for which
data was collected.

An agent with CEP capability MUST be capable of supporting
at least 4 intervals. The RECOMMENDED default value for
n is 32, and n MUST NOT exceed 96."
::= { pwCepEntry 6 }

pwCepIndications OBJECT-TYPE
SYNTAX  BITS {
  missingPkt   ( 0),
  ooRngDropped( 1),
  jtrBfrUnder ( 2),
  pktMalformed( 3),
  lops        ( 4),
  cepRdi      ( 5),
  cepAis      ( 6),
  badHdrStack ( 7),
  cepNeFailure( 8),
  cepFeFailure( 9)
}
MAX-ACCESS  read-write
STATUS        current
DESCRIPTION
"Definitions:

‘missingPkt’(0) - While playing out a sequence of packets,
at least one packet was determined to be missing based on a
gap in the CEP sequence number. Note: If the implementation
supports packet reordering, detecting gaps SHOULD take
place as they are played out, not as they arrive. This
provides time for misordered packets to arrive late.

‘ooRngDropped’(1) - At least one packet arrived outside the
range of the jitter buffer. This may be because the
jitter buffer is full or the sequence number addresses
a buffer outside the current jitter buffer range or
an already occupied buffer within range. Whether or not
packet reordering is supported by the implementation, this
indication MUST be supported."
'jtrBfrUnder'(2) - The jitter buffer underflowed because not enough packets arrived as packets were being played out.

'pktMalformed'(3) - Any error related to unexpected packet format (except bad header stack) or unexpected length.

'lops'(4) - Loss of Packet Synchronization.

'cepRdi'(5) - Circuit Emulation over Packet Remote Defect Indication. Remote Defect Indication (RDI) is generated by the remote CEP de-packetizer when LOPS is detected.

'cepAis'(6) - Remote CEP packetizer has detected an Alarm Indication Signal (AIS) on its incoming SONET stream. cepAis MUST NOT (in itself) cause a CEP PW down notification.

'badHdrStack'(7) - Set when the number of CEP header extensions detected in incoming packets does not match the expected number.

'cepNeFailure'(8) - Set when CEP-NE failure is currently declared.

'cepFeFailure'(8) - Set when CEP-FE failure is currently declared.

This object MUST hold the accumulated indications until the next SNMP write that clear the indication(s).

Writing a non-zero value MUST fail.

Currently, there is no hierarchy of CEP defects.

The algorithm used to capture these indications is implementation specific.'
pwCepLastEsTimeStamp OBJECT-TYPE
SYNTAX      TimeStamp
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
 "The value of sysUpTime on the most recent occasion at which
 the CEP PW entered the Errored Seconds (ES) or Severely
 Errored Seconds (SES) state."
 ::= { pwCepEntry 8 }

pwCepPeerCepOption OBJECT-TYPE
SYNTAX      Unsigned32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
 "The value of the CEP option parameter as received from the
 peer by the PW signaling protocol."
 ::= { pwCepEntry 9 }

-- End of CEP PW Table

-- Obtain index for PW CEP Configuration Table entries

pwCepCfgIndexNext OBJECT-TYPE
SYNTAX            PwCfgIndexOrzero
MAX-ACCESS        read-only
STATUS            current
DESCRIPTION
 "This object contains an appropriate value to be used
 for pwCepCfgIndex when creating entries in the
 pwCepCfgTable. The value 0 indicates that no
 unassigned entries are available. To obtain the
 value of pwCepCfgIndex for a new entry in the
 pwCepCfgTable, the manager issues a management
 protocol retrieval operation to obtain the current
 value of pwCepCfgIndex. After each retrieval
 operation, the agent should modify the value to
 reflect the next unassigned index. After a manager
 retrieves a value, the agent will determine through
 its local policy when this index value will be made
 available for reuse."
 ::= { pwCepObjects 2 }
-- CEP PW Configuration Table

pwCepCfgTable   OBJECT-TYPE
SYNTAX          SEQUENCE OF PwCepCfgEntry
MAX-ACCESS      not-accessible
STATUS          current
DESCRIPTION     "This table contains a set of parameters that may be referenced by one or more CEP PWs by pwCepTable."

 ::= { pwCepObjects 3 }

PwCepCfgEntry ::= SEQUENCE {
  pwCepCfgTableIndex            Unsigned32,
  pwCepSonetPayloadLength       Unsigned32,
  pwCepCfgMinPktLength          Unsigned32,
  pwCepCfgPktReorder            TruthValue,
  ...
}

INDEX  { pwCepCfgTableIndex }

 ::= { pwCepCfgTable 1 }

By default, all the read-create objects MUST NOT be changed after row activation unless specifically indicated in the individual object description. If the operator wishes to change value of a read-create object, the pwCepCfgRowStatus MUST be set to notInService(2).

The agent MUST NOT allow the change of the pwCepCfgRowStatus from the active(1) state for pwCepCfgEntry, which is in use by at least one active PW.

Manual entries in this table SHOULD be preserved after a reboot, the agent MUST ensure the integrity of those entries. If the set of entries of a specific row are found to be inconsistent after reboot, the affected PWs’ pwOperStatus MUST be declared as notPresent(5)."
pwCepCfgEnableDBA BITs,
pwCepCfgRtpHdrSuppress TruthValue,
pwCepCfgJtrBfrDepth Unsigned32,
pwCepCfgConsecPktsInsync Unsigned32,
pwCepCfgConsecMissingOutSync Unsigned32,
pwCepCfgPktErrorPlayOutValue Unsigned32,
pwCepCfgMissingPktsToSes Unsigned32,
pwCepCfgSesToUas Unsigned32,
pwCepCfgSecsToExitUas Unsigned32,
pwCepCfgName SnmpAdminString,
pwCepCfgRowStatus RowStatus,
pwCepCfgStorageType StorageType
}

pwCepCfgTableIndex OBJECT-TYPE
SYNTAX Unsigned32 (1..4294967295)
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"Primary index to this table."
::= { pwCepCfgEntry 1 }

pwCepSonetPayloadLength OBJECT-TYPE
SYNTAX Unsigned32
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"The number of SONET bytes of the Path or VT carried as
payload within one packet. For example, for STS-1/VC-3 SPE
circuits, a value of 783 bytes indicates that each packet
carries the payload equivalent to one frame. For VT1.5/VC11
circuits, a payload length of 104 bytes indicates that each
packet carries payload equivalent to one VT1.5 super-frame.
The actual payload size may be different due to bandwidth
reduction modes, e.g., Dynamic Bandwidth Allocation (DBA)
mode or dynamically assigned fractional SPE. This length
applies to inbound and outbound packets carrying user
payload. Although there is no control over inbound packets,
those of illegal length are discarded and accounted for (see
pwCepPerf...Malformed.)"
The default values are determined by the pwCepType:
783 for pwCepType equal to spe(2) or fracSpe(3).
For vt(3) modes, the applicable super-frame payload size
is the default value.

REFERENCE
"Malis, A., et al., ‘Synchronous Optical Network/Synchronous
Digital Hierarchy (SONET/SDH) Circuit Emulation over Packet
(CEP)’, RFC 4842, Sections 5.1 and 12.1"
::= { pwCepCfgEntry 2 }

pwCepCfgMinPktLength OBJECT-TYPE
SYNTAX        Unsigned32
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
"This object defines the minimum CEP packet length in
number of bytes (including CEP header and payload).
It applies to CEP’s bandwidth-savings packets. Currently,
DBA is the only bandwidth-savings packet type (in the
future, CEP may support compression). Minimum packet
length is necessary in some systems or networks.

Setting zero here indicates that there is no minimum
packet restriction."

DEFVAL { 0 }
::= { pwCepCfgEntry 3 }

pwCepCfgPktReorder OBJECT-TYPE
SYNTAX        TruthValue
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"This object defines if reordering is applied for incoming
packets.

If set ‘true’, as inbound packets are queued in the
jitter buffer, out-of-order packets are reordered. The
maximum sequence number differential (i.e., the range in
which resequencing can occur) is dependant on the depth
of the jitter buffer.

If the local agent supports packet reordering, the default
value SHOULD be set to ‘true’; otherwise, this value
SHOULD be set to ‘false’.
"
::= { pwCepCfgEntry 4 }
pwCepCfgEnableDBA OBJECT-TYPE
SYNTAX        BITS {
    ais        (0),
    unequipped (1)
}
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
"This object defines when DBA is applied for packets sent
toward the PSN.

Setting ‘ais’ MUST cause CEP packet payload suppression
when AIS is detected on the associated SONET path.
Similarly, ‘unequipped’ MUST cause payload suppression
when an unequipped condition is detected on the SONET/SDH
PATH/VT.

During DBA condition, CEP packets will continue
to be sent, but with indicators set in the CEP header
instructing the remote to play all ones (for AIS) or all
zeros (for unequipped) onto its SONET/SDH path.

NOTE: Some implementations may not support this feature.
In these cases, this object should be read-only."

REFERENCE
"Malis, A., et al., ‘Synchronous Optical Network/Synchronous
Digital Hierarchy (SONET/SDH) Circuit Emulation over Packet
(CEP)’, RFC 4842, Section 11.1."
::= { pwCepCfgEntry 5 }

pwCepCfgRtpHdrSuppress OBJECT-TYPE
SYNTAX        TruthValue
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
"If this object is set to ‘true’, an RTP header is not
prepended to the CEP packet."

REFERENCE
"Malis, A., et al., ‘Synchronous Optical Network/Synchronous
Digital Hierarchy (SONET/SDH) Circuit Emulation over Packet
(CEP)’, RFC 4842, Section 5.3."
DEFVAL
{ true }
::= { pwCepCfgEntry 6 }
pwCepCfgJtrBfrDepth OBJECT-TYPE
SYNTAX        Unsigned32
UNITS         "micro-seconds"
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
 "This object defines the number of microseconds of expected packet delay variation for this CEP PW over the PSN.

The actual jitter buffer MUST be at least twice this value for proper operation.

If configured to a value not supported by the implementation, the agent MUST reject the SNMP Set operation."
REFERENCE
 "The control of jitter and wander within digital networks which are based on the synchronous digital hierarchy (SDH), ITU-T Recommendation G.825."
::= { pwCepCfgEntry 7 }

--
-- The following counters work together to integrate (filter) errors and the lack of errors on the CEP PW. An error is caused by a missing packet. Missing packets can be a result of packet loss in the network, (uncorrectable) packet out of sequence, packet-length error, jitter-buffer overflow, and jitter-buffer underflow. The result declares whether or not the CEP PW is in Loss of Packet Sync (LOPS) state.
--

pwCepCfgConsecPktsInsync OBJECT-TYPE
SYNTAX        Unsigned32
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
 "Consecutive packets with sequential sequence numbers required to exit the LOPS state."
REFERENCE
DEFVAL
 { 2 }
::= { pwCepCfgEntry 8 }
pwCepCfgConsecMissingOutSync  OBJECT-TYPE
  SYNTAX        Unsigned32
  MAX-ACCESS    read-create
  STATUS        current
  DESCRIPTION
    "Consecutive missing packets required to enter
    the LOPS state."
  REFERENCE
    "Malis, A., et al., 'Synchronous Optical Network/Synchronous
    Digital Hierarchy (SONET/SDH) Circuit Emulation over Packet
    (CEP)', RFC 4842, Section 6.2.2."
  DEFVAL
    { 10 }
 ::= { pwCepCfgEntry 9 }

pwCepCfgPktErrorPlayOutValue OBJECT-TYPE
  SYNTAX        Unsigned32 (0..255)
  MAX-ACCESS    read-create
  STATUS        current
  DESCRIPTION
    "This object defines the value played when inbound packets
    have over/underflowed the jitter buffer or are missing
    for any reason. This byte pattern is sent (played) on
    the SONET path."
  DEFVAL
    { 255 } -- Play all ones, equal to AIS indications
 ::= { pwCepCfgEntry 10 }

pwCepCfgMissingPktsToSes OBJECT-TYPE
  SYNTAX        Unsigned32
  UNITS         "seconds"
  MAX-ACCESS    read-create
  STATUS        current
  DESCRIPTION
    "The number of missing packets detected (consecutive or not)
    within a 1-second window to cause a Severely Errored
    Second (SES) to be counted."
  REFERENCE
    "Malis, A., et al., 'Synchronous Optical Network/Synchronous
    Digital Hierarchy (SONET/SDH) Circuit Emulation over Packet
    (CEP)', RFC 4842, Section 10.1."
  DEFVAL
    { 3 }
 ::= { pwCepCfgEntry 11 }
pwCepCfgSesToUas OBJECT-TYPE
SYNTAX Unsigned32
UNITS "seconds"
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"The number of consecutive SESs before declaring PW in Unavailable Seconds (UAS) state (at which point pwCepPerfUASs starts counting). The SesToUas default value is 10 seconds.

NOTE: Similar to [RFC3592], if the agent chooses to update the various performance statistics in real time, it MUST be prepared to retroactively reduce the ES and SES counts by this value and increase the UAS count by this value when it determines that UAS state has been entered.

NOTE: See pwCepPerfSESs and pwCepPerfUASs."
REFERENCE
DEFVAL { 10 }
::= { pwCepCfgEntry 12 }

pwCepCfgSecsToExitUas OBJECT-TYPE
SYNTAX Unsigned32
UNITS "seconds"
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"The number of consecutive nonSESs before declaring PW is NOT in UAS state (at which point pwCepPerfUASs stops counting)."
REFERENCE
DEFVAL { 10 }
::= { pwCepCfgEntry 13 }

pwCepCfgName OBJECT-TYPE
SYNTAX SnmpAdminString
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"This variable contains the name of the Configuration entry. This name may be used to help the NMS to display the purpose of the entry."
 ::= { pwCepCfgEntry 14 }

pwCepCfgRowStatus OBJECT-TYPE
SYNTAX RowStatus
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"For creating, modifying, and deleting this row.
None of the read-create objects’ values can be changed when pwCepCfgRowStatus is in the active(1) state. Changes are allowed when the pwRowStatus is in notInService(2) or notReady(3) states only.
If the operator needs to change one of the values for an active row (for example, in order to fix a mismatch in configuration between the local node and the peer), the pwCepCfgRowStatus should be first changed to notInService(2). The objects may be changed now and later changed to active(1) in order to re-initiate the signaling process with the new values in effect.
Change of status from the active(1) state or deleting a row SHOULD be blocked by the local agent if the row is referenced by any pwCepEntry whose pwRowStatus is in the active(1) state."
 ::= { pwCepCfgEntry 15 }

pwCepCfgStorageType OBJECT-TYPE
SYNTAX StorageType
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"This object indicates the storage type for this row."
DEFVAL { nonVolatile }
 ::= { pwCepCfgEntry 16 }

-- End of CEP PW Configuration Parameter Table
-- CEP Fractional Table

pwCepFracTable OBJECT-TYPE
SYNTAX SEQUENCE OF PwCepFracEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "This table contains a set of parameters for CEP PWs with pwCepType FRAC type."
 ::= { pwCepObjects 4 }

pwCepFracEntry OBJECT-TYPE
SYNTAX PwCepFracEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION "There are two options for creating an entry in this table:
- By the Element Management System (EMS) in advance for creating the PW.
- By the agent automatically when the PW is set up.

The first option is typically used when there is a native service processing (NSP) cross-connect option between the physical ports and the emulated (virtual ports), while the second MAY be used when there is a one-to-one mapping between the emulated signal and the physical signal."

INDEX  { pwCepFracIndex }
 ::= { pwCepFracTable 1 }

PwCepFracEntry ::= SEQUENCE {
  pwCepFracIndex                InterfaceIndex,
pwCepFracMode                 INTEGER,
pwCepFracConfigError          BITS,
pwCepFracAsync                PwCepFracAsyncMap,
pwCepFracVtgMap               PwCepSonetVtgMap,
pwCepFracEbm                  PwCepSonetEbm,
pwCepFracPeerEbm              PwCepSonetEbm,
pwCepFracSdhVc4Mode           INTEGER,
pwCepFracSdhVc4Tu3Map1        PwCepFracAsyncMap,
pwCepFracSdhVc4Tu3Map2        PwCepFracAsyncMap,
pwCepFracSdhVc4Tu3Map3        PwCepFracAsyncMap,
pwCepFracSdhVc4Tug2Map1       PwCepSonetVtgMap,
pwCepFracSdhVc4Tug2Map2       PwCepSonetVtgMap,
pwCepFracSdhVc4Tug2Map3       PwCepSonetVtgMap,
pwCepFracIndex OBJECT-TYPE
SYNTAX InterfaceIndex
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"This is the index of this table. It is a unique
index within the ifTable. It represents the interface index
for the SONET path ([RFC3592], Section 3.3) for fractional
SPE emulation.

It may represent an internal (virtual) interface if an NSP
function exists between the physical interface and the
emulation process."

::= { pwCepFracEntry 1 }

pwCepFracMode OBJECT-TYPE
SYNTAX INTEGER {
  notApplicable ( 1),
  dynamic       ( 2),
  static        ( 3),
  staticWithEbm ( 4),
  staticAsync   ( 5)
}
MAX-ACCESS read-create
STATUS current
DESCRIPTION
"Fractional mode for STS-1/VC-3 or VC-4 circuits:

notApplicable - When this object is not applicable.
dynamic - EBM carried within the CEP header. Unequipped
VTs are removed from the payload on the fly.
static - EBM not carried within the CEP header. Only VTs
defined in the EBM are carried within the payload.
staticWithEbm - EBM carried within the CEP header. Only
VTs defined in the EBM are carried within the
payload.
staticAsync - Asynchronous E3/T3 fixed byte removal only."

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DEFVAL
  { dynamic }
::= { pwCepFracEntry 2 }

pwCepFracConfigError OBJECT-TYPE
SYNTAX BITS {
  other               ( 0),
  vtgMapEbmConflict   ( 1),
  vtgMapAsyncConflict ( 2)
} MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"vtgMapEbmConflict(1) is set when the configured static EBM
does not match the configured vtgMap for fractional
STS-1/VC-3 circuits or when the TUG2Map is in conflict with
the static EBM for VC-4 circuits, for example, if the vtgMap
specifies that VTG#1 carries VT2 VTs while the EBM indicate
that four VTs are equipped within VTG#1.

vtgMapAsyncConflict(2) is set when there is a conflict
between the mode, the async indication, and the vtgMap
fields. For example, fractional mode is set to staticAsync
while the VtgMap indicates that the STS-1/VC-3 carries VTs,
or both async1 and Tug2Map are set in fractional VC-4
circuits."
::= { pwCepFracEntry 3 }

pwCepFracAsync OBJECT-TYPE
SYNTAX PwCepFracAsyncMap
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
"This object defines the asynchronous payload carried
within the STS-1/VC-3. This object is applicable when
pwCepFracMode equals ‘staticAsync’ and MUST equal to
‘other’ otherwise."
DEFVAL { other }
::= { pwCepFracEntry 4 }

pwCepFracVtgMap OBJECT-TYPE
SYNTAX PwCepSonetVtgMap
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION

"This object defines the VT/VC types of the seven VTG/TUG-2 within the STS-1/VC-3.

This variable should be set when 'dynamic', 'static', or 'staticWithEbm' fractional STS-1/VC-3 pwCepFracMode is selected."

::= { pwCepFracEntry 5 }

pwCepFracEbm OBJECT-TYPE
SYNTAX PwCepSonetEbm
MAX-ACCESS read-create
STATUS current
DESCRIPTION

"This object holds the static Equipped Bit Mask (EBM) for STS-1/VC-3 channel.

This variable MAY be set when 'static' or 'staticWithEbm' fractional STS-1/VC-3 pwCepFracMode is selected.

It is possible that the configuration of other MIB modules will define the EBM value; in these cases, this object is read-only and reflects the actual EBM that would be used."

::= { pwCepFracEntry 6 }

pwCepFracPeerEbm OBJECT-TYPE
SYNTAX PwCepSonetEbm
MAX-ACCESS read-only
STATUS current
DESCRIPTION

"This object reports the Equipped Bit Mask (EBM) for STS-1/VC-3 channel as received from the peer within the CEP extension header."

::= { pwCepFracEntry 7 }

pwCepFracSdhVc4Mode OBJECT-TYPE
SYNTAX INTEGER {
    notApplicable ( 1),
    dynamic       ( 2),
    static        ( 3),
    staticWithEbm ( 4)
}
MAX-ACCESS read-create
Fractional mode for VC-4 circuits:

notApplicable - When this is not VC-4 circuit.
dynamic - EBM carried within the CEP header. Unequipped VTs are removed from the payload on the fly.
static - EBM not carried within the CEP header. Only VTs defined in the EBM are carried within the payload.
staticWithEbm - EBM carried within the CEP header. Only VTs defined in the EBM are carried within the payload.

DEFVAL { notApplicable }

::= { pwCepFracEntry 8 }

pwCepFracSdhVc4Tu3Map1 OBJECT-TYPE
SYNTAX PwCepFracAsyncMap
MAX-ACCESS read-create
STATUS current
DESCRIPTION "The type of asynchronous mapping carried inside STS-1, VC-3, or TUG-3 containing TU-3 circuit."

DEFVAL { other }
::= { pwCepFracEntry 9 }

pwCepFracSdhVc4Tu3Map2 OBJECT-TYPE
SYNTAX PwCepFracAsyncMap
MAX-ACCESS read-create
STATUS current
DESCRIPTION "If the second TUG-3 within the VC-4 contains a TU-3, this variable must be set."

DEFVAL { other }
::= { pwCepFracEntry 10 }

pwCepFracSdhVc4Tu3Map3 OBJECT-TYPE
SYNTAX PwCepFracAsyncMap
MAX-ACCESS read-create
STATUS current
DESCRIPTION "If the third TUG-3 within the VC-4 contains a TU-3, this variable must be set."
DEFVAL { other }

::= { pwCepFracEntry 11 }

pwCepFracSdhVc4Tug2Map1 OBJECT-TYPE
SYNTAX        PwCepSonetVtgMap
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
 "The VC types of the seven TUG-2s within the first
 TUG-3 of the VC-4."

::= { pwCepFracEntry 12 }

pwCepFracSdhVc4Tug2Map2 OBJECT-TYPE
SYNTAX        PwCepSonetVtgMap
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
 "The VC types of the seven TUG-2s within the second
 TUG-3 of the VC-4."

::= { pwCepFracEntry 13 }

pwCepFracSdhVc4Tug2Map3 OBJECT-TYPE
SYNTAX        PwCepSonetVtgMap
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
 "The VC types of the seven TUG-2s within the third
 TUG-3 of the VC-4."

::= { pwCepFracEntry 14 }

pwCepFracSdhVc4Ebm1 OBJECT-TYPE
SYNTAX        PwCepSdhVc4Ebm
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
 "Static Equipped Bit Mask (EBM) for the first TUG-3
 within the VC-4.

This variable should be set when 'static' or
'staticWithEbm' fractional VC-4 pwCepFracMode is
selected.
It is possible that the EBM that would be used is available based on configuration of other MIB modules. In these cases, this object is read-only and reflects the actual EBM that would be used.

::= { pwCepFracEntry 15 }

pwCepFracSdhVc4Ebm2 OBJECT-TYPE
SYNTAX        PwCepSdhVc4Ebm
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
"Static Equipped Bit Mask (EBM) for the second TUG-3 within the VC-4.

This variable should be set when 'static' or 'staticWithEbm' fractional VC-4 pwCepFracMode is selected.

It is possible that the EBM that would be used is available based on configuration of other MIB modules. In these cases, this object is read-only and reflects the actual EBM that would be used."

::= { pwCepFracEntry 16 }

pwCepFracSdhVc4Ebm3 OBJECT-TYPE
SYNTAX        PwCepSdhVc4Ebm
MAX-ACCESS    read-create
STATUS        current
DESCRIPTION
"Static Equipped Bit Mask (EBM) for the third TUG-3 within the VC-4.

This variable should be set when 'Static' or 'staticWithEbm' fractional VC-4 pwCepFracMode is selected.

It is possible that the EBM that would be used is available based on configuration of other MIB modules. In these cases, this object is read-only and reflects the actual EBM that would be used."

::= { pwCepFracEntry 17 }

pwCepFracSdhVc4PeerEbm1 OBJECT-TYPE
SYNTAX        PwCepSdhVc4Ebm
MAX-ACCESS    read-only
STATUS          current
DESCRIPTION     "Equipped Bit Mask (EBM) for the first TUG-3 within
the fractional VC-4 channel received from the peer
within the CEP extension header."

::= { pwCepFracEntry 18 }

pwCepFracSdhVc4PeerEbm2 OBJECT-TYPE
SYNTAX          PwCepSdhVc4Ebm
MAX-ACCESS      read-only
STATUS          current
DESCRIPTION     "Equipped Bit Mask (EBM) for the second TUG-3 within
the fractional VC-4 channel received from the peer
within the CEP extension header."

::= { pwCepFracEntry 19 }

pwCepFracSdhVc4PeerEbm3 OBJECT-TYPE
SYNTAX          PwCepSdhVc4Ebm
MAX-ACCESS      read-only
STATUS          current
DESCRIPTION     "Equipped Bit Mask (EBM) for the third TUG-3 within
the fractional VC-4 channel received from the peer
within the CEP extension header."

::= { pwCepFracEntry 20 }

pwCepFracRowStatus OBJECT-TYPE
SYNTAX          RowStatus
MAX-ACCESS      read-create
STATUS          current
DESCRIPTION     "For creating, modifying, and deleting this row.
This object MAY be changed at any time."

::= { pwCepFracEntry 21 }

pwCepFracStorageType OBJECT-TYPE
SYNTAX          StorageType
MAX-ACCESS      read-create
STATUS          current
DESCRIPTION     "This variable indicates the storage type for this
object."
DEFVAL { nonVolatile }
::= { pwCepFracEntry 22 }

-- End CEP Fractional Table

-- CEP PW Performance Current Interval Table

pwCepPerfCurrentTable OBJECT-TYPE
SYNTAX        SEQUENCE OF PwCepPerfCurrentEntry
MAX-ACCESS    not-accessible
STATUS        current
DESCRIPTION
"CEP bridges the SONET and packet worlds. In the packet world, counts typically start from the time of service creation and do not stop. In the SONET world, counts are kept in 15-minute intervals. The PW CEP MIB supports both methods. The current 15-minute interval counts are in this table. The interval and total stats are in tables following this.

This table provides per-CEP PW performance information. High capacity (HC) counters are required for some counts due to the high speeds expected with CEP services. A SONET path of width 48 (STS-48c) can rollover non-HC counters in a few minutes."
::= { pwCepObjects 5 }

pwCepPerfCurrentEntry OBJECT-TYPE
SYNTAX        PwCepPerfCurrentEntry
MAX-ACCESS    not-accessible
STATUS        current
DESCRIPTION
"An entry in this table is created by the agent for every pwCep entry. After 15 minutes, the contents of this table entry are copied to a new entry in the pwCepPerfInterval table, and the counts in this entry are reset to zero."

INDEX  { pwIndex }
::= { pwCepPerfCurrentTable 1 }

PwCepPerfCurrentEntry ::= SEQUENCE {
pwCepPerfCurrentDbaInPacketsHC     HCPerfCurrentCount,
pwCepPerfCurrentDbaOutPacketsHC    HCPerfCurrentCount,
pwCepPerfCurrentInNegPtrAdjust     PerfCurrentCount,
pwCepPerfCurrentInPosPtrAdjust     PerfCurrentCount,


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\texttt{pwCepPerfCurrentInPtrAdjustSecs} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentOutNegPtrAdjust} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentOutPosPtrAdjust} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentOutPtrAdjustSecs} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentAbsPtrAdjust} \hspace{1em} \texttt{Integer32},
\texttt{pwCepPerfCurrentMissingPkts} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentPktsOoseq} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentPktsOoRngDropped} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentJtrBfrUnderruns} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentPktsMalformed} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentSummaryErrors} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentESs} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentSESs} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentUASs} \hspace{1em} \texttt{PerfCurrentCount},
\texttt{pwCepPerfCurrentFC} \hspace{1em} \texttt{PerfCurrentCount}

\texttt{pwCepPerfCurrentDbaInPacketsHC} \hspace{1em} \texttt{OBJECT-TYPE}
\texttt{SYNTAX} \hspace{1em} \texttt{HCPerfCurrentCount}
\texttt{MAX-ACCESS} \hspace{1em} \texttt{read-only}
\texttt{STATUS} \hspace{1em} \texttt{current}
\texttt{DESCRIPTION} \hspace{1em} "Number of DBA packets received."
\texttt{::=} \{ \texttt{pwCepPerfCurrentEntry 1} \}

\texttt{pwCepPerfCurrentDbaOutPacketsHC} \hspace{1em} \texttt{OBJECT-TYPE}
\texttt{SYNTAX} \hspace{1em} \texttt{HCPerfCurrentCount}
\texttt{MAX-ACCESS} \hspace{1em} \texttt{read-only}
\texttt{STATUS} \hspace{1em} \texttt{current}
\texttt{DESCRIPTION} \hspace{1em} "Number of DBA packets sent."
\texttt{::=} \{ \texttt{pwCepPerfCurrentEntry 2} \}

-- Pointer adjustment stats

\texttt{pwCepPerfCurrentInNegPtrAdjust} \hspace{1em} \texttt{OBJECT-TYPE}
\texttt{SYNTAX} \hspace{1em} \texttt{PerfCurrentCount}
\texttt{MAX-ACCESS} \hspace{1em} \texttt{read-only}
\texttt{STATUS} \hspace{1em} \texttt{current}
\texttt{DESCRIPTION} \hspace{1em} "Number of negative pointer adjustments sent on the
SONET path based on CEP pointer adjustments received."
\texttt{::=} \{ \texttt{pwCepPerfCurrentEntry 3} \}
pwCepPerfCurrentInPosPtrAdjust OBJECT-TYPE
SYNTAX       PerfCurrentCount
MAX-ACCESS   read-only
STATUS       current
DESCRIPTION "Number of positive pointer adjustments sent on the
SONET path based on CEP pointer adjustments received."
::= { pwCepPerfCurrentEntry 4 }

pwCepPerfCurrentInPtrAdjustSecs OBJECT-TYPE
SYNTAX       PerfCurrentCount
UNITS         "seconds"
MAX-ACCESS   read-only
STATUS       current
DESCRIPTION "Number of seconds in which a positive or negative pointer
adjustment was sent on the SONET path."
::= { pwCepPerfCurrentEntry 5 }

pwCepPerfCurrentOutNegPtrAdjust OBJECT-TYPE
SYNTAX       PerfCurrentCount
MAX-ACCESS   read-only
STATUS       current
DESCRIPTION "Number of negative pointer adjustments seen on the
SONET path and encoded onto sent CEP packets."
::= { pwCepPerfCurrentEntry 6 }

pwCepPerfCurrentOutPosPtrAdjust OBJECT-TYPE
SYNTAX       PerfCurrentCount
MAX-ACCESS   read-only
STATUS       current
DESCRIPTION "Number of positive pointer adjustments seen on the
SONET path and encoded onto sent CEP packets."
::= { pwCepPerfCurrentEntry 7 }

pwCepPerfCurrentOutPtrAdjustSecs OBJECT-TYPE
SYNTAX       PerfCurrentCount
UNITS         "seconds"
MAX-ACCESS   read-only
STATUS       current
DESCRIPTION "Number of seconds in which a positive or negative pointer
adjustment was seen on the SONET path."
::= { pwCepPerfCurrentEntry 8 }
pwCepPerfCurrentAbsPtrAdjust OBJECT-TYPE
SYNTAX        Integer32
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"Indicates the relative adjustment drift between
inbound and outbound streams.

It is calculated as absolute value of:
(InPosPtrAdjust - InNegPtrAdjust) -
(OutPosPtrAdjust - OutNegPtrAdjust)"
::= { pwCepPerfCurrentEntry 9 }

pwCepPerfCurrentMissingPkts OBJECT-TYPE
SYNTAX        PerfCurrentCount
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"Number of missing packets (as detected via CEP header
sequence number gaps)."
::= { pwCepPerfCurrentEntry 10 }

pwCepPerfCurrentPktsOoseq OBJECT-TYPE
SYNTAX        PerfCurrentCount
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"Number of packets detected out of sequence (via CEP
header sequence numbers) but successfully reordered.
Note: Some implementations may not support this
feature (see pwCepCfgPktReorder)."
::= { pwCepPerfCurrentEntry 11 }

pwCepPerfCurrentPktsOoRngDropped OBJECT-TYPE
SYNTAX        PerfCurrentCount
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"Number of packets detected out of range (via CEP header
sequence numbers) and could not be reordered or could not
fit in the jitter buffer."
::= { pwCepPerfCurrentEntry 12 }

pwCepPerfCurrentJtrBfrUnderruns OBJECT-TYPE
SYNTAX        PerfCurrentCount
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"Number of times a packet needed to be played out and the jitter buffer was empty."
::= { pwCepPerfCurrentEntry 13 }

pwCepPerfCurrentPktsMalformed OBJECT-TYPE
SYNTAX PerfCurrentCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"Number of packets detected with unexpected size or bad headers stack."
::= { pwCepPerfCurrentEntry 14 }

pwCepPerfCurrentSummaryErrors OBJECT-TYPE
SYNTAX PerfCurrentCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"A summary of all the packet-error types above (from missing packets to bad length packets)."
::= { pwCepPerfCurrentEntry 15 }

pwCepPerfCurrentESs OBJECT-TYPE
SYNTAX PerfCurrentCount
UNITS "seconds"
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The counter associated with the number of Errored Seconds encountered."
::= { pwCepPerfCurrentEntry 16 }

pwCepPerfCurrentSESs OBJECT-TYPE
SYNTAX PerfCurrentCount
UNITS "seconds"
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The counter associated with the number of Severely Errored Seconds encountered."
::= { pwCepPerfCurrentEntry 17 }

pwCepPerfCurrentUASs OBJECT-TYPE
SYNTAX PerfCurrentCount
UNITS "seconds"
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The counter associated with the number of Unavailable Seconds encountered."
::= { pwCepPerfCurrentEntry 18 }

pwCepPerfCurrentFC OBJECT-TYPE
SYNTAX        PerfCurrentCount
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"CEP Failure Counts (FC-CEP). The number of CEP failure events. A failure event begins when the LOPS failure is declared and ends when the failure is cleared. A failure event that begins in one period and ends in another period is counted only in the period in which it begins."
::= { pwCepPerfCurrentEntry 19 }

-- End CEP PW Performance Current Interval Table

-- CEP Performance 15-Minute Interval Table

pwCepPerfIntervalTable OBJECT-TYPE
SYNTAX        SEQUENCE OF PwCepPerfIntervalEntry
MAX-ACCESS    not-accessible
STATUS        current
DESCRIPTION
"This table provides per-CEP PW performance information, much like the pwCepPerfCurrentTable above. However, these counts represent historical 15-minute intervals. Typically, this table will have a maximum of 96 entries for a 24-hour period but is not limited to this.

NOTE: Counter64 objects are used here; Counter32 is too small for OC-768 CEP PWs."
::= { pwCepObjects 6 }

pwCepPerfIntervalEntry OBJECT-TYPE
SYNTAX        PwCepPerfIntervalEntry
MAX-ACCESS    not-accessible
STATUS        current
DESCRIPTION
"An entry in this table is created by the agent for every pwCepPerfCurrentEntry that is 15 minutes old. The contents of the Current entry are copied to the new
entry here. The Current entry then resets its counts to zero for the next current 15-minute interval.

```
pwCepIndex is found in the pwCepCfg table.
```

INDEX { pwIndex, pwCepPerfIntervalNumber }

::= { pwCepPerfIntervalTable 1 }

PwCepPerfIntervalEntry ::= SEQUENCE {
  pwCepPerfIntervalNumber             Integer32,  
  pwCepPerfIntervalValidData          TruthValue,  
  pwCepPerfIntervalReset              INTEGER,  
  pwCepPerfIntervalTimeElapsed        HCPerfTimeElapsed,  
  pwCepPerfIntervalDbaInPacketsHC     HCPerfIntervalCount,  
  pwCepPerfIntervalDbaOutPacketsHC    HCPerfIntervalCount,  
  pwCepPerfIntervalInNegPtrAdjust     PerfIntervalCount,  
  pwCepPerfIntervalInPosPtrAdjust     PerfIntervalCount,  
  pwCepPerfIntervalInPtrAdjustSecs    PerfIntervalCount,  
  pwCepPerfIntervalOutNegPtrAdjust    PerfIntervalCount,  
  pwCepPerfIntervalOutPosPtrAdjust    PerfIntervalCount,  
  pwCepPerfIntervalOutPtrAdjustSecs   PerfIntervalCount,  
  pwCepPerfIntervalAbsPtrAdjust       Integer32,  
  pwCepPerfIntervalMissingPkts        PerfIntervalCount,  
  pwCepPerfIntervalPktsOoseq          PerfIntervalCount,  
  pwCepPerfIntervalPktsOoRngDropped   PerfIntervalCount,  
  pwCepPerfIntervalJtrBfrUnderruns    PerfIntervalCount,  
  pwCepPerfIntervalPktsMalformed      PerfIntervalCount,  
  pwCepPerfIntervalSummaryErrors      PerfIntervalCount,  
  pwCepPerfIntervalESs                PerfIntervalCount,  
  pwCepPerfIntervalSESs               PerfIntervalCount,  
  pwCepPerfIntervalUASs               PerfIntervalCount,  
  pwCepPerfIntervalFC                 PerfIntervalCount
}

pwCepPerfIntervalNumber OBJECT-TYPE
SYNTAX          Integer32 (1..96)
MAX-ACCESS      not-accessible
STATUS          current
DESCRIPTION "A number (between 1 and 96 to cover a 24-hour period) that identifies the interval for which the set of statistics is available.  The interval identified by 1 is the most recently completed 15-minute interval, and
the interval identified by $N$ is the interval immediately preceding the one identified by $N-1$. The minimum range of $N$ is 1 through 4. The default range is 1 through 32. The maximum range of $N$ is 1 through 96.

```plaintext
::= { pwCepPerfIntervalEntry 1 }
```

**pwCepPerfIntervalValidData OBJECT-TYPE**

SYNTAX        TruthValue
MAX-ACCESS    read-only
STATUS        current

DESCRIPTION
"This variable indicates if the data for this interval is valid."

```plaintext
::= { pwCepCepPerfIntervalEntry 2 }
```

**pwCepPerfIntervalReset OBJECT-TYPE**

SYNTAX        INTEGER {
  reset (1),
  normal(2)
}
MAX-ACCESS    read-create
STATUS        current

DESCRIPTION
"Used in cases where the user knows that the errors within this interval should not be counted. Writing ‘reset’ sets all error counts to zero. The value of 0 is not used here due to issues with implementations."

```plaintext
::= { pwCepPerfIntervalEntry 3 }
```

**pwCepPerfIntervalTimeElapsed OBJECT-TYPE**

SYNTAX        HCPerfTimeElapsed
UNITS       "seconds"
MAX-ACCESS    read-only
STATUS        current

DESCRIPTION
"The duration of a particular interval in seconds. Adjustments in the system’s time-of-day clock may cause the interval to be greater or less than the normal value. Therefore, this actual interval value is provided."

```plaintext
::= { pwCepPerfIntervalEntry 4 }
```

**pwCepPerfIntervalDbaInPacketsHC OBJECT-TYPE**

SYNTAX        HCPerfIntervalCount
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"Number of DBA packets received."
::= {pwCepPerfIntervalEntry 5}

pwCepPerfIntervalDbaOutPacketsHC OBJECT-TYPE
SYNTAX HCPerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"Number of DBA packets sent."
::= {pwCepPerfIntervalEntry 6}

-- Pointer adjustment stats

pwCepPerfIntervalInNegPtrAdjust OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"Number of negative pointer adjustments sent on the
SONET path based on CEP pointer adjustments received."
::= {pwCepPerfIntervalEntry 7}

pwCepPerfIntervalInPosPtrAdjust OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"Number of positive pointer adjustments sent on the
SONET path based on CEP pointer adjustments received."
::= {pwCepPerfIntervalEntry 8}

pwCepPerfIntervalInPtrAdjustSecs OBJECT-TYPE
SYNTAX PerfIntervalCount
UNITS "seconds"
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"Number of seconds in which a positive or negative
pointer adjustment was sent on the SONET path."
::= {pwCepPerfIntervalEntry 9}

pwCepPerfIntervalOutNegPtrAdjust OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"Number of negative pointer adjustments seen on the
SONET path and encoded onto sent CEP packets."
::= { pwCepPerfIntervalEntry 10 }

pwCepPerfIntervalOutPosPtrAdjust OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"Number of positive pointer adjustments seen on the
SONET path and encoded onto sent CEP packets."
::= { pwCepPerfIntervalEntry 11 }

pwCepPerfIntervalOutPtrAdjustSecs OBJECT-TYPE
SYNTAX PerfIntervalCount
UNITS "seconds"
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"Number of seconds in which a positive or negative
pointer adjustment was seen on the SONET path."
::= { pwCepPerfIntervalEntry 12 }

pwCepPerfIntervalAbsPtrAdjust OBJECT-TYPE
SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"The relative adjustment drift between inbound
and outbound streams.

It is calculated as absolute value of:
(InPosPtrAdjust - InNegPtrAdjust) -
(OutPosPtrAdjust - OutNegPtrAdjust)"
::= { pwCepPerfIntervalEntry 13 }

pwCepPerfIntervalMissingPkts OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"Number of missing packets (as detected via CEP header
sequence number gaps)."
::= { pwCepPerfIntervalEntry 14 }

pwCepPerfIntervalPktsOoseq OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"Number of packets detected out of sequence (via CEP header sequence numbers) but successfully reordered. Note: Some implementations may not support this feature (see pwCepCfgPktReorder)."
 ::= { pwCepPerfIntervalEntry 15 }

pwCepPerfIntervalPktsOoRngDropped OBJECT-TYPE
SYNTAX       PerfIntervalCount
MAX-ACCESS   read-only
STATUS       current
DESCRIPTION
"Number of packets detected out of range (via CEP header sequence numbers) and could not be reordered or could not fit in the jitter buffer."
 ::= { pwCepPerfIntervalEntry 16 }

pwCepPerfIntervalJtrBfrUnderruns OBJECT-TYPE
SYNTAX       PerfIntervalCount
MAX-ACCESS   read-only
STATUS       current
DESCRIPTION
"Number of times a packet needed to be played out and the jitter buffer was empty."
 ::= { pwCepPerfIntervalEntry 17 }

pwCepPerfIntervalPktsMalformed OBJECT-TYPE
SYNTAX       PerfIntervalCount
MAX-ACCESS   read-only
STATUS       current
DESCRIPTION
"Number of packets detected with unexpected size or bad headers stack."
 ::= { pwCepPerfIntervalEntry 18 }

pwCepPerfIntervalSummaryErrors OBJECT-TYPE
SYNTAX       PerfIntervalCount
MAX-ACCESS   read-only
STATUS       current
DESCRIPTION
"A summary of all the packet-error types above (from missing packets to bad length packets)."
 ::= { pwCepPerfIntervalEntry 19 }

pwCepPerfIntervalESs OBJECT-TYPE
SYNTAX       PerfIntervalCount
UNITS        "seconds"
MAX-ACCESS   read-only
pwCepPerfIntervalSESs OBJECT-TYPE
SYNTAX        PerfIntervalCount
UNITS         "seconds"
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION    
"The counter associated with the number of Severely Errored Seconds encountered."
::= { pwCepPerfIntervalEntry 21 }

pwCepPerfIntervalUASs OBJECT-TYPE
SYNTAX        PerfIntervalCount
UNITS         "seconds"
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION    
"The counter associated with the number of Unavailable Seconds encountered."
::= { pwCepPerfIntervalEntry 22 }

pwCepPerfIntervalFC OBJECT-TYPE
SYNTAX        PerfIntervalCount
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION    
"CEP Failure Counts (FC-CEP). The number of CEP failure events. A failure event begins when the LOPS failure is declared and ends when the failure is cleared. A failure event that begins in one period and ends in another period is counted only in the period in which it begins."
::= { pwCepPerfIntervalEntry 23 }

-- End CEP Performance 15-Minute Interval Table

-- CEP Performance 1-Day Table

pwCepPerf1DayIntervalTable OBJECT-TYPE
SYNTAX        SEQUENCE OF PwCepPerf1DayIntervalEntry
MAX-ACCESS    not-accessible
STATUS        current
DESCRIPTION
"This table provides per CEP PW performance information, the current day’s measurement, and the previous day’s interval.

In the extreme case where one of the error counters has overflowed during the one-day interval, the error counter MUST NOT wrap around and MUST return the maximum value."

::= { pwCepObjects 7 }

pwCepPerf1DayIntervalEntry OBJECT-TYPE
SYNTAX PwCepPerf1DayIntervalEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"An entry is created in this table by the agent for every entry in the pwCepTable and for each day interval up to the number of supported historical intervals."

INDEX { pwIndex, pwCepPerf1DayIntervalNumber }

::= { pwCepPerf1DayIntervalTable 1 }

PwCepPerf1DayIntervalEntry ::= SEQUENCE {
  pwCepPerf1DayIntervalNumber                 Unsigned32,
pwCepPerf1DayIntervalValidData              TruthValue,
pwCepPerf1DayIntervalMoniSecs               HCPerfTimeElapsed,

  pwCepPerf1DayIntervalDbaInPacketsHC         Counter64,
pwCepPerf1DayIntervalDbaOutPacketsHC        Counter64,

  pwCepPerf1DayIntervalInNegPtrAdjust         Counter32,
pwCepPerf1DayIntervalInPosPtrAdjust         Counter32,
pwCepPerf1DayIntervalInPtrAdjustSecs        Counter32,
pwCepPerf1DayIntervalOutNegPtrAdjust        Counter32,
pwCepPerf1DayIntervalOutPosPtrAdjust        Counter32,
pwCepPerf1DayIntervalOutPtrAdjustSecs       Counter32,
pwCepPerf1DayIntervalAbsPtrAdjust           Integer32,

  pwCepPerf1DayIntervalMissingPkts            Counter32,
pwCepPerf1DayIntervalPktsOoseq              Counter32,
pwCepPerf1DayIntervalPktsOoRngDropped       Counter32,
pwCepPerf1DayIntervalJtrBfrUnderruns        Counter32,
pwCepPerf1DayIntervalPktsMalformed          Counter32,
pwCepPerf1DayIntervalSummaryErrors          Counter32,
}
pwCepPerf1DayIntervalESs Counter32,
pwCepPerf1DayIntervalSEs Counter32,
pwCepPerf1DayIntervalUAs Counter32,
pwCepPerf1DayIntervalFC Counter32
}

pwCepPerf1DayIntervalNumber OBJECT-TYPE
SYNTAX    Unsigned32(1..31)
MAX-ACCESS not-accessible
STATUS     current
DESCRIPTION
"History Data Interval number.  Interval 1 is the current day
measurement period; interval 2 is the most recent previous
day; and interval 30 is 31 days ago."
 ::= { pwCepPerf1DayIntervalEntry 1 }

pwCepPerf1DayIntervalValidData OBJECT-TYPE
SYNTAX    TruthValue
MAX-ACCESS read-only
STATUS     current
DESCRIPTION
"This variable indicates if the data for this interval
is valid."
 ::= { pwCepPerf1DayIntervalEntry 2 }

pwCepPerf1DayIntervalMoniSecs OBJECT-TYPE
SYNTAX    HCPerfTimeElapsed
UNITS      "seconds"
MAX-ACCESS read-only
STATUS     current
DESCRIPTION
"The amount of time in the 1-day interval over which the
performance monitoring information is actually counted. This
value will be the same as the interval duration except in situations
where performance monitoring data could not be collected for any reason or the
agent clock was adjusted."
 ::= { pwCepPerf1DayIntervalEntry 3 }

pwCepPerf1DayIntervalDbaInPacketsHC OBJECT-TYPE
SYNTAX    Counter64
MAX-ACCESS read-only
STATUS     current
DESCRIPTION
"Number of DBA packets received."
 ::= { pwCepPerf1DayIntervalEntry 4 }
pwCepPerf1DayIntervalDbaOutPacketsHC OBJECT-TYPE
SYNTAX Counter64
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Number of DBA packets sent."
::= { pwCepPerf1DayIntervalEntry 5 }

-- Pointer adjustment stats

pwCepPerf1DayIntervalInNegPtrAdjust OBJECT-TYPE
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Number of negative pointer adjustments sent on the SONET path based on CEP pointer adjustments received."
::= { pwCepPerf1DayIntervalEntry 6 }

pwCepPerf1DayIntervalInPosPtrAdjust OBJECT-TYPE
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Number of positive pointer adjustments sent on the SONET path based on CEP pointer adjustments received."
::= { pwCepPerf1DayIntervalEntry 7 }

pwCepPerf1DayIntervalInPtrAdjustSecs OBJECT-TYPE
SYNTAX Counter32
UNITS "seconds"
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Number of seconds in which a positive or negative pointer adjustment was sent on the SONET path."
::= { pwCepPerf1DayIntervalEntry 8 }

pwCepPerf1DayIntervalOutNegPtrAdjust OBJECT-TYPE
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Number of negative pointer adjustments seen on the SONET path and encoded onto sent CEP packets."
::= { pwCepPerf1DayIntervalEntry 9 }
pwCepPerf1DayIntervalOutPosPtrAdjust OBJECT-TYPE
SYNTAX        Counter32
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"Number of positive pointer adjustments seen on the
SONET path and encoded onto sent CEP packets."
::= { pwCepPerf1DayIntervalEntry 10 }

pwCepPerf1DayIntervalOutPtrAdjustSecs OBJECT-TYPE
SYNTAX        Counter32
UNITS         "seconds"
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"Number of seconds in which a positive or negative pointer
adjustment was seen on the SONET path."
::= { pwCepPerf1DayIntervalEntry 11 }

pwCepPerf1DayIntervalAbsPtrAdjust OBJECT-TYPE
SYNTAX        Integer32
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"The relative adjustment of drift between inbound
and outbound streams. It is calculated as absolute
value of:
   (InPosPtrAdjust - InNegPtrAdjust) -
   (OutPosPtrAdjust - OutNegPtrAdjust)"
::= { pwCepPerf1DayIntervalEntry 12 }

pwCepPerf1DayIntervalMissingPkts OBJECT-TYPE
SYNTAX        Counter32
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
"Number of missing packets (as detected via CEP header
sequence number gaps)."
::= { pwCepPerf1DayIntervalEntry 13 }

pwCepPerf1DayIntervalPktsOoseq OBJECT-TYPE
SYNTAX        Counter32
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION

"Number of packets detected out of sequence (via CEP
header sequence numbers) but successfully reordered.
Note: Some implementations may not support this feature
(see pwCepCfgPktReorder)."
 ::= { pwCepPerf1DayIntervalEntry 14 }

pwCepPerf1DayIntervalPktsOoRngDropped OBJECT-TYPE
SYNTAX        Counter32
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION

"Number of packets detected out of range (via CEP header
sequence numbers) and could not be reordered or could not
fit in the jitter buffer."
 ::= { pwCepPerf1DayIntervalEntry 15 }

pwCepPerf1DayIntervalJtrBfrUnderruns OBJECT-TYPE
SYNTAX        Counter32
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION

"Number of times a packet needed to be played out, and the
jitter buffer was empty."
 ::= { pwCepPerf1DayIntervalEntry 16 }

pwCepPerf1DayIntervalPktsMalformed OBJECT-TYPE
SYNTAX        Counter32
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION

"Number of packets detected with unexpected size or bad
headers stack."
 ::= { pwCepPerf1DayIntervalEntry 17 }

pwCepPerf1DayIntervalSummaryErrors OBJECT-TYPE
SYNTAX        Counter32
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION

"A summary of all the packet-error types above (from
missing packets to bad length packets)."
 ::= { pwCepPerf1DayIntervalEntry 18 }

pwCepPerf1DayIntervalESs OBJECT-TYPE
SYNTAX        Counter32
UNITS        "seconds"
MAX-ACCESS    read-only
| STATUS | current |
| DESCRIPTION | "The counter associated with the number of Errored Seconds encountered." |
| ::= | { pwCepPerf1DayIntervalEntry 19 } |

| pwCepPerf1DayIntervalSESs OBJECT-TYPE | SYNTAX | Counter32 |
| | UNITS | "seconds" |
| | MAX-ACCESS | read-only |
| | STATUS | current |
| DESCRIPTION | "The counter associated with the number of Severely Errored Seconds. See pwCepCfgMissingPktsToSes." |
| ::= | { pwCepPerf1DayIntervalEntry 20 } |

| pwCepPerf1DayIntervalUASs OBJECT-TYPE | SYNTAX | Counter32 |
| | UNITS | "seconds" |
| | MAX-ACCESS | read-only |
| | STATUS | current |
| DESCRIPTION | "The counter associated with the number of unavailable seconds. See pwCepCfgSesToUAS. |

NOTE: When first entering the UAS state, the number of SesToUas is added to this object; then, as each additional UAS occurs, this object increments by one.

NOTE: Similar to [RFC3592], if the agent chooses to update the various performance statistics in real time, it must be prepared to retroactively reduce the ES and SES counts (by the value of pwCepCfgSesToUas) and increase the UAS count (by that same value) when it determines that UAS state has been entered.

::= { pwCepPerf1DayIntervalEntry 21 } |

| pwCepPerf1DayIntervalFC OBJECT-TYPE | SYNTAX | Counter32 |
| | MAX-ACCESS | read-only |
| | STATUS | current |
| DESCRIPTION | "CEP Failure Counts (FC-CEP). The number of CEP failure events. A failure event begins when the LOPS failure is declared and ends when the failure is cleared." |
| ::= | { pwCepPerf1DayIntervalEntry 22 } |

-- End of CEP Performance 1-Day Table

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-- Conformance information

pwCepGroups OBJECT IDENTIFIER ::= { pwCepConformance 1 }
pwCepCompliances OBJECT IDENTIFIER ::= { pwCepConformance 2 }

-- Compliance statement for full compliant implementations

pwCepModuleFullCompliance MODULE-COMPLIANCE
  STATUS  current
  DESCRIPTION  "The compliance statement for agents that support
               full CEP PW configuration through this MIB module."

  MODULE  -- this module
     MANDATORY-GROUPS { pwCepGroup,
                       pwCepCfgGroup,
                       pwCepPerfCurrentGroup,
                       pwCepPerfIntervalGroup,
                       pwCepPerf1DayIntervalGroup
                     }

GROUP  pwCepFractionalGroup
  DESCRIPTION  "This group is only mandatory for implementations
               that support fractional SPE."

GROUP  pwCepFractionalSts1Vc3Group
  DESCRIPTION  "This group is only mandatory for implementations
               that support the fractional STS-1/VC-3."

GROUP  pwCepFractionalVc4Group
  DESCRIPTION  "This group is only mandatory for implementations
               that support the fractional VC-4."

GROUP  pwCepSignalingGroup
  DESCRIPTION  "This group is only mandatory for implementations
               that support the CEP PW signaling."

OBJECT  pwCepType
  SYNTAX  INTEGER { spe(1) }
  MIN-ACCESS  read-only
  DESCRIPTION  "The support of the value vt(2) or fracSpe(3) is
               optional. If either of these options are
               supported, read-write access is not required."
OBJECT       pwCepSonetPayloadLength
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations
              that support only the default values (which are
              based on the pwCepType)."

OBJECT       pwCepCfgMinPktLength
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations
              that support only a single predefined value."

OBJECT       pwCepCfgEnableDBA
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations
              that support only a single predefined value."

OBJECT       pwCepCfgRtpHdrSuppress
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations
              that do not support RTP header for CEP
              connections."

OBJECT       pwCepCfgConsecPktsInsync
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations
              that support only a single predefined value."

OBJECT       pwCepCfgConsecMissingOutSync
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations
              that support only a single predefined value."

OBJECT       pwCepCfgPktErrorPlayOutValue
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations
              that support only a single predefined value."

OBJECT       pwCepCfgMissingPktsToSes
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations
              that support only a single predefined value."

OBJECT       pwCepCfgSesToUas
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations
              that support only a single predefined value."

OBJECT       pwCepCfgSecsToExitUas
MIN-ACCESS  read-only
DESCRIPTION  "Write access is not required for implementations
that support only a single predefined value."

OBJECT      pwCepCfgName
MIN-ACCESS  read-only
DESCRIPTION  "Write access is not required."

OBJECT      pwCepCfgRowStatus
SYNTAX      RowStatus { active(1), notInService(2),
                     notReady(3) }
WRITE-SYNTAX RowStatus { active(1), notInService(2),
                        createAndGo(4), destroy(6)
                     }
DESCRIPTION  "Support for createAndWait is not required."

OBJECT      pwCepFracMode
MIN-ACCESS  read-only
DESCRIPTION  "Write access is not required for implementations
that support only a single predefined value."

OBJECT      pwCepFracAsync
SYNTAX      PwCepFracAsyncMap { other(1) }
MIN-ACCESS  read-only
DESCRIPTION  "Support for ds3(2) or e3(3) and read-write access
is not required if the implementations do not
support these options."

OBJECT      pwCepFracVtgMap
MIN-ACCESS  read-only
DESCRIPTION  "Write access is not required for implementations
that support only a single predefined value."

OBJECT      pwCepFracEbm
MIN-ACCESS  read-only
DESCRIPTION  "Write access is not required for implementations
where the EBM is derived from configuration in
other MIB modules."

OBJECT      pwCepFracSdhVc4Mode
MIN-ACCESS  read-only
DESCRIPTION  "Write access is not required for implementations
that support only a single predefined value."

OBJECT      pwCepFracSdhVc4Tu3Map1
MIN-ACCESS  read-only
DESCRIPTION  "Write access is not required for implementations
that support only a single predefined value."
OBJECT       pwCepFracSdhVc4Tu3Map2
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations that support only a single predefined value."

OBJECT       pwCepFracSdhVc4Tu3Map3
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations that support only a single predefined value."

OBJECT       pwCepFracSdhVc4Tug2Map1
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations that support only a single predefined value."

OBJECT       pwCepFracSdhVc4Tug2Map2
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations that support only a single predefined value."

OBJECT       pwCepFracSdhVc4Tug2Map3
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations that support only a single predefined value."

OBJECT       pwCepFracSdhVc4Ebm1
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations where the EBM is derived from configuration in other MIB modules."

OBJECT       pwCepFracSdhVc4Ebm2
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations where the EBM is derived from configuration in other MIB modules."

OBJECT       pwCepFracSdhVc4Ebm3
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required for implementations where the EBM is derived from configuration in other MIB modules."
OBJECT    pwCepFracRowStatus      
SYNTAX    RowStatus { active(1), notInService(2),     
                   notReady(3) }      
WRITE-SYNTAX RowStatus { active(1), notInService(2),     
                        createAndGo(4), destroy(6)     
                     }      
DESCRIPTION "Support for createAndWait is not required."      
::= { pwCepCompliances 1 }      

-- Compliance requirement for read-only compliant implementations

pwCepModuleReadOnlyCompliance MODULE-COMPLIANCE      
STATUS current      
DESCRIPTION "The compliance statement for agents that provide read-only support for the PW CEP MIB Module. Such devices can be monitored but cannot be configured using this MIB module."      

MODULE -- this module      
MANDATORY-GROUPS { pwCepGroup,     
                  pwCepCfgGroup,     
                  pwCepPerfCurrentGroup,     
                  pwCepPerfIntervalGroup,     
                  pwCepPerf1DayIntervalGroup     
                }      

GROUP pwCepFractionalGroup      
DESCRIPTION "This group is only mandatory for implementations that support fractional SPE."      

GROUP pwCepFractionalSts1Vc3Group      
DESCRIPTION "This group is only mandatory for implementations that support the fractional STS-1/VC-3."      

GROUP pwCepFractionalVc4Group      
DESCRIPTION "This group is only mandatory for implementations that support the fractional VC-4."      

GROUP pwCepSignalingGroup      
DESCRIPTION "This group is only mandatory for implementations that support the CEP PW signaling."      

OBJECT pwCepType      
MIN-ACCESS read-only      
DESCRIPTION "Write access is not required."
OBJECT       pwCepSonetIfIndex
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT       pwCepCfgIndex
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT       pwCepSonetPayloadLength
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT       pwCepCfgMinPktLength
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT       pwCepCfgEnableDBA
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT       pwCepCfgRtpHdrSuppress
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT       pwCepCfgJtrBfrDepth
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT       pwCepCfgConsecPktsInsync
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT       pwCepCfgConsecMissingOutSync
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT       pwCepCfgPktErrorPlayOutValue
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT       pwCepCfgMissingPktsToSes
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT       pwCepCfgSesToUas
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."
<table>
<thead>
<tr>
<th>OBJECT</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>pwCepCfgSecsToExitUas</td>
<td>Write access is not required.</td>
</tr>
<tr>
<td>pwCepCfgRowStatus</td>
<td>Write access is not required.</td>
</tr>
<tr>
<td>pwCepCfgStorageType</td>
<td>Write access is not required.</td>
</tr>
<tr>
<td>pwCepFracMode</td>
<td>Write access is not required.</td>
</tr>
<tr>
<td>pwCepFracAsync</td>
<td>Write access is not required.</td>
</tr>
<tr>
<td>pwCepFracVtgMap</td>
<td>Write access is not required.</td>
</tr>
<tr>
<td>pwCepFracEbm</td>
<td>Write access is not required.</td>
</tr>
<tr>
<td>pwCepFracSdhVc4Mode</td>
<td>Write access is not required.</td>
</tr>
<tr>
<td>pwCepFracSdhVc4Tu3Map1</td>
<td>Write access is not required.</td>
</tr>
<tr>
<td>pwCepFracSdhVc4Tu3Map2</td>
<td>Write access is not required.</td>
</tr>
<tr>
<td>pwCepFracSdhVc4Tu3Map3</td>
<td>Write access is not required.</td>
</tr>
<tr>
<td>pwCepFracSdhVc4Tug2Map1</td>
<td>Write access is not required.</td>
</tr>
</tbody>
</table>
OBJECT        pwCepFracSdhVc4Tug2Map2
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT        pwCepFracSdhVc4Tug2Map3
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT        pwCepFracSdhVc4Ebml
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT        pwCepFracSdhVc4Ebm2
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT        pwCepFracSdhVc4Ebm3
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT        pwCepFracRowStatus
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

OBJECT        pwCepFracStorageType
MIN-ACCESS   read-only
DESCRIPTION  "Write access is not required."

::= { pwCepCompliances 2 }

-- Units of conformance

pwCepGroup OBJECT-GROUP
OBJECTS {
    pwCepType,
    pwCepSonetIfIndex,
    pwCepSonetConfigErrorOrStatus,
    pwCepCfgIndex,
    pwCepTimeElapsed,
    pwCepValidIntervals,
    pwCepIndications,
    pwCepLastEsTimeStamp
}
STATUS    current
DESCRIPTION
    "Collection of objects for basic CEP PW config and
    status."
::= { pwCepGroups 1 }

Zelig, et al. Standards Track [Page 59]
pwCepSignalingGroup OBJECT-GROUP
   OBJECTS {
      pwCepPeerCepOption
   }
   STATUS current
   DESCRIPTION
   "Collection of objects required if the network element
   support CEP connections signaling."
   ::= { pwCepGroups 2 }

pwCepCfgGroup OBJECT-GROUP
   OBJECTS {
      pwCepCfgIndexNext,
      pwCepSonetPayloadLength,
      pwCepCfgMinPktLength,
      pwCepCfgPktReorder,
      pwCepCfgEnableDBA,
      pwCepCfgRtpHdrSuppress,
      pwCepCfgJtrBfrDepth,
      pwCepCfgConsecPktsInsync,
      pwCepCfgConsecMissingOutSync,
      pwCepCfgPktErrorPlayOutValue,
      pwCepCfgMissingPktsToSes,
      pwCepCfgSesToUas,
      pwCepCfgSecsToExitUas,
      pwCepCfgName,
      pwCepCfgRowStatus,
      pwCepCfgStorageType
   }
   STATUS current
   DESCRIPTION
   "Collection of detailed objects needed to
   configure CEP PWs."
   ::= { pwCepGroups 3 }

pwCepPerfCurrentGroup OBJECT-GROUP
   OBJECTS {
      pwCepPerfCurrentDbaInPacketsHC,
      pwCepPerfCurrentDbaOutPacketsHC,
pwCepPerfCurrentInNegPtrAdjust,
pwCepPerfCurrentInPosPtrAdjust,
pwCepPerfCurrentInPtrAdjustSecs,
pwCepPerfCurrentOutNegPtrAdjust,
pwCepPerfCurrentOutPosPtrAdjust,
pwCepPerfCurrentOutPtrAdjustSecs,
pwCepPerfCurrentAbsPtrAdjust,
pwCepPerfCurrentMissingPkts,
pwCepPerfCurrentPktsOoseq,
pwCepPerfCurrentPktsOoRngDropped,
pwCepPerfCurrentJtrBfrUnderruns,
pwCepPerfCurrentPktsMalformed,
pwCepPerfCurrentSummaryErrors,
pwCepPerfCurrentESs,
pwCepPerfCurrentSESs,
pwCepPerfCurrentUASs,
pwCepPerfCurrentFC
}

STATUS current

DESCRIPTION
"Collection of statistics objects for CEP PWs."

::= { pwCepGroups 4 }

pwCepPerfIntervalGroup OBJECT-GROUP
OBJECTS {
  pwCepPerfIntervalValidData,
pwCepPerfIntervalReset,
pwCepPerfIntervalTimeElapsed,

  pwCepPerfIntervalDbaInPacketsHC,
pwCepPerfIntervalDbaOutPacketsHC,

  pwCepPerfIntervalInNegPtrAdjust,
pwCepPerfIntervalInPosPtrAdjust,
pwCepPerfIntervalInPtrAdjustSecs,
pwCepPerfIntervalOutNegPtrAdjust,
pwCepPerfIntervalOutPosPtrAdjust,
pwCepPerfIntervalOutPtrAdjustSecs,
pwCepPerfIntervalAbsPtrAdjust,

  pwCepPerfIntervalMissingPkts,
pwCepPerfIntervalPktsOoseq,
pwCepPerfIntervalPktsOoRngDropped,
pwCepPerfIntervalJtrBfrUnderruns,
pwCepPerfIntervalPktsMalformed,
pwCepPerfIntervalSummaryErrors,
pwCepPerfIntervalESs,  
pwCepPerfIntervalSEs,  
pwCepPerfIntervalUASs,  
pwCepPerfIntervalFC

}  
STATUS current  
DESCRIPTION  
"Collection of statistics objects for CEP PWs."  
::= { pwcepGroups 5 }  

pwCepPerf1DayIntervalGroup OBJECT-GROUP  
OBJECTS {  
  pwCepPerf1DayIntervalValidData,  
  pwCepPerf1DayIntervalMoniSecs,  
  pwCepPerf1DayIntervalDbaiPacketsHC,  
  pwCepPerf1DayIntervalDbouPacketsHC,  
  pwCepPerf1DayIntervalInNegPtrAdjust,  
  pwCepPerf1DayIntervalInPosPtrAdjust,  
  pwCepPerf1DayIntervalInPtrAdjustSecs,  
  pwCepPerf1DayIntervalOutNegPtrAdjust,  
  pwCepPerf1DayIntervalOutPosPtrAdjust,  
  pwCepPerf1DayIntervalOutPtrAdjustSecs,  
  pwCepPerf1DayIntervalAbsPtrAdjust,  
  pwCepPerf1DayIntervalMissingPkts,  
  pwCepPerf1DayIntervalPktsOoseq,  
  pwCepPerf1DayIntervalPktsOoRngDropped,  
  pwCepPerf1DayIntervalJtrBfrUnderruns,  
  pwCepPerf1DayIntervalPktsMalformed,  
  pwCepPerf1DayIntervalSummaryErrors,  
  pwCepPerf1DayIntervalESs,  
  pwCepPerf1DayIntervalSEs,  
  pwCepPerf1DayIntervalUASs,  
  pwCepPerf1DayIntervalFC  
}  
STATUS current  
DESCRIPTION  
"Collection of statistics objects for CEP PWs."  
::= { pwcepGroups 6 }
pwCepFractionalGroup OBJECT-GROUP
   OBJECTS {
      pwCepFracRowStatus,
      pwCepFracStorageType
   }
   STATUS current
   DESCRIPTION "Collection of fractional SPE objects. These objects
   are optional and should be supported only if fractional SPE is supported within the network
element."
   ::= { pwCepGroups 7 }

pwCepFractionalSts1Vc3Group OBJECT-GROUP
   OBJECTS {
      pwCepFracMode,
      pwCepFracConfigError,
      pwCepFracAsync,
      pwCepFracVtgMap,
      pwCepFracEbm,
      pwCepFracPeerEbm
   }
   STATUS current
   DESCRIPTION "Collection of fractional STS-1/VC3 objects. These
   objects are optional and should be supported only if fractional STS-1/VC3 is supported within the network
element."
   ::= { pwCepGroups 8 }

pwCepFractionalVc4Group OBJECT-GROUP
   OBJECTS {
      pwCepFracSdhVc4Mode,
      pwCepFracSdhVc4Tu3Map1,
      pwCepFracSdhVc4Tu3Map2,
      pwCepFracSdhVc4Tu3Map3,
      pwCepFracSdhVc4Tug2Map1,
      pwCepFracSdhVc4Tug2Map2,
      pwCepFracSdhVc4Tug2Map3,
      pwCepFracSdhVc4Ebm1,
      pwCepFracSdhVc4Ebm2,
      pwCepFracSdhVc4Ebm3,
      pwCepFracSdhVc4PeerEbm1,
      pwCepFracSdhVc4PeerEbm2,
      pwCepFracSdhVc4PeerEbm3
   }
   STATUS current
DESCRIPTION
"Collection of fractional VC4 objects. These objects are optional and should be supported only if fractional VC4 is supported within the network element."

::= { pwCepGroups 9 }

END

8. Security Considerations

It is clear that this MIB module is potentially useful for monitoring CEP PWs. This MIB can also be used for configuration of certain objects, and anything that can be configured can be incorrectly configured, with potentially disastrous results.

There are number of management objects defined in this MIB module with a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations. These are the tables and objects and their sensitivity/vulnerability:

- The pwCepTable, pwCepCfgTable, and pwCepFracTable contain objects to CEP PW parameters on a Provider Edge (PE) device. Unauthorized access to objects in these tables could result in disruption of traffic on the network. The use of stronger mechanisms such as SNMPv3 security should be considered where possible. Specifically, SNMPv3 VACM and USM MUST be used with any v3 agent which implements this MIB module. Administrators should consider whether read access to these objects should be allowed, since read access may be undesirable under certain circumstances.

Some of the readable objects in this MIB module (i.e., objects with a MAX-ACCESS other than not-accessible) may be considered sensitive or vulnerable in some network environments. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP. These are the tables and objects and their sensitivity/vulnerability:

- The pwCepTable, pwCepPerfCurrentTable, pwCepPerfIntervalTable, and pwCepPerf1DayIntervalTable collectively show the CEP pseudowire connectivity topology and its performance characteristics. If an Administrator does not want to reveal this information, then these tables should be considered sensitive/vulnerable.
SNMP versions prior to SNMPv3 did not include adequate security. Even if the network itself is secure (for example, by using IPsec), there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB module.

It is RECOMMENDED that implementers consider the security features provided by the SNMPv3 framework (see [RFC3410], section 8), including full support for the SNMPv3 cryptographic mechanisms (for authentication and privacy).

Further, deployment of SNMP versions prior to SNMPv3 is NOT RECOMMENDED. Instead, it is RECOMMENDED to deploy SNMPv3 and to enable cryptographic security. It is then a customer/operator responsibility to ensure that the SNMP entity giving access to an instance of this MIB module is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

9. IANA Considerations

The MIB module in this document uses the following IANA-assigned OBJECT IDENTIFIER values recorded in the SMI Numbers registry:

<table>
<thead>
<tr>
<th>Descriptor</th>
<th>OBJECT IDENTIFIER value</th>
</tr>
</thead>
<tbody>
<tr>
<td>pwCepStdMIB</td>
<td>{ mib-2 200 }</td>
</tr>
</tbody>
</table>

10. References

10.1. Normative References


10.2. Informative References


11. Contributors

The individuals listed below are co-authors of this document. Dave Danenberg was the editor of this document at the pre-WG version of the PW MIB modules.

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